Regulations of the
UEFA European Women’s Championship
2019-21
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Preamble

The following regulations have been adopted on the basis of Articles 49(2)(a) and 50(1) of the *UEFA Statutes*. 


Article 1  Scope of application

1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2019-21 UEFA European Women’s Championship (hereinafter the competition).

Article 2  Definitions

2.01 In these regulations, the use of the feminine form refers equally to the masculine, and vice versa.

2.02 In the context of these regulations, the following definitions apply:

a. commercial rights: any and all commercial rights and opportunities in and in relation to the competition including media rights, marketing rights and data rights;

b. data rights: the right to compile and exploit statistics and other data in relation to the competition;

c. doping: the occurrence of one or more of the anti-doping rule violations set out in the UEFA Anti-Doping Regulations;

d. host association: the association organising a qualifying match or the association designated by the UEFA Executive Committee to stage the final tournament;

e. host broadcaster (HB): the media production team (including official broadcast partners), responsible among other things for the multilateral production of the television and media promotion and coverage of the competition (references to “international media”, “media representatives” and other similar references include host broadcaster within their meaning);

f. marketing rights: the right to advertise, promote, endorse and market the competition; to conduct public relations activities in relation to the competition; and to exploit all advertising, sponsorship, hospitality, licensing, merchandising, publishing, betting, gaming, retailing, music and franchising opportunities and all other commercial association rights (including through ticket promotions) in relation to the competition;

g. media rights: the right to create, distribute and transmit on a linear and/or on-demand basis for reception at any time including on a live and/or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including all forms of television, radio, mobile, wireless and internet distribution), digital, audiovisual, visual and/or audio coverage of the competition and all associated and/or related rights, including fixed media, download and interactive rights;

h. partner: any party accepted by UEFA under contract to exercise the commercial rights, and thereby participating directly or indirectly in the financing of the competition.
2.03 In the context of these regulations, any phrase introduced by the terms "including", "include", "in particular", "for example" or any similar expression is illustrative and does not limit the sense of the words preceding those terms.

Article 3 Frequency and entries for the competition

3.01 UEFA stages the competition every four years, over two seasons.

3.02 Every UEFA member association (hereinafter association) may enter its senior women’s national team for the competition.

Article 4 Admission criteria and procedure

4.01 To be eligible to participate in the competition, associations must:
   a. confirm in writing that they themselves, as well as their players and officials, comply with the IFAB Laws of the Game promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, directives and decisions of UEFA;
   b. confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as defined in the relevant provisions of the UEFA Statutes and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the CAS Code of Sports-related Arbitration and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any state court;
   c. fill in the official entry documents (i.e. all documents containing the information deemed necessary by the UEFA administration for ascertaining compliance with the admission criteria), which must reach the UEFA administration within the deadline set by the latter and communicated in due course through a circular letter sent to all associations.

4.02 The UEFA General Secretary decides on admission to the competition. Such decisions are final.

Article 5 Duties of the associations

5.01 On entering the competition, participating associations agree:
   a. to play in the competition until their elimination and to field their strongest team throughout the competition;
   b. to play all matches under the direction of a head coach who is confirmed by the relevant national association as being the head coach/manager responsible for the selection, tactics and training of the team squad and the management of the players and technical staff in the dressing room and the technical area before, during and after the match; the head coach must hold at least the highest coaching qualification of the association by which she is

I – General Provisions
employed (based on the implementation status of the UEFA Coaching Convention) or, subject to domestic regulations, undertake to enrol into the relevant coaching course (within one year of the start of the competition) to obtain such a qualification, but as a minimum the head coach must hold the UEFA A licence;

c. to play all matches in the final tournament with either a female head coach who complies with the requirements laid down in Paragraph 5.01b. or a female assistant coach holding at least the UEFA B licence;

d. to stage and play all matches in the competition in accordance with the present regulations;

e. to comply with all decisions regarding the competition taken by the UEFA Executive Committee, the UEFA administration or any other competent body and communicated appropriately (by UEFA circular letter or by official letter, fax or email);

f. to observe the UEFA Safety and Security Regulations for all matches in the competition;

g. to stage each match in the competition in a stadium meeting the structural criteria of the stadium category required by Paragraph 26.01;

h. to indemnify, defend and hold UEFA and its subsidiaries and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the association or any of its players, officials, employees, representatives or agents with these regulations;

i. to adhere to the principles governing the release of players for association teams as laid out in Annex 1, Article 1bis of the FIFA Regulations on the Status and Transfer of Players;

j. to cooperate with UEFA at any time – and in particular at the end of matches – in the collection of items from the game and players’ personal items that could be used by UEFA to create a memorabilia collection to illustrate the heritage of the competition, to the exclusion of any commercial use;

k. not to represent UEFA or the competition without UEFA’s prior written approval.

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**Article 6   Responsibilities of the associations**

**6.01** The associations are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.

**6.02** Matches must be played in stadiums within the territory of the host association. Exceptionally, matches may be played in the territory of another UEFA member association, if so decided by the relevant UEFA bodies, for instance for reasons of safety or as a result of a disciplinary measure.
6.03 The host association is responsible for order and security before, during and after the match. The host association may be called to account for incidents of any kind and may be disciplined.

6.04 Minimum medical requirements concerning the provision of facilities, equipment and personnel by the host association are set out in the \textit{UEFA Medical Regulations}. For the avoidance of doubt, the host association has sole responsibility for the provision and operation of any facilities and equipment required in the above-mentioned regulations.

6.05 The UEFA administration informs the associations participating in the final tournament about any further guidelines, directives or decisions related to that stage of the competition and provides them with all relevant documents in due time.

\textbf{Article 7} \quad \textbf{Anti-doping}

7.01 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the \textit{UEFA Disciplinary Regulations} and \textit{UEFA Anti-Doping Regulations}. This may include the imposition of provisional measures.

7.02 UEFA may test any player at any time.

\textbf{Article 8} \quad \textbf{Fair play}

8.01 All UEFA competition matches must be played in accordance with the principles of fair play as defined in the \textit{UEFA Statutes}.

8.02 Fair play assessments are conducted at all matches in the competition in accordance with the \textit{UEFA Fair Play Regulations}, in order to establish association fair play rankings at the end of each season.

\textbf{Article 9} \quad \textbf{Insurance}

9.01 All persons involved in the competition are responsible for their own insurance cover.

9.02 The participating associations are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense for the whole duration of the competition.

9.03 The host association must ensure that the owners and/or operators of all official sites, including stadiums, provide fully comprehensive insurance cover, including third-party liability and property damage. If appropriate insurance policies are not provided in due time by the owner and/or operator of an official site, the host association is required to conclude the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association’s expense.
9.04 All insurances must cover the full period of the competition, including the preparation and the post-competition phase.

