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Preamble

The following regulations have been adopted on the basis of Articles 49(2)(a) and 50(1) of the *UEFA Statutes*. 
I – General Provisions

Article 1 Scope of application

1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2018/19 UEFA European Under-19 Championship (hereinafter the competition).

Article 2 Definitions

2.01 In the context of these regulations, the following definitions apply:

a. commercial rights: any and all commercial rights and opportunities in and in relation to the competition including media rights, marketing rights and data rights;

b. data rights: the right to compile and exploit statistics and other data in relation to the competition;

c. doping: the occurrence of one or more of the anti-doping rule violations set out in the UEFA Anti-Doping Regulations;

d. host association: the association organising a qualifying match or the association designated by the UEFA Executive Committee to stage the final tournament;

e. marketing rights: the right to advertise, promote, endorse and market the competition; to conduct public relations activities in relation to the competition; and to exploit all advertising, sponsorship, hospitality, licensing, merchandising, publishing, betting, gaming, retailing, music and franchising opportunities and all other commercial association rights (including through ticket promotions) in relation to the competition;

f. media rights: the right to create, distribute and transmit on a linear and/or on-demand basis for reception at any time including on a live and/or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including all forms of television, radio, mobile, wireless and internet distribution), digital, audiovisual, visual and/or audio coverage of the competition and all associated and/or related rights, including fixed media, download and interactive rights.

2.02 In the context of these regulations, any phrase introduced by the terms “including”, “include”, “in particular”, “for example” or any similar expression is illustrative and does not limit the sense of the words preceding those terms.

Article 3 Frequency and entries for the competition

3.01 UEFA stages the competition every year.

3.02 Every UEFA member association (hereinafter association) may enter its under-19 national team for the competition.
When the final tournament takes place in an even year, the UEFA European Under-19 Championship counts as the European qualifying competition for the FIFA U-20 World Cup.

Article 4  Admission criteria and procedure

4.01 To be eligible to participate in the competition, associations must:

a. confirm in writing that they themselves, as well as their players and officials, comply with the IFAB Laws of the Game promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, directives and decisions of UEFA;

b. confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as defined in the relevant provisions of the UEFA Statutes and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the CAS Code of Sports-related Arbitration and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any state court;

c. fill in the official entry documents (i.e. all documents containing the information deemed necessary by the UEFA administration for ascertaining compliance with the admission criteria), which must reach the UEFA administration within the deadline set by the latter and communicated in due course through a circular letter sent to all associations.

4.02 The UEFA General Secretary decides on admission to the competition. Such decisions are final.

Article 5  Duties of the associations

5.01 On entering the competition, participating associations agree:

a. to play in the competition until their elimination and to field their strongest team throughout the competition;

b. to play all matches under a head coach who holds at least the UEFA A licence;

c. to stage and play all matches in the competition in accordance with the present regulations;

d. to comply with all decisions regarding the competition taken by the UEFA Executive Committee, the UEFA administration or any other competent body and communicated appropriately (by UEFA circular letter or by official letter, fax or email);

e. to observe the UEFA Safety and Security Regulations for all matches in the competition;

f. to stage each match in the competition in a stadium meeting the structural criteria of the stadium category required by Paragraph 25.01;
g. to indemnify, defend and hold UEFA and its subsidiaries and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the association or any of its players, officials, employees, representatives or agents with these regulations;

h. to adhere to the principles governing the release of players for association teams as laid out in Annex 1, Article 1 of the *FIFA Regulations on the Status and Transfer of Players*;

i. not to represent UEFA or the competition without UEFA’s prior written approval.

### Article 6 Responsibilities of the associations

6.01 If necessary, associations must apply for visas from the diplomatic mission of the host country well in advance of the relevant tournament.

6.02 The associations are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.

6.03 Matches must be played in stadiums within the territory of the host association. Exceptionally, matches may be played in the territory of another UEFA member association, if so decided by the relevant UEFA bodies, for instance for reasons of safety or as a result of a disciplinary measure.

6.04 The host association is responsible for order and security before, during and after the match. The host association may be called to account for incidents of any kind and may be disciplined.

6.05 Minimum medical requirements concerning the provision of facilities, equipment and personnel by the host association are set out in the *UEFA Medical Regulations*. For the avoidance of doubt, the host association has sole responsibility for the provision and operation of any facilities and equipment required in the above-mentioned regulations.

6.06 The UEFA administration informs the associations participating in the final tournament about any further guidelines, directives or decisions related to the final tournament and provides them with all relevant documents in due time.

### Article 7 Anti-doping

7.01 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the *UEFA Disciplinary Regulations* and *UEFA Anti-Doping Regulations*. This may include the imposition of provisional measures.
7.02 UEFA may test any player at any time.

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**Article 8 Fair play**

8.01 All UEFA competition matches must be played in accordance with the principles of fair play as defined in the *UEFA Statutes*.

8.02 Fair play assessments are conducted at all matches in the competition in accordance with the *UEFA Fair Play Regulations*, in order to establish association fair play rankings at the end of each season.

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**Article 9 Insurance**

9.01 All persons involved in the competition are responsible for their own insurance cover.

9.02 The participating associations are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense for the whole duration of the competition.

9.03 Host associations staging matches and/or tournaments in the competition must conclude appropriate insurance cover with reputable insurers for all of their risks arising under these regulations at their own expense, in accordance with their responsibilities, as set out in Article 6 of these regulations and in the staging agreement in the case of the final tournament. The third-party liability policy must include an appropriate guaranteed sum for damages to persons, objects and property, as well as for pure economic losses corresponding to the specific circumstances of the associations concerned. Likewise, the policies must fully cover all risks connected with the staging of the matches or tournaments in question (including force majeure events). In any case, host associations must ensure that UEFA is included as co-insured party in all insurance policies as defined in the present paragraph.

9.04 The host association must ensure that the owners and/or operators of all official sites, including stadiums, provide fully comprehensive insurance cover, including third-party liability and property damage. If appropriate insurance policies are not provided in due time by the owner and/or operator of an official site, the host association is required to conclude the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association’s expense.

9.05 Claims for damages against UEFA are expressly excluded and anyone involved must hold UEFA harmless from any and all claims for liability arising in relation to the competition. In any case, UEFA may request anyone involved to provide, free of charge, written releases of liability, hold harmless notes, confirmation and/or copies of the policies concerned in one of UEFA’s official languages.
Article 10   Trophy, plaques and medals

10.01 The original trophy, which is used for the official presentation ceremony at the final and at other official events approved by UEFA, remains in UEFA’s keeping and ownership at all times. A full-size replica trophy, the UEFA European Under-19 Championship winners’ trophy, is awarded to the winning association.

10.02 Replica trophies awarded to winners of the competition (past and current) must remain within the relevant association’s control at all times and may not leave the association’s country without UEFA’s prior written consent. Associations must not permit a replica trophy to be used in any context where a third party (including their sponsors and other partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition. Associations must comply with any trophy use guidelines that the UEFA administration may issue from time to time.

