Regulations of the UEFA European Women’s Championship 2015-17
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<tbody>
<tr>
<td>D.4</td>
<td>Laundry of kit</td>
<td>69</td>
</tr>
<tr>
<td>D.5</td>
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<td>Transport</td>
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Preamble

The following regulations have been adopted on the basis of Articles 49(2)(a) and 50(1) of the *UEFA Statutes*. 
I – General Provisions

Article 1 Scope of application

1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2015-17 UEFA European Women's Championship (hereinafter the competition).

Article 2 Definitions

2.01 In these regulations, the use of the masculine form refers equally to the feminine, and vice versa.

2.02 In the context of these regulations, the following definitions apply:
   a. association imagery: in relation to any participating association, that association's (and its team's) name, nickname, symbols, emblems, logos, marks, designations, shirts and other kit colours and designs (with or without any references to the shirt manufacturers);
   b. commercial rights: any and all commercial rights and opportunities in and in relation to the competition including, without limitation, the data rights, marketing rights and media rights, as defined hereafter;
   c. data rights: the right to compile and exploit statistics and other data in relation to the competition;
   d. doping: the occurrence of one or more of the anti-doping rule violations set out in the UEFA Anti-Doping Regulations;
   e. host association: the association organising a qualifying match or the association in whose territory the final tournament is being staged;
   f. host broadcaster (HB): the media production team (including, without limitation, official broadcast partners), responsible among other things for the multilateral production of the television and media promotion and coverage of the competition (references to "international media", "media representatives" and other similar references include host broadcaster within their meaning);
   g. marketing rights: the right to advertise, promote, endorse and market the competition; to conduct public relations activities in relation to the competition; and to exploit all advertising, sponsorship, hospitality, licensing, merchandising, publishing, betting, gaming, retailing, music and franchise opportunities and all other commercial association rights (including through ticket promotions) in relation to the competition;
   h. media rights: the right to create, distribute and transmit on a linear and/or on demand basis for reception on a live and/or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including, without limitation, all forms of television, radio, wireless and internet distribution), digital, audiovisual, visual and/or audio coverage of the competition and all associated and/or related rights, including fixed media, download to own and interactive rights;
i. partner: any partner accepted by UEFA under contract to exercise the commercial rights of the competition, and thereby participating directly or indirectly in the financing of the competition;

j. promotional rights: the right to promote the competition and/or UEFA’s non-commercial campaigns (e.g. Respect) at any and all matches.

### Article 3  Frequency and entries for the competition

3.01 UEFA stages the competition every four years, over two seasons.

3.02 Every UEFA member association (hereinafter association) may enter its senior women’s national team for the competition.

### Article 4  Admission criteria and procedure

4.01 To be eligible to participate in the competition, associations must:

   a. confirm in writing that they themselves, as well as their players and officials, comply with the *IFAB Laws of the Game* promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, directives and decisions of UEFA;

   b. confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as defined in the relevant provisions of the *UEFA Statutes* and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the *CAS Code of Sports-related Arbitration* and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any State court;

   c. fill in the official entry documents (i.e. all documents containing the information deemed necessary by the UEFA administration for ascertaining compliance with the admission criteria), which must reach the UEFA administration within the deadline set by the latter and communicated in due course through a circular letter sent to all associations.

4.02 The UEFA General Secretary decides on admission to the competition. Such decisions are final.

### Article 5  Duties of the associations

5.01 On entering the competition, participating associations agree:

   a. to play in the competition until their elimination and to field their strongest team throughout the competition;

   b. to play all matches under a head coach who holds at least the UEFA A licence or who enrols on and starts within one year of the start of the competition the relevant coaching course to obtain such a qualification;
c. to stage and play all matches in the competition in accordance with the present regulations;

d. to comply with all decisions regarding the competition taken by the UEFA Executive Committee, the UEFA administration or any other competent body and communicated appropriately (by UEFA circular letter or by official letter, fax or email);

e. to observe the *UEFA Safety and Security Regulations* for all matches in the competition;

f. to stage each match in the competition in a stadium meeting the structural criteria of the stadium category required by Paragraph 29.01;

g. to indemnify, defend and hold UEFA and its subsidiaries and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the association or any of its players, officials, employees, representatives or agents with these regulations;

h. to adhere to the principles governing the release of players for association teams as laid out in Annex 1 of the *FIFA Regulations on the Status and Transfer of Players*;

i. to cooperate with UEFA at any time – and in particular at the end of matches – in the collection of items from the game and players’ personal items that could be used by UEFA to create a memorabilia collection to illustrate the heritage of the competition, to the exclusion of any commercial use;

j. not to represent UEFA or the competition without UEFA’s prior written approval.

### Article 6 Responsibilities of the associations

**6.01** The associations are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.

**6.02** Matches must be played in a stadium within the territory of the host association. Exceptionally, matches may be played in the territory of another UEFA member association, if so decided by the relevant UEFA bodies, for instance for reasons of safety or as a result of a disciplinary measure.

**6.03** The host association is responsible for order and security before, during and after the match. The host association may be called to account for incidents of any kind and may be disciplined.

**6.04** Minimum medical requirements concerning the provision of facilities, equipment and personnel by the host association are set out in the *UEFA Medical Regulations*. For the avoidance of doubt, the host association has sole responsibility for the provision and operation of any facilities and equipment required in the above-mentioned regulations.
6.05 One of UEFA’s member associations will be designated by the UEFA Executive Committee as the host association of the final tournament.

6.06 The UEFA administration informs the associations participating in the final tournament about any further guidelines, directives or decisions related to the final tournament and provides them with all relevant documents in due time.

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### Article 7 Anti-doping

7.01 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the **UEFA Disciplinary Regulations** and **UEFA Anti-Doping Regulations**. This may include the imposition of provisional measures.

7.02 UEFA may test any player at any time.

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### Article 8 Insurance

8.01 UEFA insures its own area of responsibility in accordance with the present regulations.

8.02 All persons involved in the competition are responsible for their own insurance cover.

8.03 Unless otherwise communicated in writing by UEFA, associations are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense.

8.04 The host association has sole responsibility for appropriate insurance cover of all sites used for the competition, including stadiums, facilities and official zones. If the host association is not the owner of a stadium used, it must ensure that the stadium owner and/or tenant in question provides a fully comprehensive insurance cover, including third-party liability and property damage. If appropriate insurance policies are not provided by the stadium owner and/or tenant in due time, the host association is required to conclude the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association’s expense.

8.05 All insurances must cover the full period of the competition, including the preparation and the post-competition phase.

8.06 Claims for damages against UEFA are expressly excluded and anyone involved must hold UEFA harmless from any and all claims for liability arising in relation to the competition. In any case, UEFA may request anyone involved to provide, free of charge, written releases of liability and/or hold harmless notes, and/or confirmation and/or copies of the policies concerned in one of UEFA’s official languages.
The host association must perform an assessment of the risks involved in organising and staging matches and conclude – with reputable insurers and at its own cost – all necessary insurance to cover such risks, including third-party liability and spectator accident coverage. The host association is responsible for ensuring that UEFA is included into the policies as a co-insured party.

The third-party liability policy must include an appropriate guaranteed sum for damage/injury for all occurrences (not excluding bad weather, force majeure and terrorism) to persons, objects, property, and for pure financial economic losses, and it must correspond to the specific circumstances of the associations concerned.

The host association of the final tournament must perform an assessment of the risks involved in organising and staging the final tournament and conclude at its own expense adequate insurance cover (including cancellation) for all of its risks arising from preparing, organising and staging the final tournament.

Article 9  Trophy, plaques and medals

9.01  The original trophy, which is used for the official presentation ceremony at the final and at other official events approved by UEFA, remains in UEFA’s keeping and ownership at all times. A full-size replica trophy, the UEFA European Women’s Championship winners’ trophy, is awarded to the winning association.

9.02  Any association which wins the competition three consecutive times or five times in total receives a special mark of recognition. Once a cycle of three successive wins or five in total has been completed, the association concerned starts a new cycle from zero.

9.03  Replica trophies awarded to winners of the competition (past and current) must remain within the relevant association’s control at all times and may not leave the association’s country without UEFA’s prior written consent. Associations must not permit a replica trophy to be used in any context where a third party (including, without limitation, their sponsors and other partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition. Associations must comply with any trophy use guidelines that the UEFA administration may issue from time to time.

9.04  Associations may not, and may not permit any third party to, develop, create, use, sell or distribute any promotional materials or merchandise bearing any representation of the trophy or any replica thereof (including, without limitation, trophy lift images) or use any such representation in a manner that could lead to an association between any third party and the trophy and/or the competition.

9.05  Each association that competes in the final tournament receives a commemorative plaque. Each losing semi-finalist as well as each finalist receive a dedicated plaque.

9.06  The winning team is presented with 35 gold medals and the runner-up with 35 silver medals. Additional medals may not be produced.
Article 10  Intellectual property rights

10.01 UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all audio and visual (with or without audio) material of the competition, names, logos, brands, music, medals, plaques, commemorative items and trophies. Any use of the aforementioned rights requires the prior written approval of UEFA, and must comply with any conditions imposed by UEFA.

10.02 All rights to the fixture list and match schedule, as well as any data and statistics (including databases in which such data is stored) in relation to the matches of and players’ participation in the competition are the sole and exclusive property of UEFA. No tickets or accreditation may be used by anyone in order to gain access to a venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating associations, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.
Article 11  Competition stages and seeding

11.01 Matches in all stages of the competition are played in conformity with the *IFAB Laws of the Game*. The half-time interval lasts 15 minutes.

11.02 The competition consists of:
   a. a qualifying competition with:
      – a preliminary round (if there are more than 41 entries),
      – a group stage, and
      – play-offs between the two remaining runners-up;
   b. a final tournament, consisting of:
      – a group stage, followed by
      – knockout matches.

11.03 Participating associations are divided as follows:
   a. The team of the final tournament host association qualifies automatically for the final tournament.
   b. If 42 or more associations enter the competition, the lowest-ranked teams in the UEFA women’s national team coefficient ranking for the preliminary round and qualifying group stage draws (see Annex B.1.2 a.) start the competition in the preliminary round as follows:
      – 42 to 44 entries: 4 teams,
      – 45 to 47 entries: 8 teams,
      – more than 47 entries: 12 teams.
   c. The remaining teams start the competition in the qualifying group stage.

11.04 The UEFA administration seeds the teams for the preliminary round, qualifying group stage and final draws in accordance with the UEFA women’s national team coefficient ranking (see Annex B). The reigning European champions and the team of the final tournament host association are always seeded.

11.05 If, for any unforeseen reason, any of the participating teams are not known at the time of the draw, the coefficient of the team with the higher coefficient of the teams involved in an undecided tie will be used for the purposes of the draw.

11.06 The exact structure of the qualifying competition will be communicated by the UEFA administration in writing before the preliminary round draw.

Article 12  Group formation and match system – preliminary round

12.01 The associations participating in the preliminary round are drawn into groups of four teams.

12.02 All matches in the preliminary round are played in the form of mini-tournaments in one of the countries in the group.
12.03 Each team plays each of the other teams in the group once, with three points awarded for a win, one for a draw and none for a defeat.

12.04 The mini-tournament winner(s), and potentially one or more runners-up, plus potentially a third-placed team, qualify for the qualifying group stage.

### Article 13 Equality of points – preliminary round

**13.01** If two or more teams in the same group are equal on points on completion of a mini-tournament, the following criteria are applied, in the order given, to determine the rankings:

a. higher number of points obtained in the group matches played among the teams in question;

b. superior goal difference resulting from the group matches played among the teams in question;

c. higher number of goals scored in the group matches played among the teams in question;

d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the group matches between the teams in question to determine their final rankings. If this procedure does not lead to a decision, criteria e) to h) apply;

- superior goal difference in all group matches;

- higher number of goals scored in all group matches;

- lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

- position in the UEFA women’s national team coefficient ranking for the preliminary round draw (see Annex B.1.2.a).