9.05 Claims for damages against UEFA are expressly excluded and anyone involved must hold UEFA harmless from any and all claims for liability arising in relation to the competition. In any case, UEFA may request anyone involved to provide, free of charge, written releases of liability, hold harmless notes, confirmation and/or copies of the policies concerned in one of UEFA’s official languages.

9.06 The host association must perform an assessment of the risks involved in organising and staging matches and conclude – with reputable insurers and at its own cost – all necessary insurance to cover such risks, including third-party liability and spectator accident coverage. The host association is responsible for ensuring that UEFA is included into the policies as a co-insured party.

9.07 The third-party liability policy must include an appropriate guaranteed sum for damage/injury for all occurrences (including bad weather, force majeure and terrorism) to persons, objects, property, and for pure financial economic losses, and it must correspond to the specific circumstances of the associations concerned.

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**Article 10   Trophy, plaques and medals**

10.01 The original trophy, which is used for the official presentation ceremony at the final and at other official events approved by UEFA, remains in UEFA’s keeping and ownership at all times. A full-size replica trophy, the UEFA European Women’s Championship winners’ trophy, is awarded to the winning association.

10.02 Any association which wins the competition three consecutive times or five times in total receives a special mark of recognition. Once a cycle of three successive wins or five in total has been completed, the association concerned starts a new cycle from zero.

10.03 Replica trophies awarded to winners of the competition (past and current) must remain within the relevant association’s control at all times and may not leave the association’s country without UEFA’s prior written consent. Associations must not permit a replica trophy to be used in any context where a third party (including their sponsors and other partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition. Associations must comply with any trophy use guidelines that the UEFA administration may issue from time to time.

10.04 Associations may not, and may not permit any third party to, develop, create, use, sell or distribute any promotional materials or merchandise bearing any representation of the trophy or any replica thereof (including trophy lift images) or use any such representation in a manner that could lead to an association between any third party and the trophy and/or the competition.

10.05 The winning team is presented with 40 gold medals and the runner-up with 40 silver medals. Additional medals may not be produced.
10.06 Each association that competes in the final tournament receives a commemorative plaque. Each losing semi-finalist as well as each finalist receive a dedicated plaque.

### Article 11   Intellectual property rights

11.01 UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all types of audio and visual material of the competition, names, logos, visual identities, brands, music, mascots, medals, plaques, commemorative items, trophies and certain key elements of the official match ball design. Any use of the aforementioned rights, any imitation and/or variation thereof and any other reference to the competition (such as by associating the name of an association with the date of a match) requires the prior written approval of UEFA and must comply with any conditions imposed by UEFA.

11.02 All rights to the fixture list and match schedule, as well as any data and statistics (including databases in which such data is stored) in relation to the matches of and players’ participation in the competition are the sole and exclusive property of UEFA. No tickets or accreditation may be used by anyone in order to gain access to a venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating associations, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.
Article 12  Competition stages and seeding

12.01 Matches in all stages of the competition are played in conformity with the IFAB Laws of the Game. The half-time interval lasts 15 minutes.

12.02 The competition stages are as follows:
   a. Qualifying competition (UEFA Women’s EURO Qualifiers) composed of:
      – group stage;
      – play-offs.
   b. Final tournament (UEFA Women’s EURO 2021), composed of:
      – group stage;
      – knockout stage.

12.03 The UEFA administration seeds the teams for the qualifying group stage draw and for the final draw in accordance with the UEFA women’s national team coefficient rankings (see Annex B). The reigning European champions and the team of the final tournament host association are always seeded.

12.04 If, for any unforeseen reason, any of the participating teams are not known at the time of the draw, the coefficient of the team with the higher coefficient of the teams involved in an undecided tie will be used for the purposes of the draw.

Article 13  Group formation and match system – qualifying group stage

13.01 The team of the final tournament host association qualifies automatically for the final tournament. The remaining teams are drawn into nine groups of five and six teams.

13.02 All matches in the qualifying group stage are played according to the league system, with each team playing one home match and one away match against each of the other teams in its group. Three points are awarded for a win, one for a draw, and none for a defeat.

13.03 On completion of the qualifying group stage, final group standings are compiled based on the number of points obtained by each team in the group. The nine group winners and the three best group runners-up qualify directly for the final tournament. The six remaining runners-up contest play-offs to determine the remaining three finalists (see Article 15).
Article 14  Equality of points – qualifying group stage

14.01 If two or more teams in the same group are equal on points on completion of the qualifying group stage, the following criteria are applied, in the order given, to determine their rankings:

a. higher number of points obtained in the group matches played among the teams in question;

b. superior goal difference from the group matches played among the teams in question;

c. higher number of goals scored in the group matches played among the teams in question;

d. higher number of away goals scored in the group matches played among the teams in question;

e. if, after having applied criteria a) to d), teams still have an equal ranking, criteria a) to d) are reapplied exclusively to the group matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria f) to l) apply in the order given to the two or more teams still equal;

f. superior goal difference in all group matches;

g. higher number of goals scored in all group matches;

h. higher number of away goals scored in all group matches;

i. higher number of wins in all group matches;

j. higher number of away wins in all group matches;

k. lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

l. higher position in the UEFA women's national team coefficient rankings for the qualifying group stage draw (see Annex B.1.2 a.).

14.02 To compare the rankings between the qualifying groups and to determine the three best runners-up, the results of group runners-up against the teams in sixth place are discarded. The following criteria are applied in the order given:

a. higher number of points;

b. superior goal difference;

c. higher number of goals scored;

d. higher number of away goals scored;

e. higher number of wins;

f. higher number of away wins;

g. lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

h. higher position in the UEFA women's national team coefficient rankings for the qualifying group stage draw (see Annex B.1.2 a.).
**Article 15  Play-offs**

15.01 The play-off ties are determined by means of a draw, including the order of the two legs of each tie. The play-offs are played according to the knockout system, with each team playing each opponent twice, once at home and once away. The team which scores the greater aggregate of goals over the two legs qualifies for the final tournament. Otherwise, the provisions of Paragraph 19.01 apply.

**Article 16  Group formation – final tournament**

16.01 By means of a draw, the UEFA administration allocates the 16 teams that qualify for the final tournament into four groups of four teams each.

16.02 The UEFA women's national team coefficient rankings (see Annex B.1.2 b.) are used to seed teams for the final draw. The host association being A1, the four groups are formed as follows:

<table>
<thead>
<tr>
<th>Group A</th>
<th>Group B</th>
<th>Group C</th>
<th>Group D</th>
</tr>
</thead>
<tbody>
<tr>
<td>A1</td>
<td>B1</td>
<td>C1</td>
<td>D1</td>
</tr>
<tr>
<td>A2</td>
<td>B2</td>
<td>C2</td>
<td>D2</td>
</tr>
<tr>
<td>A3</td>
<td>B3</td>
<td>C3</td>
<td>D3</td>
</tr>
<tr>
<td>A4</td>
<td>B4</td>
<td>C4</td>
<td>D4</td>
</tr>
</tbody>
</table>

**Article 17  Match system – final tournament**

17.01 Each team plays each of the other teams in the group once, with three points awarded for a win, one for a draw and none for a defeat.