10.03 Associations may not, and may not permit any third party to, develop, create, use, sell or distribute any promotional materials or merchandise bearing any representation of the trophy or any replica thereof (including trophy lift images) or use any such representation in a manner that could lead to an association between any third party and the trophy and/or the competition.

10.04 The winning team is presented with 35 gold medals and the runner-up with 35 silver medals. Additional medals may not be produced.

10.05 Each association that competes in the final tournament receives a commemorative plaque.

10.06 Each player and official participating in the final tournament receives a commemorative diploma.

10.07 A special award may be presented to the top goal-scorer of the final tournament.

10.08 A Respect and fair play competition, based on the fair play assessment, takes place in which only the matches of the final tournament of the competition are taken into account. The winner receives a scaled-down replica trophy which it may keep.

Article 11   Intellectual property rights

11.01 UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all types of audio and visual material of the competition, names, logos, visual identities, brands, music, mascots, medals, plaques, commemorative items, trophies and certain key elements of the official match ball design. Any use of the aforementioned rights, any imitation and/or variation thereof and any other reference to the competition (such as by associating the name of an association with the date of a match) requires the prior written approval of UEFA and must comply with any conditions imposed by UEFA.
11.02 All rights to the fixture list and match schedule, as well as any data and statistics (including databases in which such data is stored) in relation to the matches of and players’ participation in the competition are the sole and exclusive property of UEFA. No tickets or accreditation may be used by anyone in order to gain access to a venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating associations, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.
II – Competition System

Article 12  Competition stages and seeding

12.01 Matches in all stages of the competition are played in conformity with the *IFAB Laws of the Game*. The half-time interval lasts 15 minutes.

12.02 The competition stages are as follows:
   a. qualifying competition:
      – qualifying round
      – elite round
   b. final tournament

12.03 Participating associations are divided up as follows:
   a. The team of the final tournament host association qualifies automatically for the final tournament.
   b. The teams of the two best-ranked associations in the coefficient rankings (see Annex B) enter the competition in the elite round. For the 2018/19 competition, the teams concerned are Portugal and Germany.
   c. The 52 remaining teams contest the qualifying round.

Article 13  Match system and draws - qualifying competition

13.01 All qualifying competition matches are played in the form of mini-tournaments in one of the countries in the group.

13.02 Each team plays each of the other teams in the group once, with three points awarded for a win, one for a draw and none for a defeat.

13.03 The 52 associations participating in the qualifying round are drawn into 13 groups of four teams. The UEFA administration establishes the draw procedure on the basis of the qualifying round coefficient ranking list (see Annex B) and communicates it prior to the draw.

13.04 The two teams that qualify for the elite round directly, the 13 group winners and the 13 runners-up in the qualifying round play the elite round.

13.05 The 28 associations participating in the elite round are drawn into seven groups of four teams each. The UEFA administration establishes the draw procedure on the basis of the elite round coefficient ranking list (see Annex B) and communicates it prior to the draw.

13.06 The seven group winners of the elite round qualify for the final tournament.
Article 14  Equality of points – qualifying competition

14.01 If two or more teams in the same group are equal on points on completion of a mini-tournament, the following criteria are applied to the mini-tournament in question, in the order given, to determine the rankings:

a. higher number of points obtained in the matches played among the teams in question;

b. superior goal difference from the matches played among the teams in question;

c. higher number of goals scored in the matches played among the teams in question;

d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria e) to i) apply in the order given to the two or more teams still equal;

e. superior goal difference in all matches;

f. higher number of goals scored in all matches;

g. lower disciplinary points total based only on yellow and red cards received in the mini-tournament (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

h. higher position in the qualifying round coefficient ranking list;

i. drawing of lots.

14.02 If two teams which have the same number of points and the same number of goals scored and conceded play their last mini-tournament match against each other and are still equal at the end of that match, their final rankings are determined by kicks from the penalty mark (see Paragraph 17.03 to Paragraph 17.05), provided no other team within the group has the same number of points on completion of the mini-tournament. Should more than two teams have the same number of points, the criteria listed under Paragraph 14.01 apply.

14.03 If on completion of a mini-tournament a draw is required, the lots are drawn in the teams’ hotel after the final match. The draw is made by the UEFA match delegate and the heads of delegation or representatives of the teams concerned must sign a document stating that they accept the result of the draw.

Article 15  Match system and group formation – final tournament

15.01 Eight teams take part in the final tournament.

15.02 An open draw is conducted to allocate the eight teams into two groups of four.
15.03 The host association being A1, the two groups are formed as follows:

<table>
<thead>
<tr>
<th>Group A</th>
<th>Group B</th>
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<tbody>
<tr>
<td>A1</td>
<td>B1</td>
</tr>
<tr>
<td>A2</td>
<td>B2</td>
</tr>
<tr>
<td>A3</td>
<td>B3</td>
</tr>
<tr>
<td>A4</td>
<td>B4</td>
</tr>
</tbody>
</table>

15.04 Each team plays each of the other teams in the group once, with three points awarded for a win, one for a draw and none for a defeat. The final tournament group matches are played according to the schedule below. The first-named team is considered as the home team.

<table>
<thead>
<tr>
<th>Matchday 1</th>
<th>Matchday 2</th>
<th>Matchday 3</th>
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<tbody>
<tr>
<td>Group A</td>
<td></td>
<td></td>
</tr>
<tr>
<td>A1 v A4</td>
<td>A1 v A3</td>
<td>A2 v A1</td>
</tr>
<tr>
<td>A3 v A2</td>
<td>A2 v A4</td>
<td>A4 v A1</td>
</tr>
<tr>
<td>Group B</td>
<td></td>
<td></td>
</tr>
<tr>
<td>B1 v B4</td>
<td>B1 v B3</td>
<td>B2 v B1</td>
</tr>
<tr>
<td>B3 v B2</td>
<td>B2 v B4</td>
<td>B4 v B3</td>
</tr>
</tbody>
</table>

15.05 The group winners and runners-up play the semi-finals in single-leg knockout matches, as follows:

- **Semi-final 1**: Winner group A v Runner-up group B
- **Semi-final 2**: Winner group B v Runner-up group A

15.06 The two winners of the semi-finals play the final in a single match, as follows:

- **Final**: Winner semi-final 1 v Winner semi-final 2

16.01 If two or more teams in the same group are equal on points on completion of the group matches, the following criteria are applied, in the order given, to determine the rankings:

a. higher number of points obtained in the group matches played among the teams in question;

b. superior goal difference from the group matches played among the teams in question;

c. higher number of goals scored in the group matches played among the teams in question;
d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the group matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria e) to i) apply in the order given to the two or more teams still equal;

e. superior goal difference in all group matches;

f. higher number of goals scored in all group matches;

g. lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

h. higher position in the qualifying round coefficient ranking list;

i. drawing of lots.

16.02 If two teams which have the same number of points and the same number of goals scored and conceded play their last group match against each other and are still equal at the end of that match, their final rankings are determined by kicks from the penalty mark (see Paragraph 17.03 to Paragraph 17.05), provided that no other teams within the group have the same number of points on completion of all group matches. Should more than two teams have the same number of points, the criteria listed under Paragraph 16.01 apply.