**13.02** If two teams which have the same number of points and the same number of goals scored and conceded play their last group match against each other and are still equal at the end of that match, their final rankings are determined by kicks from the penalty mark (see Paragraph 20.03 to Paragraph 20.05) and not by the criteria listed under Paragraph 13.01 a) to h) provided no other team within the group has the same number of points on completion of the mini-tournament. Should more than two teams have the same number of points, the criteria listed under Paragraph 13.01 apply. This procedure is only necessary if a ranking of the teams is required.

**13.03** To determine the best runner(s)-up, only matches against the teams in first and third place in each group are taken into account with the following criteria being applied in the order given:

a. higher number of points;

b. superior goal difference;

c. higher number of goals scored;
d. lower disciplinary points total based only on yellow and red cards received (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
e. position in the UEFA women’s national team coefficient ranking for the preliminary round draw (see Annex B.1.2.a).

Article 14  Group formation and match system – qualifying group stage

14.01 The associations participating in the qualifying group stage are drawn into eight groups of five teams. The groups include teams seeded by the UEFA administration, according to the principles set out in Annex B.

14.02 Group matches are played according to the league system, with each team playing all opponents in its group in a series of home and away matches. Three points are awarded for a win, one for a draw, and none for a defeat.

14.03 The eight group winners and the six best group runners-up qualify directly for the final tournament.

14.04 The two remaining group runners-up contest play-offs to determine the last team that qualifies for the final tournament.

Article 15  Equality of points – qualifying group stage

15.01 If two or more teams in the same group are equal on points on completion of the qualifying group stage, the following criteria are applied, in the order given, to determine the rankings:
   a. higher number of points obtained in the group matches played among the teams in question;
   b. superior goal difference from the group matches played among the teams in question;
   c. higher number of goals scored in the group matches played among the teams in question;
   d. higher number of goals scored away from home in the group matches played among the teams in question;
   e. if, after having applied criteria a) to d), teams still have an equal ranking, criteria a) to d) are reapplied exclusively to the group matches between the teams in question to determine their final rankings. If this procedure does not lead to a decision, criteria f) to j) apply;
   f. superior goal difference in all group matches;
   g. higher number of goals scored in all group matches;
   h. higher number of away goals scored in all group matches;
i. lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

j. position in the UEFA women’s national team coefficient ranking for the qualifying group stage draw (see Annex B.1.2.a).

15.02 To determine the six best runners-up, only matches against the teams in first, third and fourth place in each group are taken into account with the following criteria being applied in the order given:

a. higher number of points;

b. superior goal difference;

c. higher number of goals scored;

d. higher number of away goals scored;

e. lower disciplinary points total based only on yellow and red cards received (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

f. position in the UEFA women’s national team coefficient ranking for the qualifying group stage draw (see Annex B.1.2.a).

Article 16 Play-offs

16.01 The play-offs are played according to the knockout system, with each team playing each opponent twice, once at home and once away. The home team for the first leg is determined by means of a draw. The team which scores the greater aggregate of goals over the two legs qualifies for the final tournament. Otherwise, the provisions of Paragraph 16.02 apply.

16.02 For play-off matches, if the two teams involved in a tie score the same number of goals over the two legs, the team which scores more away goals qualifies for the final tournament. If this procedure does not produce a result, i.e. if both teams score the same number of goals at home and away, two 15-minute periods of extra time are played at the end of the second leg. If, during extra time, both teams score the same number of goals, away goals count double (i.e. the visiting team qualifies). If no goals are scored during extra time, kicks from the penalty mark determine which team qualifies for the final tournament.

Article 17 Group formation – final tournament

17.01 By means of a draw, the UEFA administration allocates the 16 teams that qualify for the qualifying tournament into four groups (A, B, C, D) of four teams each.
The four groups are formed as follows:

<table>
<thead>
<tr>
<th>Group A</th>
<th>Group B</th>
<th>Group C</th>
<th>Group D</th>
</tr>
</thead>
<tbody>
<tr>
<td>A1</td>
<td>B1</td>
<td>C1</td>
<td>D1</td>
</tr>
<tr>
<td>A2</td>
<td>B2</td>
<td>C2</td>
<td>D2</td>
</tr>
<tr>
<td>A3</td>
<td>B3</td>
<td>C3</td>
<td>D3</td>
</tr>
<tr>
<td>A4</td>
<td>B4</td>
<td>C4</td>
<td>D4</td>
</tr>
</tbody>
</table>

**Article 18  Match system – final tournament**

Each team plays each of the other teams in the same group once, according to a league system (three points for a win, one for a draw, none for a defeat). The final tournament group matches are played according to the schedule below. The last two matches in each group must both kick off at the same time. The first-named team is considered as the home team.

<table>
<thead>
<tr>
<th>Match day 1</th>
<th>Match day 2</th>
<th>Match day 3</th>
</tr>
</thead>
<tbody>
<tr>
<td>Group A</td>
<td>A1 v A2</td>
<td>A1 v A3</td>
</tr>
<tr>
<td></td>
<td>A3 v A4</td>
<td>A2 v A4</td>
</tr>
<tr>
<td>Group B</td>
<td>B1 v B2</td>
<td>B1 v B3</td>
</tr>
<tr>
<td></td>
<td>B3 v B4</td>
<td>B2 v B4</td>
</tr>
<tr>
<td>Group C</td>
<td>C1 v C2</td>
<td>C1 v C3</td>
</tr>
<tr>
<td></td>
<td>C3 v C4</td>
<td>C2 v C4</td>
</tr>
<tr>
<td>Group D</td>
<td>D1 v D2</td>
<td>D1 v D3</td>
</tr>
<tr>
<td></td>
<td>D3 v D4</td>
<td>D2 v D4</td>
</tr>
</tbody>
</table>

The group winners and runners-up play the quarter-finals in single leg knockout matches, as follows:

| Quarter-final 1 | Winner group A v Runner-up group B |
| Quarter-final 2 | Winner group B v Runner-up group A |
| Quarter-final 3 | Winner group C v Runner-up group D |
| Quarter-final 4 | Winner group D v Runner-up group C |
18.03 The four winners of the quarter-finals play the semi-finals in single leg knockout matches, as follows:

<table>
<thead>
<tr>
<th>Semi-final 1</th>
<th>Winner quarter-final 1 v Winner quarter-final 4</th>
</tr>
</thead>
<tbody>
<tr>
<td>Semi-final 2</td>
<td>Winner quarter-final 2 v Winner quarter-final 3</td>
</tr>
</tbody>
</table>

18.04 The two winners of the semi-finals play the final in a single match, as follows:

| Final         | Winner semi-final 1 v Winner semi-final 2 |

Article 19 Equality of points and qualification for the knockout matches – final tournament

19.01 If two or more teams in the same group are equal on points on completion of the final tournament group stage, the following criteria are applied, in the order given, to determine the rankings:

a. higher number of points obtained in the group matches played among the teams in question;

b. superior goal difference resulting from the group matches played among the teams in question;

c. higher number of goals scored in the group matches played among the teams in question;

d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the group matches between the teams in question to determine their final rankings. If this procedure does not lead to a decision, criteria e) to h) apply;

e. superior goal difference in all group matches;

f. higher number of goals scored in all group matches;

g. lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

h. position in the UEFA women’s national team coefficient ranking for the final draw (see Annex B.1.2.b).

19.02 If two teams which have the same number of points and the same number of goals scored and conceded play their last group match against each other and are still equal at the end of that match, their final rankings are determined by kicks from the penalty mark (see Paragraph 20.03 to Paragraph 20.05), provided that no other teams within the group have the same number of points on completion of all group matches. Should more than two teams have the same number of points, the criteria listed under Paragraph 19.01 apply. This procedure is only necessary if a ranking of the teams is required to determine the teams qualified for the quarter-finals.
Article 20 Extra time and kicks from the penalty mark

20.01 If the result stands as a draw at the end of normal playing time in a quarter-final, a semi-final or the final, two 15-minute periods of extra time are played. If the two teams are still equal after extra time, the winner is determined by kicks from the penalty mark (see Paragraph 20.03 to Paragraph 20.05).

20.02 If extra time is required, there is a five-minute break between the end of normal time and the start of extra time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee.

20.03 Kicks from the penalty mark are taken in accordance with the procedure laid down in the *IFAB Laws of the Game*.

20.04 The referee decides which goal will be used for the kicks:
   a. If either goal could be used for the kicks, then, in the presence of the two captains, the referee tosses a coin to decide which goal will be used.
   b. For reasons of safety/security, state of the field of play, lighting or other similar reasons, the referee may decide which goal will be used without tossing a coin. Such decisions are final and require no justification.

20.05 To ensure that the procedure is strictly observed, the referee is assisted by her team, who also note down the numbers of the players on each team who have taken kicks from the penalty mark.
III – Match Scheduling

Article 21  Mini-tournament host selection

21.01 For the preliminary round, the associations wishing to host a mini-tournament must notify the UEFA administration in writing on the entry form by the prescribed deadline.

21.02 In principle, the UEFA administration decides on the mini-tournament hosts before the draw according to the following principles:

- quality of the infrastructure (stadiums, tournament hotel, etc.);
- travel distances;
- promotional concept;
- previous experience as a host, including for UEFA youth competitions.

21.03 Should it not be possible to designate mini-tournament hosts before the draw, the teams in the group(s) concerned must agree, within a set time after the draw, which of them will host the mini-tournament(s) in question. If the associations cannot agree, the UEFA administration will conduct a draw for this purpose.

Article 22  Match dates and fixtures

22.01 The following dates are reserved for matches in the qualifying competition of the 2015-17 UEFA European Women’s Championship:

a. Preliminary round
   – 4–9 April 2015

b. Qualifying group stage
   – 14–22 September 2015
   – 19–27 October 2015
   – 23 November–1 December 2015
   – 18–26 January 2016
   – 29 February–9 March 2016
   – 4–12 April 2016
   – 30 May–7 June 2016
   – 12–20 September 2016 (last matches in all groups)

c. Play-offs

22.02 Each team must have at least two rest days between matches (i.e. a team that plays on Thursday cannot play again until Sunday at the earliest).

22.03 Subject to the principles governing the release of players to association teams as laid down in Annex 1, Article 1 of the *FIFA Regulations on the Status and Transfer of Players*, if all the associations concerned are in agreement, other dates may be
used for matches in the qualifying group stage, with the exception of the last
group matches, which, for reasons of sporting fairness, must take place on the
same day, Tuesday 20 September 2016.

22.04 Unless the four teams in question agree otherwise, mini-tournaments must be
organised according to the following schedule:

<table>
<thead>
<tr>
<th>Day</th>
<th>Activity</th>
</tr>
</thead>
<tbody>
<tr>
<td>Day 1</td>
<td>Arrival of the UEFA match delegate</td>
</tr>
<tr>
<td>Day 2</td>
<td>Arrival of all teams</td>
</tr>
<tr>
<td></td>
<td>Arrival of all referees and UEFA match officers</td>
</tr>
<tr>
<td></td>
<td>Organisational meeting</td>
</tr>
<tr>
<td>Day 3</td>
<td>Matchday 1: Matches 1 v 3 and 2 v 4</td>
</tr>
<tr>
<td>Day 4</td>
<td>Rest day</td>
</tr>
<tr>
<td>Day 5</td>
<td>Matchday 2: Matches 1 v 4 and 3 v 2</td>
</tr>
<tr>
<td>Day 6</td>
<td>Rest day</td>
</tr>
<tr>
<td>Day 7</td>
<td>Rest day</td>
</tr>
<tr>
<td>Day 8</td>
<td>Matchday 3: Matches 2 v 1 and 4 v 3</td>
</tr>
<tr>
<td>Day 9</td>
<td>Departure of all teams</td>
</tr>
<tr>
<td></td>
<td>Departure of the referees</td>
</tr>
<tr>
<td></td>
<td>Departure of the UEFA match officers</td>
</tr>
</tbody>
</table>

22.05 Meetings to determine fixtures in the qualifying group stage will take place
immediately after the qualifying group stage draw. Associations must agree on
the exact date of each match (e.g. Thursday, 17 September 2015). Associations
which are not represented at these meetings automatically accept the decisions
taken by the other associations in their group. If the associations in question are
unable to reach agreement, the matches will take place according to a standard
fixture list drawn up by the UEFA administration. Any subsequent changes of date
are subject to the approval of the UEFA administration. In such a case, the host
association for the match in question must also inform the other associations in
the group.