17.02 The final tournament group stage is played according to the schedule below. The last two matches in each group must both kick off at the same time. The first-named team is considered as the home team.

<table>
<thead>
<tr>
<th>Group A</th>
<th>Matchday 1</th>
<th>Matchday 2</th>
<th>Matchday 3</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>A1 v A2</td>
<td>A1 v A3</td>
<td>A4 v A1</td>
</tr>
<tr>
<td></td>
<td>A3 v A4</td>
<td>A2 v A4</td>
<td>A2 v A3</td>
</tr>
<tr>
<td>Group B</td>
<td>B1 v B2</td>
<td>B1 v B3</td>
<td>B4 v B1</td>
</tr>
<tr>
<td></td>
<td>B3 v B4</td>
<td>B2 v B4</td>
<td>B2 v B3</td>
</tr>
<tr>
<td>Group C</td>
<td>C1 v C2</td>
<td>C1 v C3</td>
<td>C4 v C1</td>
</tr>
<tr>
<td></td>
<td>C3 v C4</td>
<td>C2 v C4</td>
<td>C2 v C3</td>
</tr>
<tr>
<td>Matchday 1</td>
<td>Matchday 2</td>
<td>Matchday 3</td>
<td></td>
</tr>
<tr>
<td>--------------------</td>
<td>--------------------</td>
<td>--------------------</td>
<td></td>
</tr>
<tr>
<td>Group D</td>
<td>D1 v D2</td>
<td>D1 v D3</td>
<td></td>
</tr>
<tr>
<td></td>
<td>D3 v D4</td>
<td>D2 v D4</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>D2 v D3</td>
<td></td>
</tr>
</tbody>
</table>

17.03 The group winners and runners-up play the quarter-finals in single leg knockout matches, as follows:

<table>
<thead>
<tr>
<th>Quarter-final 1</th>
<th>Winner group A v Runner-up group B</th>
</tr>
</thead>
<tbody>
<tr>
<td>Quarter-final 2</td>
<td>Winner group B v Runner-up group A</td>
</tr>
<tr>
<td>Quarter-final 3</td>
<td>Winner group C v Runner-up group D</td>
</tr>
<tr>
<td>Quarter-final 4</td>
<td>Winner group D v Runner-up group C</td>
</tr>
</tbody>
</table>

17.04 The four winners of the quarter-finals play the semi-finals in single leg knockout matches, as follows:

<table>
<thead>
<tr>
<th>Semi-final 1</th>
<th>Winner quarter-final 1 v Winner quarter-final 4</th>
</tr>
</thead>
<tbody>
<tr>
<td>Semi-final 2</td>
<td>Winner quarter-final 2 v Winner quarter-final 3</td>
</tr>
</tbody>
</table>

17.05 The two winners of the semi-finals play the final in a single match, as follows:

| Final                             | Winner semi-final 1 v Winner semi-final 2 |

Article 18  Equality of points – final tournament group stage

18.01 If two or more teams in the same group are equal on points on completion of the final tournament group stage, the following criteria are applied, in the order given, to determine their rankings:

a. higher number of points obtained in the group matches played among the teams in question;

b. superior goal difference from the group matches played among the teams in question;

c. higher number of goals scored in the group matches played among the teams in question;

d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the group matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria e) to h) apply in the order given to the two or more teams still equal;

e. superior goal difference in all group matches;

f. higher number of goals scored in all group matches;
g. lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

h. higher position in the UEFA women’s national team coefficient rankings used for the final draw (see Annex B.1.2 b.).

18.02 If two teams which have the same number of points and the same number of goals scored and conceded play their last group match against each other and are still equal at the end of that match, their final rankings are determined by kicks from the penalty mark (see Paragraph 19.04 to Paragraph 19.06), provided that no other teams within the group have the same number of points on completion of all group matches. Should more than two teams have the same number of points, the criteria listed under Paragraph 18.01 apply. This procedure is only necessary if a ranking of the teams is required to determine the teams qualified for the quarter-finals.

### Article 19 Away goals rule, extra time and kicks from the penalty mark

19.01 For play-off matches, if the two teams involved in a tie score the same number of goals over the two legs, the team which scores more away goals qualifies for the final tournament. If this procedure does not produce a result, i.e. if both teams score the same number of goals at home and away, two 15-minute periods of extra time are played at the end of the second leg. If, during extra time, both teams score the same number of goals, away goals count double (i.e. the visiting team qualifies). If no goals are scored during extra time, kicks from the penalty mark determine which team qualifies for the final tournament (see Paragraph 19.04 to Paragraph 19.06).

19.02 If the result stands as a draw at the end of normal time in a quarter-final, a semi-final or the final, two 15-minute periods of extra time are played. If the two teams are still equal after extra time, the winner is determined by kicks from the penalty mark (see Paragraph 19.04 to Paragraph 19.06).

19.03 If extra time is required, there is a five-minute break between the end of normal time and the start of extra time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee.

19.04 Kicks from the penalty mark are taken in accordance with the procedure laid down in the *IFAB Laws of the Game*.

19.05 The referee decides which goal will be used for the kicks:

a. If either goal could be used for the kicks, then, in the presence of the two captains, the referee tosses a coin to decide which goal will be used.

b. For reasons of safety/security, state of the field of play, lighting or other similar reasons, the referee may decide which goal will be used without tossing a coin. Such decisions are final and require no justification.

19.06 To ensure that the procedure is strictly observed, the referee is assisted by her team, who also note down the numbers of the players on each team who have taken kicks from the penalty mark.
19.07 If through the fault of a team, the taking of kicks from the penalty mark cannot be completed, the provisions of Article 25 apply.
III – Match Scheduling

Article 20 Match dates and fixtures

20.01 All qualifying matches are played within the following windows as listed in the *FIFA Women’s International Match Calendar*:

a. Qualifying group stage
   - 26 August–3 September 2019
   - 30 September–8 October 2019
   - 4–12 November 2019
   - 2–11 March 2020
   - 6–14 April 2020
   - 1–9 June 2020
   - 14–22 September 2020

b. Play-offs
   - 19–27 October 2020

20.02 Each team must have at least two rest days between matches (i.e. a team that plays on Thursday cannot play again until Sunday at the earliest).

20.03 If all associations concerned are in agreement and in line with the principles governing the release of players to association teams as laid down in Annex 1, Article 1bis of the *FIFA Regulations on the Status and Transfer of Players*, matches in the qualifying group stage may be played on any other date, with the exception of the last matches of a group, which, for reasons of sporting fairness, must take place on the same day.