Article 17 Extra time and kicks from the penalty mark

17.01 In the semi-finals, final and any FIFA U-20 World Cup play-off matches, if the result stands as a draw at the end of normal time, two 15-minute periods of extra time are played. If the two teams are still equal after extra time, the winner is determined by kicks from the penalty mark (see Paragraph 17.03 to Paragraph 17.05).

17.02 If extra time is required, there is a five-minute break between the end of normal time and the start of extra time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee.

17.03 Kicks from the penalty mark are taken in accordance with the procedure laid down in the IFAB Laws of the Game.

17.04 The referee decides which goal will be used for the kicks:

a. If either goal could be used for the kicks, then, in the presence of the two captains, the referee tosses a coin to decide which goal will be used.

b. For reasons of safety/security, state of the field of play, lighting or other similar reasons, the referee may decide which goal will be used without tossing a coin. Such decisions are final and require no justification.

17.05 To ensure that the procedure is strictly observed, the referee is assisted by his team, who also note down the numbers of the players on each team who have taken kicks from the penalty mark.

17.06 If through the fault of a team, the taking of kicks from the penalty mark cannot be completed, the provisions of Article 24 apply.
Article 18  Mini-tournament host selection

18.01 Following the draws, the four teams in each group have to agree who will host the mini-tournament. If the four associations cannot agree, the UEFA administration decides according to the following principles.

18.02 If one association is interested in hosting the mini-tournament, the UEFA administration designates that association as host.

18.03 If more than one association is interested in hosting the mini-tournament, the following criteria apply:
   a. opinion of the majority of the teams;
   b. priority given to associations which are not hosting a mini-tournament in the same phase of the UEFA European Under-17 Championship;
   c. draw.

18.04 If no association expresses an interest in hosting the mini-tournament, the UEFA administration conducts a draw to determine the host. Associations already hosting a tournament in the same phase of the UEFA European Under-17 Championship are not included in the draw.

Article 19  Match dates and fixtures

19.01 Following the draws, the four teams in each group have to agree on match dates. Associations which are not represented at the meetings after the draws automatically accept the decisions taken by the other associations in their group.

19.02 Unless all four teams agree to play on another date, qualifying competition matches must be played on the following FIFA International Match Calendar dates (see "International matches of national teams" in Annex A).
   a. Qualifying round
      – 3-11 September 2018
      – 8-16 October 2018
      – 12-20 November 2018
   b. Elite round
      – 18-26 March 2019

19.03 If the teams of a group cannot all agree on the match dates, the host association decides in accordance with Paragraph 19.02.
19.04 The mini-tournament must be organised according to the following schedule:

| Day 1: | Arrival of the UEFA match delegate |
| Day 2: | Arrival of all teams  
Arrival of all referees and other UEFA match officers  
Organisational meeting |
| Day 3: | Matchday 1:  
Matches 1 v 4 and 3 v 2 |
| Day 4: | Rest day |
| Day 5: | Rest day |
| Day 6: | Matchday 2:  
Matches 1 v 3 and 2 v 4 |
| Day 7: | Rest day |
| Day 8: | Rest day |
| Day 9: | Matchday 3:  
Matches 2 v 1 and 4 v 3 |
| Day 10: | Departure of all teams  
Departure of the referees  
Departure of the UEFA match officers |

19.05 The dates of the final tournament are fixed and communicated to the associations by the UEFA administration.

19.06 The final tournament is played according to the following schedule:

| Day 1: | Arrival of teams in Group A |
| Day 2: | Arrival of teams in Group B |
| Day 3: | Matchday 1 - Group A |
| Day 4: | Matchday 1 - Group B |
| Day 5: | Rest day |
| Day 6: | Matchday 2 - Group A |
| Day 7: | Matchday 2 - Group B |
| Day 8: | Rest day |
| Day 9: | Matchday 3 - Group A |
| Day 10 | Matchday 3 - Group B  
Departure of eliminated teams - Group A |
| Day 11: | Departure of eliminated teams - Group B |
| Day 12: | Rest day |
| Day 13: | Semi-finals |
Day 14: Departure of the two eliminated teams
Day 15: Rest day
Day 16: Final
Day 17: Departure

Article 20  Venues and kick-off times

20.01 Qualifying competition venues must be fixed and entered in the designated UEFA online system by the host associations at least 60 days before the start of the mini-tournament, for approval by the UEFA administration.

20.02 The host association must ensure that all tournament hotels are easily accessible. Unless the visiting associations give their approval, no tournament hotel may be situated more than a three-hour bus drive from the nearest international airport. Special approval from the UEFA administration is required for tournament venues located on islands or in other places which have few international flights or which necessitate internal flights. Stadiums must be located not more than a 60-minute bus drive from all tournament hotels. In case of exceptional circumstances this time limit can be extended to a maximum of 90 minutes. Accommodation must be fixed by the host association and entered in the designated UEFA online system at least 60 days before the start of the mini-tournament.

20.03 The kick-off times of all matches in the qualifying competition must be entered in the designated UEFA online system by the host associations at least 30 days before the start of their respective mini-tournaments, for approval by the UEFA administration.

20.04 For reasons of sporting fairness, matches played on the last matchday of each mini-tournament and the last two matches of each final tournament group must kick off at the same time.

20.05 Unless the UEFA administration grants special approval, host associations are not allowed to fix kick-off times before 11.00 or after 21.00 (local time).

Article 21  Team arrivals and departures

21.01 Teams must arrive at the tournament venue one day before the start of the mini-tournament or two days before their first match in the final tournament. Unless they agree otherwise with the host association, teams arriving earlier (i.e. more than one night before the start of the mini-tournament or more than two nights before their first match in the final tournament) are responsible for the extra costs incurred as a result of their early arrival.

21.02 Visiting teams should leave the tournament venue the day after their last match. Teams departing any later bear the extra costs incurred as a result of their late departure.
Article 22  Changes to the match schedule

22.01 If any doubt arises as to whether a match can take place as scheduled, the association concerned must immediately notify the UEFA administration. The latter decides if the match is confirmed as scheduled or if any change has to be made concerning the venue, date or kick-off time. Such decision by the UEFA administration is final.

22.02 The referee decides if a match cannot start or if a match which has started must be abandoned. This decision is made after consultation with the UEFA match delegate and, when possible, the UEFA administration.

22.03 If there are fewer than seven players on either of the teams, the match is not played or is abandoned.

22.04 In all cases, decisions taken on the basis of this article are without prejudice to any possible disciplinary measures.

Article 23  Rescheduling of matches

23.01 If a match cannot start or cannot be played in full, the full or remaining match time is, as a rule, played on the next day, without prejudice to any possible disciplinary measures. For that purpose, the host associations must conclude all the necessary agreements to ensure that the required facilities are available and can be operated.

23.02 If the match cannot be rescheduled the next day, the UEFA administration fixes a new date.

23.03 As a rule, a rescheduled match is played at the same venue. If the circumstances require a change of venue, the UEFA administration must approve the alternative venue.

23.04 In all cases, the UEFA administration must approve the venue and fix the new kick-off time taking account of both teams’ needs wherever possible.