22.06 The dates for the play-off matches must be agreed between the two associations
concerned within four working days following the play-off draw. If no agreement
can be reached the UEFA administration will take a decision which is final.

22.07 UEFA compiles the match schedule for the final tournament, which takes place in
July/August 2017. Each team must have at least two rest days between matches.

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**Article 23  Venues and kick-off times**

23.01 The venues in the qualifying competition are fixed by the host associations and
announced to the visiting teams and the UEFA administration at least 60 days
before the match or the first match of a mini-tournament (and no more than four
days after the play-off draw for play-offs).
23.02 When fixing a venue, the host association must take into account the length of the journey to be undertaken by the visiting association. Unless the visiting association agrees otherwise, the venue for a qualifying match must be no more than a two-hour bus drive from the nearest international airport with daily flights from/to other European cities.

23.03 Any objection by a visiting association regarding a selected venue must be communicated to the UEFA administration, with the host association in copy, within three days of the venue being announced. The UEFA administration will take a final decision, confirming the venue or requesting that the host association propose another in accordance with the present regulations.

23.04 Kick-off times are fixed by the host association and announced to the visiting teams and to the UEFA administration at least 30 days before the match or the first match of a mini-tournament (and no more than seven days after the play-off draw in the case of play-off matches).

23.05 For reasons of sporting fairness, the matches played on the last match day in a mini-tournament must kick off at the same time unless the results in the mini-tournament on the third match day would not make a difference to the rankings.

23.06 The UEFA administration reserves the right to set the kick-off time for the last matchday for all mini-tournaments if necessary for sporting reasons. For reasons of sporting fairness, the UEFA administration is entitled to order the last decisive qualifying group-stage matches to be played at the same time.

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Article 24 Team arrivals and departures

24.01 For the qualifying competition, visiting associations must arrange for their teams to arrive at the match venue early enough and, in any case, no later than 24 hours before kick-off or before the start of a mini-tournament.

24.02 Visiting teams should depart the day after their (last) match.

24.03 For the final tournament, the teams must arrive at their team hotel at least two days before their first match or be within a 60km radius of the stadium where their match is to be played no later than 24 hours before kick-off.

24.04 Unless they agree otherwise with the host association, teams arriving earlier (i.e. more than one night before the match or before the start of the mini-tournament, or more than two nights before their first match in the final tournament) or departing later (i.e. more than one day after the match or more than one day after their last match in a mini-tournament or the final tournament) are responsible for the extra costs incurred as a result of their early arrival or late departure.

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Article 25 Match abandoned

25.01 If there are fewer than seven players on either of the teams, the match is abandoned. In this case, the UEFA Control, Ethics and Disciplinary Body decides on the consequences.
If the referee decides to abandon a match, for example because the field is not fit for play, the remaining match time must, in principle, be played the next day, unless the case is referred to the UEFA Control, Ethics and Disciplinary Body. The date on which the match will be completed must be decided by the two associations in consultation within two hours of the referee’s decision to abandon the match. In case of dispute, the UEFA administration fixes the venue, date and kick-off time of the match. Its decision is final.

If the remaining time of a match has to be played the next day or on another date set by the UEFA administration, the following principles apply:

a. The match sheet may contain any players registered for the match in accordance with Paragraph 45.01 and Paragraph 45.03, with the exception of players substituted or sent off during the abandoned match as well as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.

b. Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.

c. Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.

d. Players sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.

e. Players who were suspended following a match played after the abandoned match in question can be included on the match sheet.

f. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned.

g. The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

Article 26  Match or mini-tournament cancelled - qualifying competition

If the host association finds that a match or mini-tournament cannot take place, for example because the field is not fit for play, it must notify the visiting association(s), the referee team(s), the UEFA match delegate and the UEFA referee observer before their departure from home, and the UEFA administration at the same time. In this case, the match(es) must be played at another venue and/or on (an)other date(s) as decided by the host association for the venue and agreed with the visiting association(s) for the date(s), subject to the approval of the UEFA administration.

If any doubt arises as to the condition of the field of play after the visiting team’s departure from home, the referee decides on the spot whether or not it is fit for play.
26.03 If the referee declares that a match cannot commence because the field is not fit for play or for any other reason, it must, in principle, be played the next day, subject to the approval of the UEFA administration. A decision must be taken within two hours of the referee’s decision to cancel the match. In case of dispute, the UEFA administration fixes the venue, date and kick-off time of the match. Its decision is final.

26.04 If circumstances require the host association to notify the visiting association(s) and the referee team(s) before their departure from home of a match or mini-tournament not being able to be played and if the host association fails to do so, it is responsible for the travel, board and lodging expenses of the visiting association(s) and the referee team(s).

26.05 In all other cases, each association bears its own expenses, including additional expenses resulting from the match having to be (re)played later than initially scheduled. However, if a match cannot take place at all for reasons beyond control and the visiting association returns home, the travel, board and lodging expenses of the visiting association, as well as the relevant hosting costs, are borne by the two associations in equal parts.

### Article 27 Match cancelled – final tournament

27.01 If a final tournament match cannot commence because the field is not fit for play or for any other reason, it must be played in full the next day. If, for reasons beyond control, the match cannot be played the next day, the UEFA administration takes a final decision.

### Article 28 Refusal to play and similar cases

28.01 If an association refuses to play or is responsible for a match not taking place or not being played in full, the UEFA Control, Ethics and Disciplinary Body takes a decision in the matter.

28.02 The UEFA Control, Ethics and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the association responsible for the match being abandoned.

28.03 If an association is disqualified during the competition, the results of all of its matches are declared null and void, and the points awarded forfeited.

28.04 An association which refuses to play or is responsible for a match not taking place or not being played in full loses all rights to payments from UEFA.

28.05 Upon receipt of a reasoned and well-documented request from the aggrieved association(s), the UEFA administration may set an amount of compensation due for financial loss.
IV – Stadium Infrastructure

Article 29 Stadiums

29.01 Unless stipulated otherwise in these regulations, matches in the competition must be played in a stadium which meets the structural criteria of the following categories as defined in the UEFA Stadium Infrastructure Regulations:
   a. category 2 for the qualifying competition;
   b. category 4 for the final tournament.

29.02 The UEFA administration may grant an exception to a specific structural criterion for the stadium category in question in cases of particular hardship and upon reasoned request, for instance owing to the current national legislation or if the fulfilment of all the required criteria would force the association to play its home matches on the territory of another association. An exception can be granted for one or more matches in the competition or for the whole duration of the competition. Such decisions are final.

29.03 Each host association is responsible for:
   a. inspecting every stadium concerned and returning the corresponding online form to the UEFA administration confirming that the stadiums meet the structural criteria of the required stadium category;
   b. confirming to the UEFA administration that the stadiums, including their facilities (emergency lighting system, first aid facilities, type of protection against intrusion by spectators into the playing area, etc.), have been thoroughly inspected by the competent public authorities and meet all the safety requirements laid down by the applicable national law.

29.04 The UEFA administration accepts or rejects each stadium on the basis of the above form and confirmation, and any other information gathered by UEFA. Such decisions are final.

29.05 The UEFA administration may carry out stadium inspections at any time before and during the competition to check whether the required structural criteria are met.

Article 30 Pitches

30.01 For natural pitches, the height of the grass may not, in principle, exceed 30mm and the entire playing surface must be cut to the same height. The height of the cut should be the same for both the training sessions and the match. If deemed necessary by the referee or a UEFA match officer, the host association may be requested to reduce the height of the grass for the match and training sessions.

30.02 The pitch watering schedule must be communicated by the host association at the pre-match organisational meeting. The pitch must be watered evenly and not only in certain areas. As a general rule, pitch watering must finish 60 minutes
before kick-off. However, if the referee and both associations agree, the pitch may also be watered:

- between 15 and 10 minutes before kick-off, and/or
- during half-time (for a maximum of five minutes, allowing substitute players to warm up on the field of play).

30.03 Except at half-time, participating associations may not allow any commercial or promotional activities (e.g. commercial or product brands, logos or commercial mascots) to appear on the field of play from the moment the teams are ready to kick off until after the final whistle.

30.04 Any kind of upright advertising must be placed at a minimum distance of three metres from the boundary lines of the field of play, and at least one metre from the goal net.

### Article 31 Artificial turf

31.01 With the exception of the final tournament, which must be played on natural turf, matches in the competition may be played on artificial turf in accordance with the *UEFA Stadium Infrastructure Regulations* and provided that such artificial turf meets the FIFA Recommended 2-Star Standard, in compliance with the *FIFA Quality Concept for Football Turf – Handbook of Requirements* and the *FIFA Quality Concept for Football Turf – Handbook of Test Methods*.

31.02 The owner of the artificial turf and the host association are fully responsible for meeting the above requirements, in particular those related to:

- maintenance work and ongoing improvement measures; and
- safety and environmental measures as set out in the *FIFA Quality Concept for Football Turf – Handbook of Requirements* and the *FIFA Quality Concept for Football Turf – Handbook of Test Methods*.

31.03 The owner of the artificial turf and the host association must obtain sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf.

31.04 At the time the venue is announced to the UEFA administration, the host association must submit a copy of the relevant artificial turf certificate, which must still be valid on the date of the match in question.

### Article 32 Retractable stadium roofs

32.01 Before the match, the UEFA match delegate, in consultation with the referee, decides whether a stadium’s retractable roof will be open or closed during the match. This decision must be announced at the pre-match organisational meeting, although it may subsequently be altered at any time prior to kick-off or during half-time if the weather changes, again in consultation with the referee.
32.02 If the match starts with the roof closed, it must remain closed until half-time or for the entire match. If the match starts with the roof open, only the referee has the authority to order its closure during the match subject to any applicable laws issued by a competent state authority. Such a decision may only be taken if the weather seriously deteriorates. If the referee does order the roof to be closed during the match, it must remain closed until half-time or the final whistle.

**Article 33 Floodlights**

33.01 Matches may be played in daylight or under floodlights, with the exception of the last decisive qualifying group stage matches, which must be played under floodlights.

**Article 34 Clocks**

34.01 Clocks in the stadium showing the amount of time played may run during the match, provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 105 and 120 minutes).

**Article 35 Screens**

35.01 In the qualifying competition, the results of other matches can be shown on the scoreboard and/or giant screen during the match, while simultaneous transmissions and replays are authorised for press monitors and closed-circuit channels only. Delayed footage of the match being played may be transmitted on the giant screen inside the stadium provided that the host association has obtained all the necessary third party permission to transmit such footage, including (without limitation) permission from the UEFA match delegate, the host broadcaster producing the live international feed of the match and any relevant local authorities. Moreover, the host association must ensure that such footage is transmitted on the giant screen during the match only when the ball is out of play and/or during the half-time interval or break before extra time (if any) and that it does not include any images that:

a. may have an impact on the playing of the match;
b. may be reasonably considered as controversial insofar as they are likely to encourage or incite any form of crowd disorder;
c. may display any public disorder, civil disobedience or any commercial and/or offensive material within the crowd or on the pitch; or
d. may be deemed to criticise, undermine or damage the reputation, standing or authority of any player, referee and/or any other party at the stadium (including any images that are aimed at highlighting, directly or indirectly, any offside offence, fault committed by a player, potential mistake of a referee and/or any behaviour which is contrary to the principle of fair play).