20.04 Meetings to determine fixtures in the qualifying group stage will take place immediately after the qualifying group stage draw. Associations must agree on the exact date of each match. Associations which are not represented at these meetings automatically accept the decisions taken by the other associations in their group. If the associations in question are unable to reach agreement, the matches will take place according to a standard fixture list drawn up by the UEFA administration. Any subsequent changes of date are subject to the approval of the UEFA administration. In such a case, the host association for the match in question must also inform the other associations in the group.

20.05 The dates for the play-off matches must be agreed between the two associations concerned within four working days following the play-off draw. If no agreement can be reached the UEFA administration will take a decision which is final.

20.06 UEFA compiles the match schedule for the final tournament, which takes place in July 2021. Each team must have at least two rest days between matches.
Article 21  Venues and kick-off times

21.01 Qualifying competition venues must be fixed and entered in the designated UEFA online system by the host associations at least 60 days before a match (and no more than four days after the play-off draw).

21.02 When fixing a venue, the host association must take into account the length of the journey to be undertaken by the visiting association. Unless the visiting association agrees otherwise, the venue for a qualifying match must be no more than a two-hour bus drive from the nearest international airport with daily flights from/to other European cities.

21.03 Any objection by a visiting association regarding a selected venue must be communicated to the UEFA administration, with the host association in copy, within three days of the venue being confirmed by UEFA. The UEFA administration will take a final decision, confirming the venue or requesting that the host association propose another in accordance with these regulations.

21.04 Kick-off times must be fixed and entered online by the host associations at least 30 days before the match (and no more than seven days after the play-off draw).

21.05 For reasons of sporting fairness, the UEFA administration is entitled to order the last matches of a group to be played at the same time.

Article 22  Team arrivals and departures

22.01 For the qualifying competition, visiting associations must arrange for their teams to arrive at the match venue early enough and, in any case, no later than 24 hours before kick-off. Visiting teams should depart the day after their match.

22.02 For the final tournament, the participating teams must arrive at their selected team base camp at least two days before their first group match.

22.03 During the final tournament, the teams must arrive at their assigned team transfer hotel or be within a 60km radius of the stadium where their match is to be played, no later than 24 hours before kick-off and in time for their media activities.

Article 23  Changes to the match schedule

23.01 If any doubt arises as to whether a match can take place as scheduled, the association concerned must immediately notify the UEFA administration. The latter decides if the match is confirmed as scheduled or if any change has to be made concerning the venue, date or kick-off time. Such decision by the UEFA administration is final.

23.02 The referee decides if a match cannot start or if a match which has started must be abandoned. This decision is made after consultation with the UEFA match delegate and, when possible, the UEFA administration.

23.03 If there are fewer than seven players on either of the teams, the match is not played or is abandoned.
In all cases, decisions taken on the basis of this article are without prejudice to any possible disciplinary measures.

Article 24  Rescheduling of matches

24.01 If a match cannot start or cannot be played in full, the full or remaining match time is, as a rule, played on the next day, without prejudice to any possible disciplinary measures. For that purpose, the host associations must conclude all the necessary agreements to ensure that the required facilities are available and can be operated.

24.02 If the match cannot be rescheduled the next day, the UEFA administration fixes a new date.

24.03 As a rule, a rescheduled match is played at the same venue. If the circumstances require a change of venue, the UEFA administration must approve the alternative venue.

24.04 In all cases, the UEFA administration must approve the venue and fix the new kick-off time taking account of the teams’ needs wherever possible.

24.05 If an association is responsible for the rescheduling of all or part of a match, that association bears its own expenses, as well as any additional travel, board and lodging expenses of the other association, of the referee team and the match officers, without prejudice to any possible disciplinary measures.

24.06 If the match is rescheduled through no fault of either association, each party bears its own expenses related to the original fixture and the rescheduled match or remaining match time.

24.07 In all cases, decisions taken by the UEFA administration on the basis of this article are final.

24.08 If the referee decides to abandon the match, the remaining match time must be played according to the following principles:

a. The match sheet may contain any players registered for the match in accordance with Paragraph 42.01 and Paragraph 42.02, with the exception of players substituted or sent off during the abandoned match as well as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.

b. Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.

c. Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.

d. Players sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.

III – Match Scheduling
e. Players who were suspended following a match played after the abandoned match in question can be included on the match sheet.

f. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned.

g. The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

**Article 25  Refusal to play and similar cases**

25.01 If an association refuses to play or is responsible for a match not taking place or not being played in full, the UEFA Control, Ethics and Disciplinary Body takes a decision in the matter.

25.02 The UEFA Control, Ethics and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the association responsible for the match being abandoned.

25.03 If an association is disqualified during the competition, the results of all of its matches are declared null and void, and the points awarded forfeited.

25.04 If an association that has qualified for the final tournament does not compete, the UEFA administration may replace it and, if so, decide which association takes its place according to the results achieved by the associations eliminated previously.

25.05 An association which refuses to play or is responsible for a match not taking place or not being played in full loses all rights to payments from UEFA.

25.06 Upon receipt of a reasoned and well-documented request from the aggrieved association(s), the UEFA administration may set an amount of compensation due for financial loss.
IV – Stadium Infrastructure

Article 26  Stadiums

26.01 Unless stipulated otherwise in these regulations, matches in the competition must be played in stadiums which meet the structural criteria as defined in the UEFA Stadium Infrastructure Regulations for the following categories:

a. category 2 for the qualifying competition;
b. category 4 for the final tournament.

Article 27  Pitches

27.01 The host association must ensure that the pitch is in the best possible condition for play.

27.02 For natural pitches, the height of the grass may not, in principle, exceed 30mm and the entire playing surface must be cut to the same height. The height of the cut should be the same for both the training sessions and the match. If deemed necessary by the referee or the UEFA match delegate, the host association may be requested to reduce the height of the grass for the match and training sessions.

27.03 The pitch watering schedule must be communicated by the host association at the pre-match organisational meeting. The pitch must be watered evenly and not only in certain areas. As a general rule, pitch watering must finish 60 minutes before kick-off. Additional pitch watering may also take place if so decided by the host association in the qualifying competition and by UEFA in the final tournament, provided it takes place:

a. between 15 and 10 minutes before kick-off (or between 20 and 15 minutes before kick-off depending on the countdown); and/or
b. during half-time (for a maximum of five minutes, allowing substitute players to warm up on the field of play).

The referee is entitled to request changes to the schedule.

27.04 Participating associations may not allow any commercial or promotional activities (e.g. commercial or product brands, logos or commercial mascots) to appear on the field of play from the moment the teams are ready to kick off until after the final whistle. The UEFA administration may allow such activities to take place at half-time in the qualifying competition matches.

27.05 Advertising placed in the vicinity of the field of play must be safe for players and referees. Any kind of upright advertising must be placed at a minimum distance of three metres from the boundary lines of the field of play, and at least one metre from the goal net. The recommended distances are shown in Annex C.