23.05 If an association is responsible for the rescheduling of all or part of a match, that association bears its own expenses, as well as any additional travel, board and lodging expenses of the other association, of the referee team and the match officers, without prejudice to any possible disciplinary measures.

23.06 If the match is rescheduled through no fault of either association, each party bears its own expenses related to the original fixture and the rescheduled match or remaining match time.

23.07 When the team of the mini-tournament host association is not one of the two teams concerned by the abandoned match, and if the remaining match time cannot be played the next day, the two teams concerned may agree to play the remaining match time in another country in order to save costs. Such a decision has to be approved by the UEFA administration.
23.08 In all cases, decisions taken by the UEFA administration on the basis of this article are final.

23.09 If the referee decides to abandon the match, the remaining match time must be played according to the following principles:

a. The match sheet must contain the same players who were on the match sheet when the match was abandoned, with the exception of players substituted or sent off during the abandoned match as well as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.

b. Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.

c. Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.

d. Players sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.

e. Players who were suspended following a match played after the abandoned match in question can be included on the match sheet.

f. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned, using their respective remaining number of stoppages in play.

g. The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

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**Article 24 Refusal to play and similar cases**

24.01 If an association refuses to play or is responsible for a match not taking place or not being played in full, the UEFA Control, Ethics and Disciplinary Body takes a decision in the matter.

24.02 The UEFA Control, Ethics and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the association responsible for the match being abandoned.

24.03 If an association is disqualified during the competition, the results of all of its matches are declared null and void, and the points awarded forfeited.

24.04 If an association that has qualified for the final tournament does not compete, the UEFA administration may replace it and, if so, decide which association takes its place according to the results achieved by the associations eliminated previously.

24.05 An association which refuses to play or is responsible for a match not taking place or not being played in full loses all rights to payments from UEFA.
24.06 Upon receipt of a reasoned and well-documented request from the aggrieved association(s), the UEFA administration may set an amount of compensation due for financial loss.
IV – Stadium Infrastructure

Article 25  Stadiums

25.01 Matches in the competition must be played in stadiums which meet the structural criteria of category 1, as defined in the *UEFA Stadium Infrastructure Regulations*.

Article 26  Artificial turf

26.01 Matches may be played on artificial turf, in accordance with the *UEFA Stadium Infrastructure Regulations* and provided that such artificial turf is certified as FIFA Quality. For each venue, the host association must submit upon request a copy of the FIFA certificate, which must still be valid on the date of the match in question.

26.02 The owner of the artificial turf and the host association are fully responsible for meeting the above requirements, in particular those related to:

a. maintenance work and ongoing improvement measures; and  

b. safety and environmental measures as set out in the *FIFA Quality Programme for Football Turf – Handbook of Requirements* and the *FIFA Quality Programme for Football Turf – Handbook of Test Methods*.

26.03 The owner of the artificial turf and the host association must obtain sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf.

26.04 UEFA cannot be held responsible for any damages to third parties resulting from the use of the artificial turf.

Article 27  Floodlights

27.01 Matches may be played in daylight or under floodlights. If played under floodlights, the light average must correspond to the requirements set in the *UEFA Stadium Infrastructure Regulations*.

Article 28  Clocks

28.01 Stadium clocks may be used to show the amount of time played or remaining provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 105 and 120 minutes).
**V – Match Organisation**

**Article 29  Match equipment**

29.01 Balls must comply with the *IFAB Laws of the Game* as well as with the *UEFA Equipment Regulations*.

29.02 For qualifying competition matches, as well as for training sessions, balls of excellent quality must be provided by the host association. The balls provided for training must be of the same type and quality as those used for the matches.

29.03 For matches and training sessions during the final tournament, balls are supplied by UEFA.

29.04 The use of two-sided substitution boards (preferably electronic) is compulsory for all matches. For each match a minimum of two boards must be provided by the host association.

**Article 30  Training grounds – qualifying competition**

30.01 Each team must be allocated its own training ground for the entire duration of the tournament. Exceptionally, two grounds may be shared by four teams. The teams must be able to use these grounds at any time and as often as requested. Each ground must be surfaced in the same way as the match pitches, of a similar size, in perfect condition, freshly mowed, fully marked and equipped with standard and/or mobile goals. The training grounds must be located no more than 30 minutes by bus from the corresponding teams’ accommodation.

30.02 The dressing rooms at the training grounds must be of an adequate size for 26 persons, and the bathroom facilities must include seated toilets and meet normal standards of hygiene.

30.03 If the weather and state of the playing field so allow, the teams are entitled to hold a training session of up to 45 minutes the day before the match in the stadium where the match will be played. The host, in cooperation with the referee and UEFA match delegate, will take the final decision in case of any uncertainty.

**Article 31  Ticketing – qualifying competition**

31.01 In the qualifying competition, an adequate number of complimentary and purchase tickets, to be fixed by mutual agreement, must be set aside for the participating teams.

31.02 The official UEFA representatives and at least four representatives of the participating teams must be provided with complimentary top-category seats (and associated hospitality) in the VIP sector.
Article 32  Venue data coordinator

32.01 The host association must ensure that the venue data coordinator (VDC) appointed by UEFA to gather live data during the match is provided with:

a. a commentary position (or an equivalent position) with dedicated broadband internet access, which needs to be in place from the morning of the match until 90 minutes after the final whistle; and

b. an accreditation permitting access to the referees’ dressing room.
VI – Match Procedures

Article 33 Match sheet

33.01 Before each match, each team shall indicate in the relevant match sheet the numbers, full names, dates of birth and, if applicable, shirt names of the 20 players in the squad, together with the full names of the officials seated on the substitutes' bench and on the additional technical seats. The match sheet must be validated by the competent association official.

33.02 The 11 players indicated on the match sheet as forming the starting 11 must commence the match. The other players are designated as substitutes. The numbers on the players’ shirts must correspond with the numbers indicated on the match sheet, on which the goalkeepers and team captain must also be identified.

33.03 Both teams must submit their validated match sheets at least 75 minutes before kick-off.

33.04 Up to a maximum of five of the substitutes listed on each team’s match sheet may take part in the match. Each team may use a maximum of three stoppages in play to make its substitutions. In the event of extra time, each team may use a maximum of four stoppages in play, provided that at least one of them occurs in extra time. Substitutions made during half-time, in the intervals before extra time and at half-time during extra time do not reduce the number of stoppages in play that can be used. A player who has been substituted may take no further part in the match.

33.05 After the validated match sheets have been submitted by both teams, and if the match has not yet kicked off, no replacement is allowed except in the following cases:

a. If any of the ten starting outfield players listed on the match sheet cannot start the match due to physical incapacity, he may be replaced by one of the substitutes listed on the match sheet. The replaced player is taken off the match sheet and the quota of substitute players is reduced accordingly for the match in question. During the match, five players may still be substituted.

b. If any of the substitute outfield players listed on the match sheet cannot be fielded due to physical incapacity, he may not be replaced, which means that the quota of substitute outfield players is reduced accordingly for the match in question.

c. If the starting goalkeeper listed on the match sheet cannot be fielded due to physical incapacity, he may be replaced by the goalkeeper indicated as a substitute. The replaced goalkeeper may, however, still be used as a substitute goalkeeper. If this is not possible he may be replaced by another goalkeeper not previously listed on the match sheet.

d. If the substitute goalkeeper cannot be fielded due to physical incapacity, he may be replaced by another goalkeeper not previously listed on the match sheet.
The association concerned must, upon request, provide the UEFA administration with the necessary medical certificates.