35.02 The UEFA administration determines the conditions governing all scoreboard and giant screen transmissions during the final tournament.
Simultaneous or delayed transmissions on public screens outside the stadium in which a match is played (e.g. in a stadium of the visiting association or in a public place anywhere) may be authorised subject to:

a. a licence being granted by UEFA; and

b. authorisation being granted by the audiovisual rights holders in the territory of the screening and by the public authorities.
Article 36  Match equipment

36.01 Balls must comply with the IFAB Laws of the Game as well as with Article 65 of the UEFA Kit Regulations.

36.02 For qualifying competition matches, as well as for training sessions, balls of excellent quality must be provided by the host association. To ensure fluid matches, at least ten match balls should be made available per match to a minimum of eight ball kids. The balls provided for training must be of the same type and quality as those used for the matches.

36.03 For matches and official training sessions during the final tournament, balls are supplied by UEFA.

36.04 The use of two-sided substitution boards (preferably electronic) is compulsory for all matches. For each match a minimum of two boards must be provided by the host association.

Article 37  Training sessions

37.01 The day before the match, pitch conditions permitting, both teams are allowed to train for a maximum of one hour on the pitch on which the match is to take place.

37.02 In addition, in the qualifying competition, the visiting team may hold private training sessions at a location to be agreed on with the host association, but not at the match stadium.

37.03 The referee team may train on the pitch on which the match will be played the day before the match.

Article 38  Training grounds – final tournament

38.01 For the final tournament, UEFA offers each association a pre-selected training ground. Should an association choose another training ground, then it must cover all related costs and ensure full compliance with these regulations.

38.02 All training grounds used by associations during the final tournament are referred to as “official” from two days before the opening match and the provisions laid out in Paragraph 62.01 apply. The UEFA administration will issue specific instructions and guidelines regarding the use of all selected training grounds.

Article 39  Ticketing – qualifying competition

39.01 In the qualifying competition, an adequate number of complimentary and purchase tickets, to be fixed by mutual agreement, must be set aside for the visiting association.
39.02 Host associations must make at least 5% of the total capacity of their stadium available exclusively to visiting supporters. In addition, visiting associations are entitled to purchase up to 200 top-category tickets (unless otherwise agreed between the two associations in question) for their VIP supporters, sponsors, etc. (see Articles 16 and 23 of the UEFA Stadium Infrastructure Regulations and Article 19 of the UEFA Safety and Security Regulations).

39.03 Visiting associations which have requested an allocation of tickets may return any unused tickets to the host association without payment up to seven days prior to the match, unless otherwise agreed by the two associations in writing. After this deadline the visiting association must pay for the whole allocation, irrespective of whether all the tickets have been sold.

39.04 The official UEFA representatives and at least four representatives of the visiting association must be provided with complimentary top-category seats (and associated hospitality) in the VIP sector.

### Article 40 Venue data coordinator

40.01 The host association must ensure that the venue data coordinator (VDC) appointed by UEFA to gather live data during the match is provided with:

a. a commentary position (or an equivalent position) with dedicated broadband internet access, which needs to be in place from the morning of the match until 90 minutes after the final whistle; and

b. an accreditation permitting access to the referees’ dressing room.
VI – Match Procedures

Article 41 Match sheet

41.01 Before each match, each team shall indicate in the relevant match sheet the numbers, full names, dates of birth and, if applicable, shirt names of the 18 (final tournament: 23) players in the squad, together with the full names of the officials seated on the substitutes’ bench and on the additional technical seats. The match sheet must be validated by the competent association official.

41.02 The 11 players indicated on the match sheet as forming the starting 11 must commence the match. The other seven (final tournament: 12) are designated as substitutes. The numbers on the players’ shirts must correspond with the numbers indicated on the match sheet. The goalkeepers and team captain must be identified.

41.03 Both teams must provide the referee with their validated match sheets at least 75 minutes before kick-off.

41.04 Only three of the substitutes listed on the match sheet may take part in the match. A player who has been substituted may take no further part in the match.

41.05 In the qualifying competition, after the validated match sheets have been provided to the referee by both teams, no replacement is allowed except in the following cases:

a. If any of the 11 players indicated on the match sheet as forming the starting 11 are not able to start the match due to unexpected physical incapacity, they may only be replaced by any of the 7 substitutes listed on the initial match sheet. The substitute(s) in question may then be replaced by a registered player (players) not listed on the match sheet (but included in the list of 23 players as laid down in Paragraph 45.01), so that the quota of substitutes is not reduced. During the match, three players may still be substituted.

b. If any of the 7 substitutes listed on the match sheet are not able to be fielded due to unexpected physical incapacity, they may be replaced by a registered player not listed on the match sheet (but included in the list of 23 players as laid down in Paragraph 45.01).

c. If none of the goalkeepers listed on the match sheet are able to be fielded due to unexpected physical incapacity, they may be replaced by registered goalkeepers not listed on the match sheet (but included in the list of 23 players as laid down in Paragraph 45.01).

The association concerned must, upon request, provide the UEFA administration with the necessary medical certificates.
41.06 In the final tournament, after the validated match sheets have been provided to the referee by both teams, no replacement is allowed except in the following cases:

a. If any of the 11 players indicated on the match sheet as forming the starting 11 are not able to start the match due to unexpected physical incapacity, they may only be replaced by any of the 12 substitutes listed on the match sheet. Such players are taken off the match sheet and the quota of substitute players is reduced accordingly for the match in question. During the match, three players may still be substituted.

b. If any of the 12 substitutes listed on the match sheet are not able to be fielded due to unexpected physical incapacity, they may not be replaced, which means that the quota of substitute players will be reduced accordingly for the match in question.

The association concerned must, upon request, provide the UEFA administration with the necessary medical certificates.

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**Article 42  Match protocol**

42.01 The UEFA, FIFA, UEFA competition and UEFA Respect flags, as well as the two national team flags, must be flown horizontally at the stadium at all matches in the competition.

42.02 The countdown to kick-off must comply with the principles set by UEFA. For each qualifying match, the specific countdown must be communicated by the host association at the pre-match organisational meeting.

42.03 Both teams must be at the stadium at least 75 minutes before kick-off.

42.04 Once the players have lined up, the national anthems of both teams must be played.

42.05 At all matches in the competition, the players are invited to shake hands with their opponents and the referees after the line-up ceremony as well as after the final whistle, as a gesture of fair play.

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**Article 43  Rules governing the technical area**

43.01 Six team officials, one of whom must be a team doctor, and seven (final tournament: 12) substitute players are allowed to sit on the substitutes’ bench, i.e. a total of 13 (final tournament: 18) persons. The names of all these persons and their functions must be listed on the match sheet.

43.02 If space so permits, up to five additional technical seats are allowed for association staff providing technical support to the team during the match (kit manager, assistant physiotherapist, etc.). Such seats must be outside the technical area and positioned at least five metres away from the bench, but with access to the dressing rooms. The names of all these persons and their functions must be listed on the match sheet.
43.03 During the match, substitutes are allowed to leave the technical area to warm up. At the pre-match organisational meeting, the referee determines exactly where they may warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many substitutes are allowed to warm up simultaneously. In principle, three substitutes per team are allowed to warm up at the same time; exceptionally, if space so permits, the referee can allow up to seven substitutes of each team to warm up simultaneously in the determined area. The team fitness coach (indicated on the match sheet) may join the players warming up.

43.04 Smoking is not allowed in the technical area during matches.

43.05 During matches, players and team officials listed on the match sheet are not allowed access to any TV footage of the match.

43.06 The use of electronic communication systems between players and/or technical staff is not permitted.
VII – Player Registration

Article 44  Player eligibility

44.01 Each association must select its national representative team from players who hold the nationality of its country and who comply with the provisions of Articles 5 to 8 of the Regulations Governing the Application of the FIFA Statutes.

44.02 Each player taking part in the competition must be in possession of a valid passport or identity card of the country for which she is playing, containing a photograph and giving full particulars of her date of birth (day, month, year). Otherwise, she will not be allowed to take part in the competition. The referee or a UEFA match officer may ask to see the official passports/identity cards of the players listed on the match sheet.

44.03 Players who are 16 years of age by the end of the calendar year when the match is played are eligible to play in the competition. The associations are responsible for the strict observation of this provision.

44.04 All players must undergo a medical examination to the extent provided for by the UEFA Medical Regulations.

44.05 The UEFA administration decides on questions of player eligibility. Challenged decisions are dealt with by the UEFA Control, Ethics and Disciplinary Body.

Article 45  Player lists

45.01 For the qualifying competition, each association must provide the UEFA administration with a list of 23 players (surnames, first names, club and date of birth) as well as the surnames, first names and date of birth of the head coach and assistant coach, mentioning their coaching qualifications. Three of these 23 players must be goalkeepers. This list must be completed online by 12.00CET the day before the match or mini-tournament. A signed copy of this list must be handed to the UEFA match delegate at the pre-match organisational meeting.

45.02 Only 18 of these 23 registered players will be eligible to play. Amendments to the list are not allowed after the deadline mentioned in Paragraph 45.01.

45.03 For the final tournament, the list of 23 players must be completed online at least 10 full days before the opening match. Three of these 23 players must be goalkeepers. A signed copy of this list must also be sent to the UEFA administration by the same deadline.

45.04 Should a listed player become seriously injured or ill before her team’s first match in the final tournament, she may only be substituted if a doctor from the UEFA Medical Committee and the team doctor concerned both confirm that the injury or illness is sufficiently serious to prevent the player from taking part in the final tournament. Subject to the final approval of the UEFA administration, this injured or ill player may be replaced on the list of 23 players registered for the final tournament.
The official lists of 23 players are published by the UEFA administration.

The associations are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.
VIII – Refereeing

Article 46 Referee team and referee liaison officer

46.01 The General Terms and Conditions for Referees apply to the referee teams appointed for the competition.

46.02 The referee team is composed of the referee, two assistant referees, the fourth official and, if appointed, two additional assistant referees.

46.03 In principle, female referees must be appointed.

46.04 The referees are taken care of by a referee liaison officer, who is an official representative of the host association.

46.05 Directly after the match, the referee validates the official match report.

Article 47 Appointment and replacement of referees

47.01 The Referees Committee appoints a referee for each match. Only referees from the official FIFA list of referees are eligible. The rest of the referee team is, in principle, proposed by the association of the referee, in accordance with criteria established by the Referees Committee. The host association may be requested to appoint referees.

47.02 For the qualifying competition, the referees are appointed as follows:

<table>
<thead>
<tr>
<th>Single match</th>
<th>UEFA appoints one referee and two assistant referees (proposed by the referee’s association) from the same country. Host association appoints one substitute assistant referee (fourth official).</th>
</tr>
</thead>
<tbody>
<tr>
<td>Mini-tournaments</td>
<td>UEFA appoints three referees from three different countries plus three assistant referees, one from each of these countries. The three assistant referees are proposed by the associations of the three referees. The host association appoints one substitute referee (fourth official) plus one assistant referee, in principle for the entire tournament.</td>
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</tbody>
</table>

47.03 The Referees Committee appoints the referee teams for the final tournament.

47.04 The Referees Committee decides on the criteria for the appointment of additional assistant referees for each competition stage.

47.05 UEFA arranges for the referee team to arrive at the venue the day before the qualifying competition match or mini-tournament. If a member of the referee team does not arrive at the venue by then, the UEFA administration and the teams
must be informed immediately. The Referees Committee takes the appropriate decisions. If the Referees Committee decides to replace a member of the referee team, such a decision is final and no protests against the person or nationality of the replacement are allowed.

47.06 If a referee becomes unfit before or during a match and is unable to officiate, the designated substitute referee replaces her. If an assistant referee becomes unfit before or during a match and is unable to officiate, the fourth official replaces her. For matches for which additional assistant referees have been appointed, if a referee becomes unfit before or during a match, and is unable to officiate, one of the additional assistant referees replaces her. Such decisions are final and made on a case-by-case basis by the UEFA administration in cooperation with the Referees Committee.