27.06 All goals must be set up securely and in accordance with the IFAB Laws of the Game.
Article 28  Artificial turf

28.01 With the exception of the final tournament, which must be played on natural turf, matches in the competition may be played on artificial turf in accordance with the UEFA Stadium Infrastructure Regulations and provided that such artificial turf is certified as FIFA Quality Pro.

28.02 The owner of the artificial turf and the host association are fully responsible for meeting the above requirements, in particular those related to:
   a. maintenance work and ongoing improvement measures; and
   b. safety and environmental measures as set out in the FIFA Quality Programme for Football Turf – Handbook of Requirements and the FIFA Quality Programme for Football Turf – Handbook of Test Methods.

28.03 The owner of the artificial turf and the host association must obtain sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf.

28.04 UEFA cannot be held responsible for any damages to third parties resulting from the use of the artificial turf.

28.05 At the time the venue is announced to the UEFA administration, the host association must submit a copy of the relevant artificial turf certificate, which must still be valid on the date of the match in question.

Article 29  Retractable stadium roofs

29.01 Before the match, the UEFA match delegate, in consultation with the referee, decides whether a stadium’s retractable roof will be open or closed during the match. This decision must be announced at the pre-match organisational meeting, although it may subsequently be altered at any time prior to kick-off if the weather changes, again in consultation with the referee.

29.02 If the match starts with the roof closed, it must remain closed until half-time or for the entire match. If the match starts with the roof open, only the referee has the authority to order its closure during the match, subject to any applicable laws issued by a competent state authority. Such a decision may only be taken if the weather seriously deteriorates. If the referee does order the roof to be closed during the match, it must remain closed until half-time or the final whistle.

Article 30  Floodlights

30.01 Matches may be played in daylight or under floodlights, with the exception of the last decisive qualifying group stage matches, which must be played under floodlights. If played under floodlights, the illuminance must correspond to the requirements set in the UEFA Stadium Infrastructure Regulations.
Article 31  Clocks

31.01 Stadium clocks may be used to show the amount of time played or remaining provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 105 and 120 minutes).

Article 32  Screens

32.01 In the qualifying competition, the results of other matches can be shown on the scoreboard and/or giant screen during the match, and simultaneous transmissions and replays are authorised for press monitors and closed-circuit channels. In addition, simultaneous transmissions, replays and delayed footage of the match being played in the stadium may be transmitted on the stadium’s giant screen provided that the host association has obtained all the necessary third-party permission to transmit such footage, including permission from the UEFA match delegate, the host broadcaster producing the live international feed of the match and any relevant local authorities. However, the host association must ensure that replays and delayed footage are shown on the giant screen during the match only when the ball is out of play and/or during the half-time interval, the break before extra time (if any), the half-time interval during extra time (if any) and/or before the start of the kicks from the penalty mark. Moreover, the host association must ensure that any footage shown on the giant screen under no circumstances includes any images that:

a. may have an impact on the playing of the match;
b. may be reasonably considered as controversial insofar as they are likely to encourage or incite any form of crowd disorder;
c. may display any public disorder, civil disobedience or any commercial and/or offensive material within the crowd or on the pitch; or
d. may be deemed to criticise, undermine or damage the reputation, standing or authority of any player, referee and/or any other party at the stadium (including any images that are aimed at highlighting, directly or indirectly, any offside offence, foul, potential mistake of a referee and/or any behaviour which is contrary to the principle of fair play).

32.02 Simultaneous or delayed transmissions on public screens outside the stadium in which a match is played (e.g. in a stadium of the visiting association or in a public place anywhere) may be authorised subject to:

a. a licence being granted by UEFA; and
b. authorisation being granted by the audiovisual rights holders in the territory of the screening and by the public authorities.

32.03 The UEFA administration determines the conditions governing all scoreboard and giant screen transmissions during the final tournament.
Article 33  Match equipment

33.01 Balls must comply with the *IFAB Laws of the Game* as well as with the *UEFA Equipment Regulations*.

33.02 For qualifying competition matches, as well as for training sessions, balls of excellent quality must be provided by the host association. The balls provided for training must be of the same type and quality as those used for the matches.

33.03 For matches and official training sessions during the final tournament, balls are supplied by UEFA.

33.04 The use of two-sided substitution boards (preferably electronic) is compulsory for all matches. For each match a minimum of two boards must be provided by the host association.

33.05 Goal-line technology (GLT) may be used in accordance with the *IFAB Laws of the Game* and the *FIFA Quality Programme for Goal-Line Technology Testing Manual* in the final tournament for the purpose of verifying whether a goal has been scored to support the referee’s decision. That decision remains under the sole discretion of the referee and is final.

33.06 If the host association of a match in the qualifying competition has a certified GLT system at the stadium and wishes to use it for the match, it must obtain the visiting team’s consent and UEFA’s approval via the official GLT approval process communicated by UEFA. The host association then contracts the approved GLT service provider directly and bears all the associated costs. The entire approval and contracting process must be completed at least 30 days before the match is scheduled to take place.

33.07 A failure of the goal-line technology system may in no way prejudice the decision of the referee. If necessary, for example in case of a system failure, matches will take place or continue without the use of GLT.

Article 34  Training sessions

34.01 The day before the match, pitch conditions permitting, both teams are allowed to train for a maximum of one hour on the pitch on which the match is to take place. For the final tournament group stage, this provision applies only to each team’s first match in a stadium. In all cases, if holding such training sessions could render the pitch unfit for play the next day, an alternative training ground must be made available. Alternative training grounds must be approved by the UEFA administration in advance. If both teams wish to train at the same time, priority is given to the visiting team.

34.02 In addition, in the qualifying competition, the visiting team may hold private training sessions at a location to be agreed on with the host association, but not at the match stadium.
34.03 The referee team may train on the pitch on which the match will be played the day before the match.

34.04 If an association participating in the final tournament holds a public training session, it must comply with the instructions and guidelines issued by the UEFA administration. Participating associations may not exploit any commercial rights in relation to such public training sessions.

### Article 35 Team hotels and training centres – final tournament

35.01 For the final tournament, UEFA provides each association a number of pre-selected training centres. Should an association choose another training centre, then it must ensure full compliance with these regulations and cover all the related costs.

35.02 UEFA selects and contracts team transfer hotels and transfer training centres in each host city and allocates them to the teams based on the match schedule, for use in accordance with Paragraph 22.03 and Paragraph 56.04.

35.03 All training centres used by associations during the final tournament are referred to as "official" from two days before the opening match. The UEFA administration will issue specific instructions and guidelines regarding the use of all selected team base camps as well as the assigned transfer hotels and training centres.

### Article 36 Ticketing – qualifying competition

36.01 In the qualifying competition, an adequate number of complimentary and purchase tickets, to be fixed by mutual agreement, must be set aside for the visiting association.