**Article 34  Match protocol**

34.01 The UEFA, FIFA and UEFA Respect flags, as well as the two national team flags, must be flown horizontally at the stadium at all matches in the competition.

34.02 The following countdown must be respected and may be adapted only to take into account the distance between the dressing rooms and the pitch and the duration of the national anthems.

<table>
<thead>
<tr>
<th>Minutes before kick-off</th>
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</thead>
<tbody>
<tr>
<td>90 to 75 (latest)</td>
</tr>
<tr>
<td>75</td>
</tr>
<tr>
<td>60 to 15</td>
</tr>
<tr>
<td>8</td>
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<td>4</td>
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<tr>
<td>1</td>
</tr>
<tr>
<td>0</td>
</tr>
</tbody>
</table>

34.03 Both teams must be at the stadium at least 75 minutes before kick-off.

34.04 The walk-on music provided by UEFA must be played from when the players emerge from the players’ tunnel until they have lined up, at which point the national anthems of both teams must be played (maximum of 90 seconds each).

34.05 At all matches in the competition, the players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play.

**Article 35  Rules governing the technical area**

35.01 Six team officials, one of whom must be a team doctor, and nine substitute players are allowed to sit on the substitutes’ bench, i.e. a total of 15 persons. The names of all these persons and their functions must be listed on the match sheet.

35.02 If space so permits, up to five additional technical seats are allowed for association staff providing technical support to the team during the match (kit manager, assistant physiotherapist, etc.). Such seats must be outside the technical
area and positioned at least five metres away from the bench, but with access to the dressing rooms. The names of all these persons and their functions must be listed on the match sheet.

35.03 During the match, substitutes are allowed to leave the technical area to warm up. The referee determines exactly where they may warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many substitutes are allowed to warm up simultaneously. In principle, three substitutes per team are allowed to warm up at the same time; exceptionally, if space so permits, the referee can allow additional substitutes from each team to warm up simultaneously in the determined area. The team fitness coach indicated on the match sheet may join the players warming up and is responsible for ensuring the referee’s instructions are respected.

35.04 Smoking is not allowed in the technical area before, during and after matches.

35.05 The use of any electronic communication equipment and/or systems is regulated by the IFAB Laws of the Game and the relevant instructions issued.
VII – Player Registration

### Article 36  Player eligibility

36.01 Each association must select players for its national representative team who hold the nationality of its country and who comply with the provisions of Articles 5 to 8 of the *Regulations Governing the Application of the FIFA Statutes*.

36.02 Each player taking part in the competition must be in possession of a valid passport or identity card of the country for which he is playing, containing a photograph and giving full particulars of his date of birth (day, month, year). Otherwise, he will not be allowed to take part in the competition. The referee or the UEFA match delegate may ask to see the passports/identity cards of the players listed on the match sheet.

36.03 Players are eligible to play in the competition if they were born on or after 1 January 2000.

36.04 All players (including any potential goalkeeper substitutes as referred to in Paragraph 37.04) must undergo a medical examination to the extent provided for by the *UEFA Medical Regulations*.

36.05 The UEFA administration decides on questions of player eligibility. Challenged decisions are dealt with by the UEFA Control, Ethics and Disciplinary Body.

### Article 37  Player lists

37.01 Before each competition round, each participating association must provide the UEFA administration with a final list of 20 players (surnames, first names, club and date of birth) as well as the surname, first name and coaching qualifications of the head coach. In addition, this list must include the confirmation by one of the national association’s doctors that all players have undergone the requested medical examination. This list must be completed online by 12.00CET the day before the first match of a team in the relevant mini-tournament or final tournament. Once this list has been submitted no changes are allowed with the exception of Paragraph 37.04.

37.02 For age and identity verification purposes, a printed and signed copy of the final list of 20 players and each player’s passport/identity card must be handed to the UEFA match delegate at the tournament organisational meeting the day before the start of each mini-tournament and the final tournament.

37.03 For identification purposes, UEFA match delegates make a visual check of each player participating in the competition. As a rule, one such visual check takes place at a mealtime at the teams’ accommodation before the first match in each mini-tournament and the final tournament.

37.04 The 20 players named on the final 20-player list are entitled to play in the mini-tournament or final tournament. No outfield player may be replaced during the mini-tournament or final tournament. Goalkeepers may be replaced at any time
during the mini-tournament or final tournament upon submission of written medical evidence of illness or injury in one of UEFA’s official languages but no later than three hours before the start of the match in question. In cases of particular hardship and upon reasoned request, the UEFA General Secretary may grant exceptions.

37.05 The eight official 20-player lists for the final tournament are published by the UEFA administration.

37.06 The associations are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.
Article 38  Referee team and referee liaison officer

38.01 The General Terms and Conditions for Referees officiating at UEFA Matches apply to the referee teams appointed for the competition.

38.02 The referee team is composed of the referee, two assistant referees, the fourth official and, if appointed, two additional assistant referees.

38.03 The referees are taken care of by a referee liaison officer, who is an official representative of the host association.

38.04 Directly after the match, the referee validates the official match report.

Article 39  Appointment and replacement of referees

39.01 The Referees Committee appoints a referee for each match. Only referees from the official FIFA list of referees are eligible. The rest of the referee team is, in principle, proposed by the association of the referee, in accordance with criteria established by the Referees Committee. The host association may be requested to appoint referees.

39.02 For each mini-tournament, UEFA appoints three referees from three different countries plus three assistant referees. In principle, the three assistant referees are proposed by the associations of the three referees (one from each association). The host association appoints one substitute referee (fourth official) plus one assistant referee, in principle for the entire mini-tournament.

39.03 The Referees Committee appoints referees and assistant referees for the final tournament.

39.04 For the final tournament, UEFA may request the host association to appoint up to two fourth officials.

39.05 The Referees Committee decides on the criteria for the appointment of additional assistant referees for each competition stage.

39.06 UEFA arranges for the referee team to arrive at the venue, in principle, the day before the start of the mini-tournament. If a member of the referee team does not arrive at the venue by the evening before the start of the mini-tournament, the UEFA administration and all teams concerned must be informed immediately. The Referees Committee, in cooperation with the UEFA administration, takes the appropriate decisions. If the Referees Committee decides to replace a member of the referee team, such a decision is final, and no protests against the person or nationality of the replacement are allowed.
39.07 If a referee, assistant referee or additional assistant referee becomes unfit before or during a match and is unable to officiate, he is replaced by another member of the referee team as follows:

a. The referee is replaced by an additional assistant referee or the fourth official if the appointed fourth official is a referee.

b. An assistant referee is replaced by the fourth official or by the reserve assistant referee if one has been appointed.

c. An additional assistant referee is replaced by the fourth official.

If necessary, the match will take place without additional assistant referees and/or without a fourth official.