### Article 48 Procedure in case of severe injury to players

48.01 In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the IFAB Laws of the Game. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

48.02 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player’s fitness to do so.
Article 49 UEFA Disciplinary Regulations

49.01 The provisions of the UEFA Disciplinary Regulations apply for all disciplinary offences committed by associations, officials, members or other individuals exercising a function at a match on behalf of an association, unless the present regulations stipulate otherwise.

Article 50 Yellow and red cards

50.01 As a rule, a player who is sent off the field of play is suspended for the next match in the competition. In case of serious offences, the UEFA Control, Ethics and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.

50.02 In the case of repeated cautions in different matches, the offending player is suspended for one match in the same competition after the second and fourth caution, as well as after any subsequent cautions.

50.03 Single cautions that are received in the preliminary round and have not resulted in a suspension expire on completion of the preliminary round. They are not carried forward to the qualifying group stage.

50.04 Cautions and pending yellow-card suspensions expire on completion of the qualifying competition. They are not carried forward to the final tournament.

50.05 Single cautions from matches in the final tournament expire on completion of the quarter-finals. They are not carried forward to the semi-finals.

50.06 Cautions and pending yellow-card suspensions from the final tournament expire at the end of the competition.

Article 51 Protests and appeals

51.01 Protests and declarations of the intention to appeal against a decision by the UEFA Control, Ethics and Disciplinary Body must be lodged in accordance with the relevant provisions of the UEFA Disciplinary Regulations, with the exception of the following deadlines being applicable to the final tournament:

a. a protest must reach the UEFA Control, Ethics and Disciplinary Body within 12 hours of the end of the match in question;

b. a declaration of the intention to appeal against the decision by the UEFA Control, Ethics and Disciplinary Body must be lodged within 24 hours of notification of the relevant decision with grounds.
Article 52  Kit approval

52.01 The UEFA Kit Regulations apply to all matches in the competition, unless specified otherwise in these regulations.

52.02 The UEFA match delegate has the right and duty to check kit items at the match venue. He is also entitled to send such items to the UEFA administration for further checks after the match.

52.03 For the qualifying competition, participating associations must use kit that has been sent to and approved by the UEFA administration beforehand. Samples of any new kit to be used have to be sent to the UEFA administration for approval at least two weeks before its intended use.

52.04 For the final tournament, kit to be used by the participating associations (playing attire and all other kit items) must be sent to the UEFA administration, which will confirm the exact approval procedure at the workshop organised in conjunction with the final draw. On the basis of this procedure, the UEFA administration will issue a written decision approving or rejecting the kit items.

52.05 All kit items worn during the final tournament must be free of any sponsor advertising, in particular:
   a. for any event held at a stadium, from arrival at the stadium until departure from the stadium;
   b. for any training session designated as official by the UEFA administration; and
   c. at any official UEFA press conference.

Article 53  Colours

53.01 As a rule, the home team is entitled to wear its first-choice kit, while the visiting team wears its second-choice kit or, if necessary, a combination of the first-choice and the second-choice kit. For the final tournament matches, the UEFA administration issues a written decision regarding the playing colours.

53.02 If on the day of the match, in the opinion of the referee or the UEFA administration, the colours of the two teams could be confused, they will be changed. The decision taken by the UEFA administration in consultation with the referee is final.

Article 54  Numbers and names

54.01 Players must be allocated numbers between 1 and 23. The number 1 must be worn by a goalkeeper. The numbers on the back of the shirts must correspond with the numbers indicated on the match sheet.
For the final tournament, players must be allocated fixed numbers. These numbers must be displayed at chest height on the front of the shirts and the players’ names must be added to the numbers on the back.

**Article 55  Badges**

55.01 The competition badge must be worn, positioned in the centre of the free zone on the right shirt sleeve.

55.02 The reigning title holder must wear the title-holder badge (instead of the competition badge) positioned in the centre of the free zone on the right shirt sleeve.

55.03 UEFA provides the associations with the relevant badges to cover their needs (the quantities are determined by UEFA). Neither the competition badge nor the title-holder badge may be used in any other competition, nor may they or any logo incorporated in them be used for any other purpose, including commercial or promotional activities.

55.04 UEFA also provides the associations with a UEFA Respect badge. This badge must be worn horizontally in the centre of the free zone on the left shirt sleeve. This badge may not be used for any other purpose, including commercial or promotional activities.

**Article 56  Equipment used in the stadium**

56.01 For the qualifying competition, UEFA will provide the associations with captain’s armbands and issue relevant guidelines for their use at matches.

56.02 For the final tournament, the special equipment (drink bottles, medical bags, captain’s armbands, etc.) provided to each participating association must be used, to the exclusion of any similar items.

56.03 For the final tournament, only warm-up bibs provided by UEFA may be used during official training sessions, for the pre-match warm-up at a stadium and the warm-up of substitute players.

Article 57  Financial rules – whole competition

57.01 The amounts paid by UEFA are gross amounts. As such, they cover any and all taxes, levies and charges.

57.02 The UEFA administration resolves any disputes concerning the settlement of accounts by the participating associations. Such decisions are final.

Article 58  Financial rules – qualifying competition

58.01 In principle, the host association retains its revenue and bears all organisational costs (including any and all taxes, levies and charges).

58.02 The host association pays for the board and lodging of the referee team and the UEFA match officers (i.e. UEFA match delegate and UEFA referee observer) as well as for their transport within the host association’s territory. Their international travel expenses and daily allowances are covered by UEFA.

58.03 In the preliminary round, the host association bears the following costs for the visiting teams:
   a. board and lodging in a medium standard hotel for a maximum of 24 persons per delegation;
   b. local transport;
   c. laundry service for the match kit of the participating teams and referees.

58.04 The host association’s obligations commence one day before the match or the first match of a mini-tournament and end one day after the match or the last match of a mini-tournament.

58.05 To cover the costs of the mini-tournament, the host association receives a contribution from the associations of the visiting teams amounting to €20,000 per visiting team. This amount is debited from the UEFA accounts of the visiting associations concerned and credited to the UEFA account of the host association on completion of the mini-tournament.

58.06 In the preliminary round, UEFA credits the host associations with €20,000 to cover the board and lodging costs of the referees, the UEFA match delegate and the UEFA referee observer.

58.07 The visiting associations cover their own international and national travel expenses to and from the mini-tournament venue.

58.08 For qualifying group stage and play-off matches, the visiting association bears its own travel, board and lodging costs, unless agreed otherwise between the associations concerned or stipulated otherwise in these regulations.
Article 59  Financial rules – final tournament

59.01 The financial provisions for the final tournament, including the settlement of organisational costs, are defined in the contract between UEFA and the host association. Detailed financial information of relevance to all participating associations will be communicated at the workshop organised in conjunction with the final draw.

59.02 UEFA compensates the 15 visiting delegations for the international travel expenses – return fare by air-conditioned bus, rail (first-class or sleeper) or air (economy class) – of a maximum of 35 persons per delegation. The lump sum credited to cover these travel expenses is based on the existing full economy fares as published by the association’s national carrier. The fare is calculated from the participating association’s main airport to the international airport nearest to the team’s headquarters in the host country.

59.03 For the final tournament, UEFA provides local ground transport within the territory of the host country for a maximum of 35 persons per delegation. Any additional transport must be arranged and paid for by the associations themselves.

59.04 UEFA pays a contribution to each participating association to cover their board and lodging costs from two days before the team’s first match until one day after the team’s elimination or one day after the final for the finalists.

59.05 The UEFA Executive Committee sets the amounts of the performance bonuses based on the overall revenue generated by the exploitation of the commercial rights, and decides on the corresponding distribution system.
Article 60 Promotional purposes

60.01 UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the promotional rights to the competition.

60.02 On registering for the competition, an association must grant UEFA the right to use and authorise others to use photographic, audiovisual and visual material of its team, players and officials (including their names, relevant statistics, data and images), as well as the association’s imagery, free of charge and worldwide for the full duration of any rights for (a) the staging and organising of the competition (and future editions of the competition); (b) non-commercial, promotional and/or editorial purposes (including the use of such material in the multilateral production of television and media promotion and coverage of the final tournament and on/for the UEFA digital services); and/or (c) as reasonably designated by UEFA. Any such use may occur after the competition and may include references to and/or branding of third parties, including sponsors, provided that no direct association will be made by UEFA between individual players or associations and any partner. This paragraph does not relate to the imagery of any association’s players. On request, the associations must supply UEFA free of charge with all appropriate material as well as with the necessary documentation required to allow UEFA to use and exploit such rights in accordance with this paragraph.

60.03 In case an association qualifies for the final tournament, it must grant UEFA the right to use and authorise others to use the association’s imagery, free of charge and worldwide for the full duration of any rights for incorporation into commercial and promotional merchandise and materials (together with packaging and promotional materials for such merchandise and materials) provided that any such merchandise and materials: (a) relate to the final tournament; (b) include the competition name and/or a competition logo; (c) include association imagery from each of the other participating associations; and (d) do not give undue prominence to the association imagery of any one or set of participating associations. The requirements specified in (c) and (d) do not apply to the use of the association imagery of the participating association that wins the competition where such association imagery is featured in images of the celebration of its victory following the final match (for example, photographs of the presentation and lifting of the trophy). Such merchandise and materials may be sold or distributed free of charge and may include customary references to and/or branding of any manufacturer, distributor and/or provider of the relevant merchandise and materials, provided that no such reference or branding implies an endorsement of any such third party or their products and/or services by any participating association. This paragraph does not relate to the imagery of any association’s players.
60.04 Associations must obtain all necessary third party rights and consents that are required in order for them to comply with this chapter Chapter XII and, upon request, must supply UEFA free of charge with the necessary documentation (including, without limitation, any third party consents) required to allow UEFA to use and exploit its rights under these regulations.

Article 61 Commercial rights – qualifying competition

61.01 The host association of any match in the qualifying competition is authorised to exploit the commercial rights relating to such matches. In doing so, it must observe the stipulations of Article 48 of the UEFA Statutes and the Regulations governing the implementation of Article 48 of the UEFA Statutes, and any other instructions or guidelines issued by UEFA from time to time. The host association must ensure that all contracts for the exploitation of such rights include (as an integral part thereof):

a. provisions requiring the relevant third party to observe the stipulations of Article 48 of the UEFA Statutes and the Regulations governing the implementation of Article 48 of the UEFA Statutes; and

b. a stipulation guaranteeing that if any amendments are made to the article and/or regulations, then such contracts must be adapted to incorporate the amended provisions within 30 days of the new article and/or regulations coming into force.

61.02 All agreements and arrangements pertaining to the exploitation of commercial rights in respect of the qualifying competition must be presented to the UEFA administration upon request. In addition, the commercial rights to any match in the qualifying competition may not be sold unless the sale is documented in a written agreement that provides for the payment of an appropriate fee to the host association. Any such fee forms part of the match receipts and remains with the host association.

61.03 UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit the marketing rights to the qualifying competition generally or as a collective whole, including, by way of example, the right to nominate sponsors in relation to the qualifying competition or the competition (including the qualifying competition) as collective wholes. No participating association may participate in or allow any third party to use any rights granted by the participating association in any aggregation of marketing rights in any way that would permit a third party to create an association with the qualifying competition, the competition or the final tournament generally or as collective wholes. As a result, any grant by a participating association of marketing rights relating to the qualifying competition must be conditional upon the grantee and other third parties not exploiting the relevant rights in such a manner. By way of example, no participating association may create, or permit a third party to use rights granted by it to create, a website that is promoted as an official or dedicated website of the qualifying competition as a whole.
61.04 All associations participating in the qualifying competition undertake to take all legal and other measures that UEFA deems appropriate at its sole discretion to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the qualifying competition and to protect the ownership thereof.