36.02 Host associations must make at least 5% of the total capacity of their stadium available exclusively to visiting supporters. In addition, visiting associations are entitled to purchase up to 200 top-category tickets (unless otherwise agreed between the two associations in question) for their VIP supporters, sponsors, etc. (see Articles 17 and 25 of the UEFA Stadium Infrastructure Regulations and Article 19 of the UEFA Safety and Security Regulations).

36.03 Visiting associations which have requested an allocation of tickets may return any unused tickets to the host association without payment up to seven days prior to the match, unless otherwise agreed by the two associations in writing. After this deadline the visiting association must pay for the whole allocation, irrespective of whether all the tickets have been sold.

36.04 The host association may reallocate tickets returned or not requested by the visiting association provided that all safety and security measures (as mentioned in the UEFA Safety and Security Regulations) are respected and that such tickets are not reallocated to supporters of the visiting association.
The official UEFA representatives and at least four representatives of the visiting association must be provided with complimentary top-category seats (and associated hospitality) in the VIP sector.

**Article 37  Venue data coordinator**

The host association must ensure that the venue data coordinator (VDC) appointed by UEFA to gather live data during the match is provided with:

a. a commentary position (or an equivalent position) with dedicated broadband internet access, which needs to be in place from the morning of the match until 90 minutes after the final whistle; and

b. an accreditation permitting access to the referees' dressing room.
VI – Match Procedures

Article 38  Match sheet

38.01 Before each match, each team must indicate on the match sheet the numbers, full names, dates of birth and, if applicable, shirt names of the 23 players in its squad, together with the full names of the officials sitting on or next to the substitutes’ bench. The match sheet must be validated by the competent association official.

38.02 The 11 players indicated on the match sheet as forming the starting 11 must commence the match. The other players are designated as substitutes. The numbers on the players’ shirts must correspond with the numbers indicated on the match sheet, on which the goalkeepers and team captain must also be identified.

38.03 Both teams must submit their validated match sheets at least 75 minutes before kick-off.

38.04 Only three of the substitutes listed on the match sheet may take part in the match. A player who has been substituted may take no further part in the match. Exceptionally, a fourth substitute listed on the match sheet may take part in knock-out matches exclusively during extra time.

38.05 After the validated match sheets have been submitted by both teams, and if the match has not yet kicked off, no replacement is allowed except in the following cases:

a. If any of the players indicated on the match sheet as forming the starting 11 cannot start the match due to physical incapacity, she may be replaced by one of the substitutes listed on the match sheet. The replaced player is taken off the match sheet and the quota of substitute players is reduced accordingly for the match in question. During the match, three players may still be substituted.

b. If any of the substitutes listed on the match sheet cannot be fielded due to physical incapacity, she may not be replaced, which means that the quota of substitute players is reduced accordingly for the match in question.

The association concerned must, upon request, provide the UEFA administration with the necessary medical certificates.

Article 39  Match protocol

39.01 The UEFA, FIFA, UEFA competition and UEFA Respect flags, as well as the two national team flags, must be flown horizontally at the stadium at all matches in the competition.

39.02 The countdown to kick-off must comply with the principles set by UEFA. For each qualifying match, the specific countdown must be communicated by the host association at the pre-match organisational meeting.

39.03 Both teams must be at the stadium at least 75 minutes before kick-off.
39.04 The walk-on music provided by UEFA must be played from when the players emerge from the players’ tunnel until they have lined up, at which point the national anthems of both teams must be played (maximum of 90 seconds each).

39.05 At all matches in the competition, the players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play.

**Article 40  Rules governing the technical area**

40.01 Eleven team officials, one of whom must be a team doctor, and 12 substitute players are allowed to sit on or next to the substitutes’ bench, i.e. a total of 23 persons. The names of all these persons and their functions must be listed on the match sheet.

40.02 During the match, substitutes are allowed to leave the technical area to warm up. The referee determines exactly where they may warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many substitutes are allowed to warm up simultaneously. In principle, three substitutes per team are allowed to warm up at the same time; exceptionally, if space so permits, the referee can allow additional substitutes from each team to warm up simultaneously in the determined area. The team fitness coach indicated on the match sheet may join the players warming up and is responsible for ensuring the referee’s instructions are respected.

40.03 The use of any electronic communication equipment and/or systems is regulated by the *IFAB Laws of the Game* and the relevant instructions issued.

40.04 Smoking is not allowed in the technical area during matches.
Article 41 Player eligibility

41.01 Each association must select players for its national representative team who hold the nationality of its country and who comply with the provisions of Articles 5 to 8 of the Regulations Governing the Application of the FIFA Statutes.

41.02 Each player taking part in the competition must be in possession of a valid passport or identity card of the country for which she is playing, containing a photograph and giving full particulars of her date of birth (day, month, year). Otherwise, she will not be allowed to take part in the competition. The referee or the UEFA match delegate may ask to see the passports/identity cards of the players listed on the match sheet.

41.03 Players who are 16 years of age by the end of the calendar year when the match is played are eligible to play. The associations are responsible for the strict observation of this provision.

41.04 All players must undergo a medical examination to the extent provided for by the UEFA Medical Regulations.

41.05 The UEFA administration decides on questions of player eligibility. Challenged decisions are dealt with by the UEFA Control, Ethics and Disciplinary Body.

Article 42 Player lists

42.01 Each association must provide the UEFA administration with a list of 23 players (surnames, first names, club and date of birth) as well as the surnames, first names and dates of birth of the head coach, and assistant coach, mentioning their coaching qualifications. Three of these 23 players must be goalkeepers. For the qualifying competition, this list must be completed online by 24.00CET the day before the match. A signed copy of this list must be handed to the UEFA match delegate at the pre-match organisational meeting.

42.02 For the final tournament, the list of 23 players must be completed online at least 10 full days before the opening match. A signed copy of this list must also be sent to the UEFA administration by the same deadline.

42.03 Should a listed player become seriously injured or ill before her team’s first match in the final tournament, she may only be substituted if a doctor from the UEFA Medical Committee and the team doctor concerned both confirm that the injury or illness is sufficiently serious to prevent the player from taking part in the final tournament. Subject to the final approval of the UEFA administration, this injured or ill player may be replaced on the list of 23 players registered for the final tournament.

42.04 Should a listed goalkeeper become seriously injured or ill during the final tournament, she may only be substituted if a doctor from the UEFA Medical Committee and the team doctor concerned both confirm that the injury or illness
is sufficiently serious to prevent the player from taking part in the final tournament. Subject to the final approval of the UEFA administration, this injured or ill goalkeeper may be replaced on the list of 23 players registered for participation in the final tournament.

42.05 All official player lists are published by the UEFA administration.

42.06 The associations are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.
VIII – Refereeing

Article 43   Referee team and referee liaison officer

43.01 The General Terms and Conditions for Referees officiating at UEFA Matches apply to the referee teams appointed for the competition.

43.02 The referee team is composed of the referee, two assistant referees, the fourth official and, if appointed, two additional assistant referees.