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**Article 40 Procedure in case of severe injury to players**

40.01 In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the IFAB Laws of the Game. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

40.02 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player’s fitness to do so.
**Article 41  UEFA Disciplinary Regulations**

41.01 The provisions of the *UEFA Disciplinary Regulations* apply for all disciplinary offences committed by associations, officials, members or other individuals exercising a function at a match on behalf of an association, unless the present regulations stipulate otherwise.

**Article 42  Yellow and red cards**

42.01 As a rule, a player who is sent off the field of play is suspended for the next match in the competition. In case of serious offences, the UEFA Control, Ethics and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.

42.02 In case of repeated cautions in different matches:
   a. in the qualifying competition, a player is suspended for the next competition match after the second and fourth caution;
   b. in the final tournament, a player is suspended for the next competition match after the second caution.

42.03 Single yellow cards that have not resulted in a suspension expire on completion of the elite round and are not carried forward to the final tournament.

42.04 In the final tournament, single yellow cards that have not resulted in a suspension expire on completion of the group phase and are not carried forward to the semi-finals nor to any FIFA U-20 World Cup play-off matches.

42.05 Cautions and pending yellow-card suspensions expire on completion of the competition.

**Article 43  Protests and appeals**

43.01 Participating associations are entitled to protest against the validity of a match result within 12 hours of the end of the match in question in accordance with the relevant provisions of the *UEFA Disciplinary Regulations*.

43.02 Appeals must be submitted to the UEFA administration in writing within 24 hours of the dispatch of the grounds of the contested decision.
Article 44  Kit approval

44.01 The UEFA Equipment Regulations apply to all matches in the competition, unless specified otherwise in these regulations.

44.02 Participating associations must use playing attire that has been approved by the UEFA administration beforehand. Samples of any new playing attires to be used have to be sent to the UEFA administration for approval at least two weeks before their intended use.

44.03 Any playing attire alterations must be submitted to the UEFA administration for approval.

44.04 UEFA has the right and a duty to check playing attires before the match and may retain questionable items for further review.

Article 45  Colours

45.01 As a rule, the home team has the first choice as to which of its playing attires announced on the playing attire approval form it wears. In order to clearly distinguish between the teams on the field of play, teams may combine elements of their first-choice and second-choice playing attires. The playing attires of outfield players are selected before the goalkeeper playing attires. For the final tournament matches, the UEFA administration issues a written decision regarding the playing colours to be worn for each match.

45.02 If on the day of the match, in the opinion of the referee or the UEFA administration, the colours of the two teams could be confused, they will be changed. The decision taken by the UEFA administration in consultation with the referee is final.

Article 46  Numbers

46.01 Players must be allocated numbers between 1 and 25. If the number 1 is used, it must be worn by a goalkeeper. No number may be used by more than one player in the course of a mini-tournament or the final tournament.

46.02 The numbers on the back of the shirts must correspond with the numbers indicated on the match sheet.

Article 47  Badges in the final tournament

47.01 The competition badge must be worn, positioned in the centre of the free zone on the right shirt sleeve.

47.02 The UEFA Respect badge must be worn on the free zone of the left shirt sleeve.
47.03 None of the badges may be used in any other competition, or for any other purpose, including commercial or promotional activities, without UEFA’s prior approval.

**Article 48  Equipment used in the final tournament**

48.01 Each team participating in the final tournament may be provided with special equipment which must be used at the final tournament, to the exclusion of any similar items.

48.02 All equipment items worn or used during the final tournament must be free of any sponsor advertising. This provision applies:
   a. to any event at a stadium, from arrival at the stadium until departure from the stadium;
   b. at any official UEFA press conference and any official UEFA media activity.

Article 49  Financial rules – whole competition

49.01 The amounts paid by UEFA are gross amounts. As such they cover any and all taxes, levies and charges.

49.02 Each team participating in the competition receives a financial contribution of €20,000 for each stage of the competition in which they participate (qualifying round, elite round and final tournament).

Article 50  Financial rules – qualifying competition

50.01 The visiting associations cover their own international and national travel expenses to and from the mini-tournament venue.

50.02 The host association of a mini-tournament retains its revenue and pays all organisational costs. Its obligations commence one day before the first group matches and end one day after the last group matches.

50.03 The host association pays for the board and lodging of all participating teams (for a maximum of 26 persons per delegation, i.e. 20 players and 6 team officials), and for any costs related to their transport within the host association’s territory.

50.04 The host association pays for the board and lodging of the referee team, the UEFA match delegate and the UEFA referee observer as well as for their transport within the host association’s territory. Their international travel expenses and daily allowances are covered by UEFA.

50.05 The travel costs and daily allowances of the referees appointed by the host association are borne by the host association.

50.06 The UEFA administration charges each travelling association a flat amount of €30,000, which is credited to the host association to help cover the financial demands connected with the staging of the mini-tournament, in accordance with the present regulations.

50.07 The UEFA administration credits the host association with an additional financial contribution based on the host country’s gross national income per capita, according to the categorisation of the UEFA member associations:

- €15,000 for a category 1 host country;
- €35,000 for a category 2 host country;
- €55,000 for a category 3 host country.

Article 51  Financial rules – final tournament

51.01 Detailed financial information of relevance to all participating associations will be communicated at the workshop organised in conjunction with the final draw.
51.02 Each association taking part in the final tournament covers:
   a. the travel expenses of its delegation to and from the tournament venue;
   b. the costs of any additional members of the delegation;
   c. the cost of extending the duration of their stay.

51.03 UEFA covers the board and lodging of the players and officials of the participating associations (26 persons per delegation, i.e. 20 players and 6 team officials), the referees and the UEFA match officers as stipulated in the relevant appendix to the staging agreement signed by the host association and UEFA. For the teams, this coverage begins two days before their first match in the final tournament and ends the day after they have been eliminated, or the day after the end of the final tournament for the finalists.
Article 52  Commercial rights – general

52.01  In the event that the host association puts in place a ticketing programme for its matches, the host association shall ensure that, as a minimum, the ticketing terms and conditions for those matches stipulate that:

a. no person may conduct any promotional or commercial activity at the match stadium, without the prior written approval of UEFA;

b. tickets must not be used for any commercial purposes such as for promotion, advertising, use as a prize in a competition/sweepstake, or as part of a hospitality or travel package without the prior written approval of UEFA;

c. all people attending the match acknowledge that use may be made (free of charge) of their voice, image and/or likeness in still images and audio/visual transmissions relating to the match (this acknowledgement is required even if no formal ticketing programme is put in place);

d. no person attending the match may, without UEFA’s prior written approval, record, transmit and/or exploit any sound, image, data, statistics and/or description of the match for any purpose other than for private use.

52.02  Participating associations may not use or authorise any third party to use any of the competition trademarks or music or any graphic material or artistic forms developed in connection with the competition in programmes, promotions, publications or advertising or otherwise without the prior written consent of UEFA. In addition, participating associations may not develop, use, register, adopt or create any mark, logo or symbol which refers to the competition or which, in UEFA’s reasonable opinion, is confusingly similar to, is a colourable imitation of, is a derivation of, or unfairly competes with such trademarks, materials or forms.