61.05 For the purpose of directly or indirectly promoting the competition, in particular within programming produced by or on behalf of UEFA, the host association of any match in the qualifying competition must ensure that any third party owning rights to images of such a match grants UEFA the right to use and exploit, and authorise others to use and exploit, on a perpetual worldwide basis, by any and all means and in any and all media whether now known or invented in the future, throughout the world, for the full duration of such rights, not less than 15 minutes of audio and/or visual material from this match, free of charge and without payment of any associated clearance costs. For any match in the qualifying competition where production of a signal is foreseen, the host association undertakes to provide UEFA, free of charge and at least 60 minutes prior to the kick-off of the match, with access to the transmission details for receiving the broadcast signal at a location of UEFA’s choice. These broadcasts can be recorded by UEFA for purposes envisaged in this paragraph and a copy of such recordings will be made available to the host association upon request. If the signal is unavailable for whatever reason, the host association undertakes to provide UEFA with a recording of the entire match, free of charge, in HDCam (or if not available, in Digibeta) format (or such other format as may be requested by UEFA), to be sent to a destination determined by UEFA within seven days of the relevant match.

61.06 Participating associations may not use or authorise any third party to use any of the competition trademarks, music or any graphic material or artistic forms developed in connection with the competition in programmes, promotions, publications or advertising or otherwise without the prior written consent of UEFA. In addition, participating associations may not develop, use, register, adopt or create any mark, logo, or symbol which refers to the qualifying competition, the competition or the final tournament or which, in UEFA’s reasonable opinion, is confusingly similar to, is a colourable imitation of, is a derivation of, or unfairly competes with such trademarks, logos or symbols.

Article 62 Commercial rights – final tournament

62.01 UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the commercial rights to the final tournament, including, without limitation, those arising at, and relating to, the official training ground of each participating association. UEFA may exercise its right to exploit these commercial rights at its sole discretion and on a worldwide basis.

62.02 The commercial rights arising at, and relating to, the official training ground commence two days before the first match of the final tournament and terminate upon the conclusion of the final tournament.
62.03 All associations participating in the final tournament must provide all necessary assistance and cooperation to UEFA in taking any and all legal and other measures that UEFA, at its sole discretion, deems appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the final tournament and to ensure that all the commercial rights remain owned and exercised solely and exclusively by UEFA without restriction. In this regard, no association may use or exploit, directly or indirectly, any commercial rights to the final tournament without the express prior written agreement of UEFA and subject to such conditions as UEFA may require. Each association must ensure that its partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the final tournament without UEFA’s express prior agreement, which may be granted or withheld at its sole discretion.

62.04 From the association’s arrival at the final tournament venue until the end of the final tournament, a participating association may not display (including on any clothing) any third party commercial identification or branding in any final tournament stadium, or at any official UEFA press conference, other than:
   a. on kit used at unofficial training sessions;
   b. manufacturer’s identification on kit in accordance with the *UEFA Kit Regulations*.

62.05 Associations participating in the final tournament may be permitted to make coaching films, which must not be used for any purposes whatsoever other than for the instruction of players, referees and officials of the relevant associations. Permission to film and produce such coaching films must be obtained from the UEFA administration in writing. Such permission sets out any relevant financial and other conditions. Available space and locations for the relevant film crews are limited and any such requests for permission must be submitted to the UEFA administration at least 30 days before the start of the final tournament. All practical filming arrangements, including access, working areas, number and size of crews, types of camera, etc., are communicated by UEFA in advance by circular letter or a similar means of communication. All intellectual property rights in and to any and all material recorded for such purposes must be assigned to UEFA in writing and, if so requested by UEFA, a copy of all relevant film material provided to UEFA within 24 hours of any such request being made.

62.06 Each participating association guarantees UEFA optimum support in the implementation of the commercial rights, and undertakes to refrain from taking any steps that would encroach upon the rights granted by UEFA to any of its partners.

62.07 Each participating association must (where applicable) assist UEFA in combating activities that undermine UEFA’s commercial programme and the value of the commercial rights. In this regard, each participating association must provide UEFA with all such assistance as UEFA may reasonably require in order to prevent third parties from undertaking without UEFA’s consent, activities that directly and/or indirectly associate that third party or their products, services or brands with UEFA or the competition. In particular, each participating association must prohibit third parties to which it grants rights from undertaking such activities. In
addition, no participating association may admit any person to a stadium who may reasonably be expected to act in a manner which undermines UEFA’s commercial programme.

62.08 Each participating association must support and ensure that its players, officials and other employees support the commercial programme established by UEFA for the final tournament, including, without limitation, the promotional programmes run by UEFA and its partners (e.g. ball boys/girls, player escorts, match-ball carriers, flag bearers, player of the match awards and stadium tours).

62.09 UEFA declines all responsibility and liability in the event of any conflict between any agreement entered into by an association and any arrangement entered into by UEFA relating to the exploitation of the commercial rights to the competition.
XIII – Media Matters

Article 63  Responsibilities regarding media matters – qualifying competition

63.01 Each participating association must appoint an English-speaking team press officer to coordinate cooperation between the association and the media in accordance with UEFA’s rules and regulations. The team press officer must ensure that the media facilities provided by the association for home matches meet the standards required for the match. Where requested, the team press officer assists UEFA in compiling editorial features and statistics to help promote the competition, and in providing information on teams and schedules. The team press officer must be present at all home and away matches in order to coordinate all media arrangements, including training sessions and pre- and post-match press conferences and interviews, and to cooperate with the opposing team’s press officer and the UEFA media officer (if appointed). The visiting team press officer must send a full list of media accreditation requests at least five working days before the match to the home team press officer. Both team press officers must ensure that all accreditation requests come from bona fide media representatives.

Article 64  Team media activities – qualifying competition

64.01 If a team arranges to hold a training session the day before the match, it must be open to all sectors of the media for at least 15 minutes. If access is restricted to 15 minutes, the host association, together with the visiting team press officer or, if appointed, the UEFA media officer, is responsible for ensuring that the stadium is clear of media after this time, and that all permanently installed cameras are turned off.

64.02 Each team must hold a pre-match press conference the day before the match. Ideally, the press conference will be staged at the match stadium but, in any case, it must take place in the city where the match is to be played. The press conferences of both teams must be arranged so that media representatives can attend both, and so that media deadlines in the countries concerned can be respected. Each press conference must be attended by at least the head coach of the team plus one or, preferably, two players. If the press conferences are held at the match stadium, the host association is responsible for providing a qualified interpreter and any technical facilities necessary. Otherwise each team is responsible for providing the required services and facilities at their own press conference.

64.03 The post-match press conference at the match stadium must start no later than 20 minutes after the final whistle. The host association is responsible for providing a qualified interpreter and any technical facilities necessary. Both teams are
obliged to make their head coach and a player available for this press conference. The team press officers (or, if appointed, the UEFA media officer) are responsible for the coordination of press conferences and broadcast interviews.

64.04 After the match, a mixed zone must be set up between the teams’ dressing rooms and the team transport area. This area offers reporters additional opportunities to conduct interviews and is accessible only to coaches, players and media representatives.

64.05 All players of both teams must go through the mixed zone.

64.06 All interview requests must be coordinated with and approved by the UEFA media officer, if appointed. All interview locations must be pre-determined by the home team press officer and the UEFA media officer (if appointed). All interviews are to be held with the prior consent of the interviewees.

64.07 Interviews are not permitted during the match on the field of play itself or in its immediate vicinity. However, arrival, half-time and flash interviews can take place according to the following rules:

a. Subject to the agreement of the team(s), interviews are allowed with coaches and players on their arrival at the stadium, at a pre-determined location where a fixed camera can be positioned before entry to the dressing rooms. Once the coaches and players have entered the dressing rooms, no further interviews are permitted.

b. Half-time interviews may only be conducted in a designated area between the substitutes’ benches and dressing rooms with one of the listed team officials, subject to the agreement of the team(s). No players, including those on the substitutes’ bench, may be interviewed at half-time.

c. Flash interviews take place immediately after the final whistle in an area between the substitutes’ benches and the dressing rooms. Both teams must make their head coach and at least one key player available.

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**Article 65** Accreditations and access rights – qualifying competition

65.01 For the qualifying competition, the host association is responsible for organising a media accreditation system (accreditation cards, bibs, etc.) and for delivering the relevant accreditations to all media representatives:

- written press;
- photographers;
- audiovisual rights holders;
- audiovisual non-rights holders.

65.02 Written press applies to media that report in writing only, for whatever platform (e.g. newspaper, website, mobile portal). They have access to the post-match press conference and mixed zone.

65.03 Photographers may attend the post-match press conferences subject to space restrictions. However, no photography is allowed in the mixed zone.
65.04 Photographs taken by officially accredited photographers may be published online (including internet and mobile) for editorial purposes only, subject to the following conditions:

a. they must appear as stills and not as moving pictures, quasi-video feed or slide shows;

b. there must be an interval of at least 20 seconds between the posting of any two photographs published online.

65.05 No media representatives are allowed to go on to the field of play before, during or after the match, with the exception of the host broadcaster camera crew covering the team line-ups at the start of the match and up to two host broadcaster camera crews filming the teams after the end of the match. The same applies to the tunnel and dressing-room area, with the exception of UEFA-approved flash interviews and a camera of the host broadcaster filming the following activities:

a. team arrivals (as far as to the dressing-room area)

b. players in tunnel prior to taking the field (before the match)

c. players returning to the pitch at the start of the second half.

65.06 A limited number of photographers, cameramen and production staff of the audiovisual rights holders – all equipped with the appropriate pitch-access accreditation – are allowed in the area between the boundaries of the field of play and the spectators (see Annex E).

65.07 The team dressing rooms are off limits to media representatives before, during and after the match. However, subject to the teams’ prior agreement, one camera of the host broadcaster may enter the dressing rooms to film the players’ shirts and equipment. This filming must be completed before the arrival of the players, at least 90 minutes before kick-off.

65.08 A position should be foreseen for a camera crew from each team to conduct technical filming. Generally they should be in a centred position or a position agreed between the teams and the local press officer.

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**Article 66 Responsibilities regarding media matters – final tournament**

66.01 Each participating association must appoint an English-speaking team press officer for the whole tournament to coordinate media matters in cooperation with their team, the opposing team press officer and the media, as well as UEFA and UEFA media officers, in accordance with UEFA’s rules and regulations. The team press officer assists UEFA in compiling editorial features and statistics to help promote the competition, compiles information for UEFA’s official media platforms for the tournament, provides regular team news and schedules and ensures that the team meets its media obligations. The team press officer must attend all team media activities, travel with the team to all matches and work alongside the UEFA media officer.
Article 67  Team media activities – final tournament

67.01 The day before the match, each team must hold an official training session at the stadium where the match is to be played. In case of bad pitch conditions, UEFA can ask the teams to hold their official training sessions at an alternative location. The training sessions must be open to all sectors of the media for at least 15 minutes. If media access is limited to 15 minutes, it is the responsibility of the team press officer and the UEFA media officer to ensure that the stadium is clear of media after these 15 minutes and that all permanently installed TV cameras are switched off.

67.02 Each team must hold one official UEFA press conference the day prior to their match and one immediately after the match (official post-match UEFA press conference). Official UEFA press conferences must be held at the stadium where the match is played. Official UEFA press conferences must be organised in cooperation with the UEFA media officer in order to help media representatives meet their deadlines in the countries concerned. Each team’s press conference on the day prior to the match must be attended by the head coach and one or, preferably, two players. Each team’s head coach and the UEFA Player of the Match must attend the official post-match press conference. Access to these official UEFA press conferences must be open to all media representatives with accreditation for the final tournament. UEFA-provided backdrops must be used at all official UEFA press conferences. Teams are responsible for providing translation at all official UEFA press conferences as instructed by UEFA.

67.03 The official post-match UEFA press conference at the match stadium must start no later than 20 minutes after the final whistle. The UEFA media officer, taking into consideration the interview timings for broadcasters, decides on the order of the coaches attending the press conference.