43.03 In principle, female referees are appointed.

43.04 The referees are taken care of by a referee liaison officer, who is an official representative of the host association.

43.05 Directly after the match, the referee validates the official match report.

Article 44   Appointment and replacement of referees

44.01 The Referees Committee appoints a referee for each match. Only referees from the official FIFA list of referees are eligible. The rest of the referee team is, in principle, proposed by the association of the referee, in accordance with criteria established by the Referees Committee. The host association may be requested to appoint referees.

44.02 The Referees Committee decides on the criteria for the appointment of additional assistant referees for each competition stage.

44.03 UEFA arranges for the referee team to arrive at the venue the day before the match. If a member of the referee team does not arrive at the match venue by the evening before the match, the UEFA administration and the teams must be informed immediately. The Referees Committee takes the appropriate decisions, which are final.

44.04 If a referee, assistant referee or additional assistant referee becomes unfit before or during a match and is unable to officiate, she is replaced by another member of the referee team as follows:

a. The referee is replaced either by an additional assistant referee, by the fourth official if the appointed fourth official is a referee, or by an assistant referee.

b. An assistant referee is replaced by the fourth official or by the reserve assistant referee if one has been appointed.

c. An additional assistant referee is replaced by the fourth official.

If necessary, the match will take place without additional assistant referees and/or without a fourth official.
Article 45  Procedure in case of severe injury to players

45.01 In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the IFAB Laws of the Game. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

45.02 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player’s fitness to do so.
IX – Disciplinary Law and Procedures

Article 46 UEFA Disciplinary Regulations

46.01 The provisions of the *UEFA Disciplinary Regulations* apply for all disciplinary offences committed by associations, officials, members or other individuals exercising a function at a match on behalf of an association, unless the present regulations stipulate otherwise.

Article 47 Yellow and red cards

47.01 As a rule, a player who is sent off the field of play is suspended for the next match in the competition. Red-card suspensions that cannot be served during the competition are carried forward to the FIFA Women's World Cup. In case of serious offences, the UEFA Control, Ethics and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.

47.02 In case of repeated cautions:
   a. in the qualifying competition, a player is suspended for the next competition match after three cautions in three different matches, as well as after the fifth and any subsequent caution;
   b. in the final tournament, a player is suspended for the next competition match after two cautions in two different matches.

47.03 Cautions and pending yellow-card suspensions expire on completion of the qualifying group stage. They are not carried forward to the play-offs nor the final tournament.

47.04 Single cautions from matches in the play-offs are not carried forward to the final tournament.

47.05 Single cautions from matches in the final tournament expire on completion of the quarter-finals. They are not carried forward to the semi-finals.

47.06 Cautions and pending yellow-card suspensions from the final tournament expire at the end of the competition.

Article 48 Protests and appeals

48.01 Protests and declarations of the intention to appeal against a decision by the UEFA Control, Ethics and Disciplinary Body must be lodged in accordance with the relevant provisions of the *UEFA Disciplinary Regulations*, with the exception of the following deadlines being applicable to the final tournament:
   a. a protest must reach the UEFA Control, Ethics and Disciplinary Body within 12 hours of the end of the match in question;
   b. a declaration of the intention to appeal against the decision by the UEFA Control, Ethics and Disciplinary Body must be lodged within 24 hours of notification of the relevant decision with grounds.
Article 49  Playing attire approval

49.01 The UEFA Equipment Regulations apply to all matches in the competition, unless specified otherwise in these regulations.

49.02 For the qualifying competition, participating associations must use playing attire that has been approved by the UEFA administration beforehand. Samples of any new playing attire to be used must be sent to the UEFA administration for approval at least two weeks before its intended use.

49.03 For the final tournament, playing and non-playing attire and special equipment must be approved by the UEFA administration, which will confirm the exact approval procedure at the workshop organised in conjunction with the final draw.

49.04 UEFA has the right and a duty to check playing attires before the match and may retain questionable items for further review.

Article 50  Colours

50.01 As a rule, the home team is entitled to wear its first-choice playing attire. In order to clearly distinguish between the teams on the field of play, the UEFA administration may request that teams combine elements of their different approved playing attires. The UEFA administration issues a written decision regarding the playing attires in advance of each match.

50.02 If on the day of the match, in the opinion of the referee or the UEFA administration, the colours of the two teams could be confused, they will be changed. As a rule, in such cases it is the home team that has to change colours, for practical reasons. The decision taken by the UEFA administration in consultation with the referee is final.

Article 51  Numbers and names

51.01 Players must be allocated numbers between 1 and 23. If the number 1 is used, it must be worn by a goalkeeper. The numbers on the back of the shirts must correspond with the numbers indicated on the match sheet.

51.02 In case an outfield player must take the position of goalkeeper during a match, each team must have an extra set of goalkeeper shirts without names or numbers in the same two colours as the regular goalkeeper shirts.

Article 52  Badges

52.01 The competition badge must be worn, positioned in the centre of the free zone on the right shirt sleeve.
52.02 The reigning titleholder must wear the titleholder badge (instead of the competition badge) positioned in the centre of the free zone on the right shirt sleeve.

52.03 The UEFA Respect badge must be worn on the free zone of the left shirt sleeve.

52.04 If UEFA distributes badges for its women’s football promotional campaign, these must be worn on the free zone of the left shirt sleeve above the UEFA Respect badge.

52.05 None of the badges may be used in any other competition, or for any other purpose, including commercial or promotional activities, without UEFA’s prior approval.

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**Article 53 Other team equipment**

53.01 For the qualifying competition, UEFA will provide the associations with captain’s armbands and issue relevant guidelines for their use at matches.

53.02 For the final tournament, the special equipment provided to each participating association must be used, to the exclusion of any similar items.

53.03 All equipment items worn or used during the final tournament must be free of any sponsor advertising. This provision applies:

a. to any event held at a stadium, from arrival at the stadium until departure from the stadium;

b. to any training session designated as official by the UEFA administration; and

c. at any official UEFA press conference.

53.04 For the final tournament, only warm-up bibs provided by UEFA may be used during official training sessions, for the pre-match warm-ups held at the stadium and for the warm-up of substitute players during the match.

Article 54  Financial rules – whole competition

54.01 The amounts paid by UEFA are gross amounts. As such they cover any and all taxes, levies and charges.

54.02 The UEFA administration resolves any disputes concerning the settlement of accounts by the participating associations. Such decisions are final.

Article 55  Financial rules – qualifying competition

55.01 In principle, the host association retains its match-related earnings and bears all organisational costs (including any taxes, levies and charges).

55.02 The host association pays for the board and lodging of the referee team, the UEFA match delegate and the UEFA referee observer as well as for their transport within the host association's territory. Their international travel expenses and daily allowances are covered by UEFA.

55.03 Unless agreed otherwise by the associations concerned or stipulated otherwise in these regulations, visiting associations pay for their own travel, board and lodging.