52.03  UEFA declines all responsibility and liability in the event of any conflict between any agreement entered into by an association and any arrangement entered into by UEFA relating to the exploitation of the commercial rights to the competition.

Article 53  Promotional purposes

53.01  UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the promotional rights to the competition.

53.02  On registering for the competition, associations must grant UEFA the right to use and authorise others to use photographic, audiovisual and visual material of their team, players and officials (including their names, relevant statistics, data and images), as well as the association name, logo, emblem, stadium image and team shirt (including references to the kit manufacturers), free of charge and worldwide for the full duration of any rights for (a) the staging and organising of the competition (and future editions of the competition); (b) non-commercial, promotional and/or editorial purposes (including the use of such material in the
multilateral production of television and media promotion and coverage of the
final tournament and on/for the UEFA digital services); and/or (c) as reasonably
designated by UEFA. Any such use may occur after the competition and may
include references to and/or branding of third parties, including sponsors,
provided that no direct association will be made by UEFA between individual
players or associations and any partner. On request, the associations must supply
UEFA free of charge with all appropriate material as well as with the necessary
documentation required to allow UEFA to use and exploit such rights in
accordance with this paragraph.

Article 54  Commercial rights – qualifying competition

54.01 The host association of any match in the qualifying competition is authorised to
exploit the commercial rights relating to such matches. In doing so, it must
observe any instructions or guidelines issued by UEFA from time to time.

54.02 All agreements and arrangements pertaining to the exploitation of commercial
rights in respect of the qualifying competition must be presented to the UEFA
administration upon request. In addition, the commercial rights to any match in
the qualifying competition may not be sold unless the sale is documented in a
written agreement that provides for the payment of an appropriate fee to the
host association. Any such fee forms part of the match receipts and remains with
the host association.

54.03 UEFA owns and has the sole right, to the exclusion of the participating
associations and any other party, to exploit the marketing rights to the qualifying
competition generally or as a collective whole, including, by way of example, the
right to nominate sponsors in relation to the qualifying competition or the
competition (including the qualifying competition) as collective wholes. No
participating association may participate in or allow any third party to use any
rights granted by the participating association in any aggregation of marketing
rights in any way that would permit a third party to create an association with the
qualifying competition, the competition or the final tournament generally or as
collective wholes. As a result, any grant by a participating association of marketing
rights relating to the qualifying competition must be conditional upon the
grantee and other third parties not exploiting the relevant rights in such a
manner. By way of example, no participating association may create, or permit a
third party to use rights granted by it to create, a website that is promoted as an
official or dedicated website of the qualifying competition as a whole.

54.04 All associations participating in the qualifying competition undertake to take all
legal and other measures that UEFA deems appropriate at its sole discretion to
prohibit, prevent and stop any unauthorised exploitation of the commercial rights
to the qualifying competition and to protect the ownership thereof.

54.05 For all qualifying competition matches, if televised and upon UEFA’s request,
associations undertake to provide UEFA, free of charge and at least 24 hours prior
to the kick-off of each match, with access to the television frequency information
for receiving the broadcast signal at a location of UEFA’s choice. These broadcasts
can be recorded by UEFA and a copy of the recording may be purchased at cost price by the associations participating in the respective match. If the signal is unavailable for whatever reason, associations undertake to provide UEFA free of charge, in HDCAM or, if not available, in Digibeta (or another broadcast standard to be confirmed with UEFA in advance), with a recording of the entire match, to be sent to a destination of UEFA’s choice for receipt within seven days of the match. The associations must ensure that any person owning rights to the above materials grants UEFA the right to use and exploit and authorise others to use and exploit, by any and all means and in any and all media whether now known or invented in the future, throughout the world, for the full duration of such rights, up to 15 minutes of audio and/or visual material from each match, free of charge and without payment of any associated clearance costs. Associations acknowledge that such use may be aimed in particular at directly or indirectly promoting the competition, including with programmes produced by or on behalf of UEFA.

### Article 55 Commercial rights – final tournament

**55.01** UEFA is the exclusive owner of all commercial rights in relation to the final tournament. UEFA expressly reserves all such commercial rights and is exclusively entitled to exploit, retain and distribute all revenues derived from the exploitation of such commercial rights.

**55.02** All associations participating in the final tournament must provide all necessary assistance and cooperation to UEFA in taking any and all legal and other measures that UEFA, at its sole discretion, deems appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the final tournament and to ensure that all the commercial rights remain owned and exercised solely and exclusively by UEFA without restriction. In this regard, no association may use or exploit, directly or indirectly, any commercial rights to the final tournament without the express prior written agreement of UEFA and subject to such conditions as UEFA may require. Each association must ensure that its players, coaches, officials and other employees as well as its partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the final tournament without UEFA’s express prior agreement, which may be granted or withheld at its sole discretion.

**55.03** Unless otherwise approved by UEFA in writing, a participating association may not display third-party commercial identification or branding in any stadium chosen for the final tournament.
XIII – Media Matters

Article 56  Accreditations and access rights

56.01 For the qualifying competition, the host association is responsible for organising a media accreditation system (accreditation cards, bibs, etc.) and for delivering the relevant accreditations to the following media representatives:
- written press;
- photographers;
- audiovisual rights holders;
- audiovisual non-rights holders.

56.02 No media representatives are allowed to go on to the field of play before, during or after the match, with the exception of the host broadcaster camera crew covering the team line-ups at the start of the match and up to two host broadcaster camera crews filming the teams after the end of the match. The same applies to the tunnel and dressing-room area, with the exception of UEFA-approved flash interview positions and a camera of the host broadcaster filming the following activities:
  a. team arrivals (as far as to the dressing-room area);
  b. players in the tunnel prior to entering the field (before the match);
  c. players returning to the pitch at the start of the second half.

56.03 A limited number of photographers, cameramen and production staff of the audiovisual rights holders – all equipped with the appropriate pitch-access accreditation – are allowed in the area between the boundaries of the field of play and the spectators (see Annex C).

56.04 The team dressing rooms are off limits to media representatives before, during and after the match. However, subject to the teams’ prior agreement, one camera of the host broadcaster may enter the dressing room to film the players’ shirts and equipment. This filming must be completed well before the arrival of the players, at least two hours before kick-off.

56.05 A position in the main stand should be foreseen for a camera crew from each team to conduct technical filming. Generally they should be in a central position or a position agreed by the teams and the local press officer.

Article 57  Written press

57.01 Written press applies to media that report in writing only, for whatever platform (e.g. newspaper, website, mobile portal). They have access to the post-match press conference and mixed zone.

57.02 The host association must provide a media working area with desks, power supply and cabled or Wi-Fi internet connections (free of charge) for at least 10 media representatives.
57.03 A section in the main stand, with a clear and unobstructed view of the field of play and both goals, must be made available for the written press. At least ten seats must be equipped with desks large enough to accommodate a laptop computer and a notepad. This number might be extended depending on the expected media attendance. All seats with desks must be equipped with a power supply and internet connections or alternative Wi-Fi facilities must be available (free of charge).