67.04 After the match, a mixed zone must be set up between the teams’ dressing rooms and the team transport area. This area – accessible only to coaches, players and representatives of the media to offer reporters opportunities to conduct interviews – must be divided into four areas: one for audiovisual rights holders and for UEFA’s official media platforms, one for written press, one for audio media and one for audiovisual non-rights holders. UEFA will ensure that the area is safe and not accessible to the general public or any other unauthorised people. UEFA issues the appropriate access passes.

67.05 All players of both teams must go through the mixed zone.

67.06 All interview requests must be coordinated with and approved by the UEFA media officer. All interview locations must be pre-determined by the UEFA media officer. All interviews are to be held with the prior consent of the interviewees.
Interviews are not permitted during the match on the field of play itself or in its immediate vicinity. However, arrival, half-time and flash interviews can take place according to the following rules:

a. Subject to the agreement of the team(s), interviews are allowed with coaches and players on their arrival at the stadium, at a pre-determined location where a fixed camera can be positioned before entry to the dressing rooms. Once the coaches and players have entered the dressing rooms, no further interviews are permitted.

b. Half-time interviews may only be conducted in a designated area between the substitutes’ benches and dressing rooms with one of the listed team officials, subject to the agreement of the team(s). No players, including those on the substitutes’ bench, may be interviewed at half-time.

c. Flash interviews take place immediately after the final whistle in an area between the substitutes’ benches and the dressing rooms. Both teams must make their head coach and at least one key player available.

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**Article 68  Accreditations and access rights – final tournament**

68.01 The accreditation of media representatives is the responsibility of UEFA which may consult the associations to verify the applications received from media representatives from their countries. All applicants receive a written response to their accreditation application as soon as possible after the application deadline, which is announced in due time. Accreditation applications are processed via the UEFA online accreditation system. The final decision on acceptance or refusal of accreditation applications is the sole responsibility of UEFA at its entire discretion. In addition, UEFA may withdraw an accreditation at any time.

68.02 Access devices for individual final tournament matches and official media activities are managed and distributed by UEFA.

68.03 Accreditation applications from media reporting in writing only, irrespective of the support they use (e.g. newspaper, internet websites, mobile portals), are accepted on condition that they do not cover the game live in sound and/or picture (which includes press conferences and the mixed zone).

68.04 Any live audio transmission of the game(s) via internet and wireless technology, or the sale or distribution of any commentary of the game(s) on any media, is expressly prohibited unless specifically authorised by UEFA.

68.05 Photographs taken by officially accredited photographers may be published online (including internet and mobile) for editorial purposes only, subject to the following conditions:

a. they must appear as stills and not as moving pictures, quasi-video feed or slide shows;

b. there must be an interval of at least 20 seconds between the posting of any two photographs published online.
For the final tournament, the following restrictions apply:

a. No media representatives are allowed on the field of play before, during or after the match, with the exception of a hand-held host broadcaster camera crew covering the team line-ups before the match and the activities after the final whistle, if this has been agreed in advance by UEFA.

b. Non-authorised media representatives are not allowed on the field of play or in the area between the boundaries of the field and the spectators. Only media representatives who have been granted permission by the UEFA media officer, such as accredited photographers and audiovisual rights holders are allowed in such areas to carry out their work in the specific locations assigned to them.

c. No media representatives are allowed in the players’ tunnel or the dressing-room area, except for flash interviews in UEFA-approved positions and a host broadcaster camera in a fixed position covering the teams during the stud control in the players’ tunnel before they enter the pitch.

d. The dressing rooms are off limits to media representatives before, during and after the match except for a host broadcaster camera filming the team kits in the dressing rooms before the arrival of the teams.
XIV – Closing Provisions

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<td>72.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the UEFA Statutes apply.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Article 73</th>
<th>Annexes</th>
</tr>
</thead>
<tbody>
<tr>
<td>73.01 All annexes form an integral part of these regulations.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Article 74</th>
<th>Authoritative version</th>
</tr>
</thead>
<tbody>
<tr>
<td>74.01 If there is any discrepancy in the interpretation of the English, French or German versions of these regulations, the English version prevails.</td>
<td></td>
</tr>
</tbody>
</table>
Article 75  Adoption and entry into force

75.01 These regulations were adopted by the UEFA Executive Committee at their meetings on 18 September 2014 and on 4 March 2016 and come into force immediately.

For the UEFA Executive Committee:

Ángel María Villar Llona           Theodore Theodoridis
First Vice-President                General Secretary ad interim

Nyon, 4 March 2016
Annex B – Coefficient Ranking System

B.1 Principles

B.1.1 Matches taken into consideration
All senior women's national team matches played in UEFA European Women's Championship and FIFA Women's World Cup qualifying competitions (including preliminary round, group stage and play-offs) and final tournaments are taken into consideration. Friendly matches do not count.

B.1.2 Reference period
An entire championship (qualifying competition plus final tournament) is referred to in this annex as a cycle. A half cycle consists of either a qualifying competition (preliminary round and group stage with or without play-offs) or a final tournament. For the calculation of the women's national team coefficient to be used for the below mentioned draws, as a rule, two and a half cycles are taken into account.

a. Preliminary round and qualifying group stage draws
   – 2011 FIFA Women's World Cup (UEFA European qualifying competition and FIFA final tournament)
   – 2011-13 UEFA European Women’s Championship (qualifying competition and final tournament)
   – 2013-15 UEFA European Qualifying Competition for the FIFA Women’s World Cup (preliminary round, group stage and play-offs)

b. Final draw
   – 2011-13 UEFA European Women’s Championship (qualifying competition and final tournament)
   – 2015 FIFA Women’s World Cup (UEFA European qualifying competition and FIFA final tournament)
   – 2015-17 UEFA European Women’s Championship (qualifying competition: preliminary round and group stage only)

B.1.3 Match points
Points are awarded for each match played in the qualifying competition and final tournament. Match points are awarded only for matches that have actually been played. For each match, points are awarded as follows:

a. 10,000 points (2,500 points for preliminary round matches) are awarded to each national team irrespective of the result.

b. A win is worth 30,000 points and a draw 10,000 points (7,500 and 2,500 points respectively for preliminary round matches).

c. For each goal scored, 501 points are added, and for each goal conceded, 500 points are deducted (126 and 125 points respectively for preliminary round matches). This rule also applies to any goals scored during extra time.
d. For play-offs, points according to paragraphs a) to c) above are awarded after normal playing time for the first leg and after normal playing time, or extra time if applicable, for the second leg. No points are awarded for the penalty shoot-out.

e. If a knockout match in a final tournament ends with a penalty shoot-out, both teams are awarded 10,000 points (as for a draw). In addition, the winning team is awarded an extra 10,000 points. The goals scored in the penalty shoot-out do not count.

Example: Team A beats Team B, 4-1

<table>
<thead>
<tr>
<th></th>
<th>Team A</th>
<th>Team B</th>
</tr>
</thead>
<tbody>
<tr>
<td>+ 10,000 points per match</td>
<td>10,000</td>
<td>10,000</td>
</tr>
<tr>
<td>+ 30,000 points per win</td>
<td>30,000</td>
<td>n/a</td>
</tr>
<tr>
<td>+ 501 points per goal scored</td>
<td>4x 501</td>
<td>1x 501</td>
</tr>
<tr>
<td>- 500 points per goal conceded</td>
<td>1x (-500)</td>
<td>4x (-500)</td>
</tr>
<tr>
<td>Total match points</td>
<td>41,504</td>
<td>8,501</td>
</tr>
</tbody>
</table>

B.1.4 Bonus points

To acknowledge the different levels of difficulty encountered in different stages of a competition and to give it a weighting in the calculation, bonus points as indicated in the table below are awarded to teams. Bonuses are guaranteed and do not depend on the result of the respective match.

<table>
<thead>
<tr>
<th></th>
<th>UEFA Women’s EURO</th>
<th>FIFA Women’s World Cup</th>
</tr>
</thead>
<tbody>
<tr>
<td>Play-offs</td>
<td>6,000</td>
<td>6,000</td>
</tr>
<tr>
<td>Group stage</td>
<td>9,000</td>
<td>9,000</td>
</tr>
<tr>
<td>Round of 16</td>
<td>n/a</td>
<td>12,000</td>
</tr>
<tr>
<td>Quarter-finals</td>
<td>18,000</td>
<td>18,000</td>
</tr>
<tr>
<td>Semi-finals</td>
<td>28,000</td>
<td>28,000</td>
</tr>
<tr>
<td>Third place play-off</td>
<td>n/a</td>
<td>18,000</td>
</tr>
<tr>
<td>Final</td>
<td>38,000</td>
<td>38,000</td>
</tr>
</tbody>
</table>

B.1.5 Cycle calculation

For each individual national team, the points obtained in all official matches during a given cycle (or half cycle) are added together and divided by the number of matches played during such period. The result is the coefficient of the cycle (or half cycle).
For teams that do not qualify for a final tournament, only results of matches played in the qualifying competition are taken into account to calculate the coefficient of the cycle.

B.1.6 Weighting factor

More recent results are given greater consideration. The coefficient of the half cycle counts twice (weighting factor 2), the coefficient of the most recent cycle also counts twice (weighting factor 2) and the coefficient of the less recent cycle counts once (weighting factor 1).

B.2 Calculation method for compiling the rankings

The coefficients of the relevant two and a half cycles are each multiplied by their respective weighting factor, added up and divided by five (corresponding to the sum of the weighting factors). The result is the overall coefficient of the national team, which is used to compile the rankings.

B.3 Particular cases

a. For associations that have not participated in certain cycles in the relevant reference period, only cycles (and/or the half cycle) in which they were involved are taken into account with their respective weighting factor. The final result is divided by the sum of the weighting factors of the cycles (and/or the half cycle) concerned.

b. In the case of an association that has hosted or will host a UEFA Women's EURO or FIFA Women's World Cup final tournament during one of the reference periods as mentioned under Annex B.1.2 and therefore has no points from the respective qualifying competition, the points earned in the most recent qualifying competition in which the association has taken part are used.

B.4 Same coefficient

If two or more associations have the same reference period coefficient, the following criteria are applied to the most recent half cycle, in the order given, to separate them:

a. coefficient;

b. average goal difference;

c. average number of goals scored;

d. average number of away goals scored;

e. lower disciplinary points total based only on yellow and red cards received (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

f. drawing of lots.
C.1 Introduction

The fair play assessment forms part of the UEFA Respect campaign. Conduct according to the spirit of fair play is essential for the successful promotion and development of and involvement in sport. The objective of activities in favour of fair play is to foster a sporting spirit, as well as the sporting behaviour of players, team officials and spectators, thereby increasing the enjoyment of all those involved in the game.

C.2 UEFA fair play rankings

In its efforts to promote fair play, UEFA establishes association fair play rankings for each season, based on all matches played in all UEFA competitions (national representative and club teams) between 1 May and 30 April. In establishing these rankings, only those associations whose teams have played at least the required number of matches (i.e. total number of matches assessed divided by the number of associations) are taken into account. For this purpose, fair play conduct is assessed by the appointed UEFA match delegate.

C.3 Criteria for an additional place in the UEFA Europa League

In reward for the fair play example they set, the three best-ranked associations each receive one additional place in the next season’s UEFA Europa League. If associations are equal on points in the rankings, lots will be drawn by the UEFA administration to define the associations that receive an additional place. These additional places are reserved for the winners of the respective domestic top-division fair play competitions, provided that this national assessment is based at least on the following criteria: red and yellow cards, positive play, respect for the opponents as well as for the referee, and the behaviour of the team officials and of the crowd. If the winner of the domestic top-division fair play competition in question has already qualified for a UEFA club competition, the UEFA Europa League fair play place goes to the next-ranked team in the domestic top-division fair play rankings which has not already qualified for a UEFA competition.

C.4 Methods of assessment

After the match, the UEFA match delegate is expected to complete a fair play assessment form in consultation with the referee and, where applicable, the referee observer. The referee confirms that fair play aspects have been duly discussed by signing the fair play assessment form.
C.5 Individual items on the assessment form

The assessment form identifies six criteria (items) for the evaluation of the fair play performance of the teams. Assessment should be based on positive rather than negative aspects. As a general rule, maximum assessment marks should not be awarded unless the respective teams have displayed positive attitudes.

C.5.1 Red and yellow cards

Deduction from a maximum of 10 points:
- Yellow card: 1 point
- Red card: 3 points

If a player who has been cautioned with a yellow card commits another offence which would normally be punishable with a yellow card, but who must be sent off for this second offence (combined yellow and red card), only the red card counts, i.e. total of 3 points to be deducted.

If, however, a player who has been cautioned with a yellow card commits another offence for which the punishment is dismissal, a total of 4 points (1+3) must be deducted.

Red and yellow cards is the only item which may take a negative value.

C.5.2 Positive play

- Maximum: 10 points
- Minimum: 1 point

The aim of this item is to reward positive play which is attractive for the spectators. In assessing positive play, the following aspects should be taken into consideration:

a. Positive aspects:
   - attacking rather than defensive tactics
   - acceleration of the game
   - efforts to gain time, e.g. bringing the ball quickly back into play, even when in a winning position
   - continued pursuit of goals, even if the desired result (e.g. qualification or an away draw) has already been achieved

b. Negative aspects:
   - deceleration of the game
   - time-wasting
   - tactics based on foul play
   - play-acting, etc.

In general terms, positive play correlates with the number of goal-scoring chances created and the number of goals scored.
C.5.3 Respect for the opponents

- Maximum: 5 points
- Minimum: 1 point

Players are expected to respect the IFAB Laws of the Game, the competition regulations, opponents, etc. They are also expected to ensure that fellow team members and everyone else involved in the team abide by the spirit of fair play as well.

In assessing the players’ behaviour vis-à-vis the opposition, double counting against the item ‘red and yellow cards’ should be avoided. However, the UEFA match delegate may take into account the seriousness of the offences punished by cards, as well as offences overlooked by the referee.

Assessment should be based on positive attitudes (e.g. helping an injured opponent) rather than infringements. Blameless behaviour, but without any particularly positive attitude or gestures towards opponents, should be assessed with a mark of 4 rather than 5.

C.5.4 Respect for the referee team

- Maximum: 5 points
- Minimum: 1 point

Players are expected to respect the referee team as people, as well as for the decisions they take. Double counting against the item ‘red and yellow cards’ should be avoided. However, the UEFA match delegate may take into account the seriousness of the offences punished by cards.

A positive attitude towards the referee team should be rewarded by high marks, including the acceptance of doubtful decisions without protest. Normal behaviour, but without any particularly positive attitude or gestures with respect to the referee team, should be assessed with a mark of 4 rather than 5.

C.5.5 Behaviour of the team officials

- Maximum: 5 points
- Minimum: 1 point

Team officials, including coaches, are expected to make every effort to develop the sporting, technical, tactical and moral level of their team through all permitted means. They are also expected to instruct their players to behave in a manner which is in accordance with the fair play principles.

Positive and negative aspects of the behaviour of team officials should be assessed; e.g. whether they calm or provoke angry players or fans, how they accept the referee’s decisions, etc. Cooperation with the media should also be considered as a factor in the assessment. Blameless behaviour, but without any particularly positive attitude or gestures, should be assessed with a mark of 4 rather than 5.
C.5.6 Behaviour of the crowd women

- Maximum: 5 points
- Minimum: 1 point

The crowd is considered to be a natural component of a football game. The support of the fans may contribute to the success of their team. The crowd is not expected to watch the game in silence. Encouragement of teams by shouting, singing, etc. may have a positive influence on the atmosphere, in accordance with the spirit of fair play.

The spectators are, however, expected to respect the opposing team and the referee. They should appreciate the performance of the opposition, even if they emerge as the winners. They must in no way intimidate or frighten the opposing team, the referee or opposing supporters.

A maximum number of points (5) should not be awarded unless all these requirements are satisfied, especially with respect to the creation of a positive atmosphere.

This item is applicable only if a substantial number of fans of the team concerned are present. If the number of fans is negligible, ‘N/A’ (not applicable) should be recorded under this entry.

C.6 Overall assessment

The overall assessment of a team is obtained by adding up the points given for the individual items, dividing this total by the maximum number of points and multiplying the result by 10.

The maximum number of points per game generally equals 40. If, however, a given team is being supported by a negligible amount of fans, and the item “Behaviour of the crowd” is not being assessed as a result (‘N/A’ – see Annex C.5.6 above), the maximum number of points obtainable will be 35.

Example:

The various items for team 1 are assessed as 8+7+3+4+5+4, giving a total of 31. The general assessment will therefore be:

- \( \frac{31}{40} \times 10 = 7.75 \)

If team 2 had only a small number of fans, and the assessment for the other items was 7+8+2+5+2, with 24 as the total, the general assessment would be:

- \( \frac{24}{35} \times 10 = 6.857 \)

The general assessment should be calculated to three decimal points and not rounded up.
C.7 Written comments

In addition to this assessment, the UEFA match delegate should also give brief written comments on the fair play performance of the teams, to explain the positive and negative aspects which formed the basis for his assessment. This written explanation may also include outstanding individual gestures of fair play by players, officials, referees or any other persons.
Annex D – Mini-Tournament Requirements

D.1 Introduction

This annex sets out the requirements for hosting a mini-tournament in the preliminary round of the UEFA European Women's Championship. For the sake of simplicity, "host" refers to the national association hosting a mini-tournament.

D.2 Accommodation requirements

The delegations must be accommodated in medium-standard hotels (minimum three-star). If possible, each team should be accommodated on a different floor or wing. The host must:

a. ensure that the teams can prepare for their matches in a comfortable, quiet and undisturbed environment;

b. at the organisational meeting, provide the delegations with clear information on safety regulations and procedure applicable in case of an emergency, rules regarding telephones, pay-TV, internet, mini-bars and other extras, as well as the code of conduct in the hotel;

c. prepare a room occupancy plan and distribute it to the UEFA representatives only;

d. ensure that all rooms:
   – have bathroom and toilet facilities which meet standard hygiene requirements;
   – have adequate wardrobe space;
   – are equipped with heating and/or air-conditioning;
   – are cleaned daily.

D.2.1 Rooms for the delegations

The host must provide and pay for the following rooms for each delegation (maximum of 24 persons per delegation):

a. Twin rooms for the players (nine rooms for 18 players); two single beds must be provided in these rooms; one large bed for two players is not acceptable.

b. Single rooms for the six team officials (six rooms) in the same hotel as their team.

c. A storage room for each team (ideally on the team’s floor/wing)

d. One room per team for medical treatment and massages which should be located near to the physiotherapist’s/masseur’s room and contain a massage table.

e. Additional delegation members may be accommodated at the same place or nearby – at the expense of the visiting association.

D.2.2 Rooms for the referees and UEFA match officers

Single rooms must be provided for the referees and the UEFA match officers.
The refereeing group (eight referees, UEFA referee observers and, if applicable, referee liaison officer) must be accommodated at a different hotel from the teams. In exceptional circumstances, and after approval by the UEFA administration, they can be accommodated in the mini-tournament headquarters. However, the refereeing group should not be accommodated with one single team.

The UEFA match delegate must be accommodated at the mini-tournament headquarters or in one of the hotels used for the teams.

D.2.3 Meeting rooms

The host must cover the costs for the following meeting rooms equipped with a flip chart and TV/DVD set or projector, according to the team's requests:

a. Each team should be provided with a meeting room for a minimum of 30 people, to be at its disposal for the entire duration of the tournament. If this is not possible, two teams can be asked to share one meeting room. A meeting schedule should be established with the teams before the organisational meeting.

b. One meeting room must be booked for the referees (at the referees' hotel).

D.2.4 Dining room

A spacious dining room split into different areas – one for the teams, one area for the UEFA match delegate and LOC and, if in the same hotel, one for the referees – must be provided.

D.3 Food requirements

D.3.1 Meals

Meals must follow the following rules:

a. Three meals a day must be served to the teams and the UEFA representatives in accordance with their match and training schedules. Menus should respect sports nutrition guidelines as well as taking the national eating habits of the participating teams into account.

b. A detailed menu plan must be submitted to the participating teams one month before the start of the mini-tournament. Should a team have any special dietary requests, these must be submitted to the host at least two weeks before the start of the mini-tournament. Any cost difference between the proposed and requested menus must be borne by the requesting association.

c. The hotels should be flexible when it comes to catering for special requests and the teams should be able to bring their own cook, food and drink. The hotels must also be flexible about mealtimes in order to adapt to the kick-off times of matches and the teams’ return travel to the hotel.

d. A good variety of food in sufficient quantities must be provided. All meals should be served buffet style and the food must be kept at an appropriate temperature all the time.
D.3.2 Snacks, light meals
As a rule, snacks or light meals between ordinary meals must be made available to the teams upon request and paid for by them. However, if such a meal replaces an ordinary meal, the host must cover the costs. If it consists of an additional meal, the requesting team must pay for it.

D.3.3 Drinks
A sufficient supply of still mineral water, soft drinks, coffee and tea must be made available for the participants at the three meals covered by the mini-tournament budget, while milk (hot and cold), fruit juice and chocolate drinks or powder must also be available at breakfast time. In addition, a minimum of 60 litres of still mineral water must be provided per day for each team to cover their needs for their training sessions, matches and other use such as water in their rooms. Still mineral water and energy drinks should also be provided to the refereeing group. All other drinks must be paid for by the teams or individuals concerned.

D.4 Laundry of kit
The host must pay for a 24-hour laundry service (hotel service or other) for the playing kits of the participating teams and referees (kit which has been worn for matches, i.e. shirts, shorts and socks, but not tracksuits).

D.5 Tournament office
A centrally located and easily accessible tournament office must be set up at the hotel or one of the hotels where the teams are staying. It should be equipped with an internet connection or Wi-Fi, a photocopier and a fax – unless these last two services can be provided by the hotel at the host’s expenses. This room serves as the mini-tournament headquarters, where:

a. the UEFA match delegate and, if accommodated in the same hotel, the refereeing group can carry out administrative work;
b. information can be obtained on the mini-tournament itself.

D.6 Transport
The host is responsible for satisfying the following transport requirements:

a. The teams, referees and UEFA match officers must be welcomed upon their arrival in the host country and transported to the hotel. They must also be provided with transport from their accommodation to their point of departure at the end of their stay.

b. Each team must be provided with a modern 50-seater bus (with air-conditioning and dedicated driver) for the entire duration of the tournament to cover all the team’s reasonable requests, including local excursions. The host must provide the visiting teams with the transport concept/rules at the organisational meeting.

Annex D – Mini-Tournament Requirements
c. Two people carriers (minibuses with nine seats) with drivers must be provided to transport the referees to and from matches. The UEFA match delegate must have her own car unless she can travel with the refereeing group.

d. Anti-doping controls (three additional vehicles per match, i.e. one per team to transport the players and team doctor back to the hotel and one for the doping control officer).

e. The host is also requested to organise transport for official members of delegations who would like to see matches involving opponents.
Annex E – Media and TV camera positions

1. Teams pre-match
2. Photographers pre-match
3. Photographers during the match
4. Pitchside halfway camera
5. 20m cameras
6. Hand-held TV camera (pre-match, line-up and post-match)
7. Steadicams during the match
8. Reverse-angle cameras
9. Additional TV cameras (reserved area of minimum 10x2m)
10. Host broadcaster cameras (only remote cameras in front of boards)
11. Substitutes’ bench

Note: Diagram shows standard pitch set-up. All details subject to individual stadium conditions. All pitchside equipment to be positioned so that it does not present any danger to the players, coaches and match officials.
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