Article 58 Photographers

58.01 Photographers may work in the areas behind the advertising boards behind the goals, as well as up to the 16 meter line at the opposite touchline. They may only change ends at half-time. Photographers may not work from the tribunes or any other area unless given permission to do so by the local media officer. They may photograph all elements of the match, including the warm-up of the teams, the line-up, handshake procedure and coin toss, the game itself, and any post-match ceremonies.

58.02 Photographers may attend the post-match press conferences, space permitting. However, no photography is allowed in the mixed zone or flash interview area.

58.03 Photographs taken by officially accredited photographers may be published online for editorial purposes only, subject to the following conditions:
   a. they must appear as stills and not as moving pictures or quasi-video;
   b. there must be an interval of at least 20 seconds between postings of photographs.

Article 59 Media access to training sessions

59.01 Teams must make their last training session before each match open to the media for at least 15 minutes if requested. In addition and upon request, the head coach and at least one key player from each team should be available to the media on the day before each game.

Article 60 Interviews

60.01 Interviews are not permitted during the match on the field of play itself or in its immediate vicinity. Interviews take place in designated areas according to the following rules:
   a. Pre-match interviews may be conducted with coaches and players at the stadium, subject to their agreement.
   b. Half-time interviews may be conducted with team officials, subject to the prior agreement of the team.
   c. Flash interviews take place between the pitch and the dressing rooms after the match has finished.
If requested, teams must make their head coach and players available to the host broadcaster and other rights-holding audiovisual media for post-match interviews.

**Article 61  Press conferences and mixed zone**

61.01 The host association should provide a press conference room with at least ten seats, a head table and chairs for three people and a backdrop. If the expected media presence is low, the host association can decide to organise a more informal media activity in the mixed zone instead of a full press conference.

61.02 If applicable, the post-match press conference must start no later than 20 minutes after the end of the match. Both teams are obliged to make at least their head coach available for this purpose.

61.03 After the match, a mixed zone should be set up between the teams’ dressing rooms and the team transport area. This area offers reporters additional opportunities to conduct interviews and is accessible only to coaches, players and media representatives. It should feature sufficient space to accommodate at least ten media representatives, with barriers between the players and the media.

61.04 All players from both teams are obliged to pass through the mixed zone in order to conduct interviews with the media.
## XIV – Closing Provisions

### Article 62 Implementing provisions

**62.01** The UEFA administration is entrusted with the operational management of the competition and is therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these regulations (including the *UEFA Youth Competition Mini-Tournament Manual*).

### Article 63 Unforeseen circumstances

**63.01** Any matters not provided for in these regulations, such as cases of force majeure, are settled by the UEFA General Secretary, whose decisions are final.

### Article 64 Non-compliance

**64.01** Any breach of these regulations may be penalised by UEFA in accordance with the *UEFA Disciplinary Regulations*.

### Article 65 Court of Arbitration for Sport (CAS)

**65.01** In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the *UEFA Statutes* apply.

### Article 66 Annexes

**66.01** All annexes form an integral part of these regulations.

### Article 67 Authoritative version

**67.01** If there is any discrepancy in the interpretation of the English, French or German versions of these regulations, the English version prevails.
Article 68  Adoption and entry into force

68.01  These regulations were adopted by the UEFA Executive Committee at its meeting on 24 May 2018 and come into force on 1 July 2018.

For the UEFA Executive Committee:

Aleksander Čeferin  Theodore Theodoridis
President  General Secretary

Kyiv, 24 May 2018
Annex A – 2018/19 UEFA Match Calendar
Annex B – Coefficient Ranking System

B.1 System overview

UEFA calculates coefficients for each association that takes part in the competition. These coefficients are calculated to compile ranking lists that are used to determine the round in which each team enters the competition and to seed the teams for the draws. UEFA compiles one ranking list for the qualifying round and another for the elite round.

B.2 Reference periods for the calculation of the coefficients

B.2.1 Qualifying round

The qualifying round coefficient ranking list is established for the qualifying round draw on the basis of the associations’ results in the four most recently completed seasons at the time of the qualifying round draw. For the 2018/19 competition, the qualifying round coefficient ranking list is therefore based on the associations' results in the 2013/14, 2014/15, 2015/16 and 2016/17 seasons.

B.2.2 Elite round

The elite round coefficient ranking list is established for the elite round draw on the basis of the associations’ results in the qualifying round of the current competition.

B.3 Match points

Points are awarded for each match played in the qualifying rounds, elite rounds and final tournament group stages. Match points are awarded in accordance with the final scores as ratified by UEFA. Penalty shoot-outs and final tournament knockout matches are not taken into consideration.

Points are awarded as follows:
- 3 points for a win;
- 1 point for a draw;
- 0 points for a defeat.

B.4 Qualifying round coefficient

In addition to the match points, the following principles are also taken into account to calculate the qualifying round coefficient:

B.4.1 Bonus points

The following bonus points are awarded:
- 1 point for automatic qualification for the elite round
- 1 point for qualification from the qualifying round to the elite round
- 2 points for qualification from the elite round to the final tournament
- 3 points for winning a final tournament
- 2 points for being runner-up in a final tournament
- 1 point for being the defeated semi-finalists.

**B.4.2 Bonus points for final tournament hosts**

An association that has hosted a UEFA European Under-19 Championship final tournament in any of the four seasons taken into account for the coefficients will have no points from the corresponding qualifying competition. By way of compensation, the host association receives 3 bonus points.

**B.4.3 Coefficient calculation**

Each association's qualifying round coefficient is calculated by:
- adding up the match points obtained in a given season;
- dividing the total by the number of qualifying competition and final tournament group matches played;
- adding the bonus points to produce the coefficient for that season;
- adding together the four season coefficients to produce the overall qualifying round coefficient.

If two or more associations have an equal qualifying round coefficient, the following criteria are applied, in the order given, to determine their final rankings:
- a. higher number of matches played;
- b. higher coefficient from the most recent season;
- c. higher coefficient from the next three most recent seasons;
- d. superior goal difference from the most recent season;
- e. superior goal difference from the next three most recent seasons.

**B.5 Elite round coefficient**

The elite round coefficient of an association is calculated by adding up the match points obtained in the qualifying round of the current season then dividing the total by the number of matches played.

If two or more associations have an equal elite round coefficient, the following criteria are applied, in the order given, to determine their final rankings:
- a. better goal difference;
- b. higher number of goals scored;
- c. lower disciplinary points total based only on yellow and red cards received in the qualifying round (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
- d. higher position in the qualifying round coefficient ranking list;
- e. drawing of lots.
Annex C – Pitch Organisation

1. Teams pre-match
2. Photographers pre-match
3. Photographers during the match
4. Pitchside halfway camera
5. 20m cameras
6. Hand-held TV camera (pre-match, line-up and post-match)
7. Steadicams during the match
8. Reverse-angle cameras
9. Additional TV cameras (reserved area of minimum 10x2m)
10. Host broadcaster cameras (only remote cameras in front of boards)
11. Substitutes’ bench

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Note: Diagram shows standard pitch set-up. All details subject to individual stadium conditions. All pitchside equipment to be positioned so that it does not present any danger to the players, coaches and match officials.
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