Article 56  Financial rules – final tournament

56.01 Performance bonuses and the lump sums to compensate for board & lodging and international travel expenses are credited to each participating association's account with UEFA, while the cost of purchase tickets and any additional services is debited.

56.02 UEFA contributes to the international travel costs of all delegations – return fare by air-conditioned bus, rail (first-class or sleeper) or air (economy class) – for a maximum of 35 persons per delegation.

56.03 UEFA provides local ground transport within the territory of the host country for a maximum of 35 persons per delegation. Any additional transport must be arranged and paid for by the participating associations themselves.

56.04 All participating associations pay the costs related to their team base camps. UEFA organises and pays for accommodation in the team transfer hotels on the basis of a standard arrangement for 35 persons per delegation. The associations are responsible for and bear the cost of any board and additional lodging arrangements.

56.05 The UEFA Executive Committee sets the amounts of the performance bonuses based on the overall revenue generated by the exploitation of the commercial rights, and decides on the corresponding distribution system.
56.06 Payments by UEFA to the participating associations will be made in instalments, starting before the final tournament, according to the schedule communicated by the UEFA administration. The participating associations will receive the balance of the total amount due to them within three months of the final tournament ending.
XII – Exploitation of the Commercial Rights

Article 57  Commercial rights – general

57.01 The host associations shall ensure that, as a minimum, their ticketing terms and conditions for the matches stipulate that:
   a. no person may conduct any promotional or commercial activity at the match stadium, without the prior written approval of UEFA;
   b. tickets must not be used for any commercial purposes such as for promotion, advertising, use as a prize in a competition/sweepstake, or as part of a hospitality or travel package without the prior written approval of UEFA;
   c. all people attending the match acknowledge that use may be made (free of charge) of their voice, image and/or likeness in still images and audio/visual transmissions relating to the match;
   d. no person attending the match may, without UEFA’s prior written approval, record, transmit and/or exploit any sound, image, data, statistics and/or description of the match for any purpose other than for private use.

57.02 Participating associations may not use or authorise any third party to use any of the competition trademarks or music or any graphic material or artistic forms developed in connection with the competition in programmes, promotions, publications or advertising or otherwise without the prior written consent of UEFA. In addition, participating associations may not develop, use, register, adopt or create any mark, logo or symbol which refers to the competition or which, in UEFA’s reasonable opinion, is confusingly similar to, is a colourable imitation of, is a derivation of, or unfairly competes with such trademarks, materials or forms.

57.03 UEFA declines all responsibility and liability in the event of any conflict between any agreement entered into by an association and any arrangement entered into by UEFA relating to the exploitation of the commercial rights to the competition.

Article 58  Promotional purposes

58.01 UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the promotional rights to the competition.

58.02 On registering for the competition, associations must grant UEFA the right to use and authorise others to use photographic, audiovisual and visual material of their team, players and officials (including their names, relevant statistics, data and images), as well as the association name, logo, emblem, stadium image and team shirt (including references to the kit manufacturers), free of charge and worldwide for the full duration of any rights for (a) the staging and organising of the competition (and future editions of the competition); (b) non-commercial, promotional and/or editorial purposes (including the use of such material in the multilateral production of television and media promotion and coverage of the final tournament and on/for the UEFA digital services); and/or (c) as reasonably
designated by UEFA. Any such use may occur after the competition and may include references to and/or branding of third parties, including sponsors, provided that no direct association will be made by UEFA between individual players or associations and any partner. On request, the associations must supply UEFA free of charge with all appropriate material as well as with the necessary documentation required to allow UEFA to use and exploit such rights in accordance with this paragraph.

58.03 In case an association qualifies for the final tournament, it must grant UEFA the right to use and authorise others to use the association’s imagery, free of charge and worldwide for the full duration of any rights for incorporation into commercial and promotional merchandise and materials (together with packaging and promotional materials for such merchandise and materials) provided that any such merchandise and materials: (a) relate to the final tournament; (b) include the competition name and/or a competition logo; (c) include association imagery from each of the other participating associations; and (d) do not give undue prominence to the association imagery of any one or set of participating associations. The requirements specified in (c) and (d) do not apply to the use of the association imagery of the participating association that wins the competition where such association imagery is featured in images of the celebration of its victory following the final match (for example, photographs of the presentation and lifting of the trophy). Such merchandise and materials may be sold or distributed free of charge and may include customary references to and/or branding of any manufacturer, distributor and/or provider of the relevant merchandise and materials, provided that no such reference or branding implies an endorsement of any such third party or their products and/or services by any participating association. This paragraph does not relate to the imagery of any association’s players.

58.04 Associations must obtain all necessary third party rights and consents that are required in order for them to comply with this chapter and, upon request, must supply UEFA free of charge with the necessary documentation (including any third party consents) required to allow UEFA to use and exploit its rights under these regulations.

Article 59 Commercial rights – qualifying competition

59.01 The host association of any match in the qualifying competition is authorised to exploit the commercial rights relating to such matches. In doing so, it must observe any instructions or guidelines issued by UEFA from time to time.

59.02 All agreements and arrangements pertaining to the exploitation of commercial rights in respect of the qualifying competition must be presented to the UEFA administration upon request. In addition, the commercial rights to any match in the qualifying competition may not be sold unless the sale is documented in a written agreement that provides for the payment of an appropriate fee to the host association. Any such fee forms part of the match receipts and remains with the host association.
59.03 UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit the marketing rights to the qualifying competition generally or as a collective whole, including, by way of example, the right to nominate sponsors in relation to the qualifying competition or the competition (including the qualifying competition) as collective wholes. No participating association may participate in or allow any third party to use any rights granted by the participating association in any aggregation of marketing rights in any way that would permit a third party to create an association with the qualifying competition, the competition or the final tournament generally or as collective wholes. As a result, any grant by a participating association of marketing rights relating to the qualifying competition must be conditional upon the grantee and other third parties not exploiting the relevant rights in such a manner. By way of example, no participating association may create, or permit a third party to use rights granted by it to create, a website that is promoted as an official or dedicated website of the qualifying competition as a whole.

59.04 All associations participating in the qualifying competition undertake to take all legal and other measures that UEFA deems appropriate at its sole discretion to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the qualifying competition and to protect the ownership thereof.

59.05 For the purpose of directly or indirectly promoting the competition, in particular within programming produced by or on behalf of UEFA, the host association of any match in the qualifying competition must ensure that any third party owning rights to images of such a match grants UEFA the right to use and exploit, and authorise others to use and exploit, on a perpetual worldwide basis, by any and all means and in any and all media whether now known or invented in the future, throughout the world, for the full duration of such rights, not less than 15 minutes of audio and/or visual material from this match, free of charge and without payment of any associated clearance costs. For any match in the qualifying competition where production of a broadcast signal is foreseen, the host association undertakes to provide UEFA, free of charge and at least 60 minutes prior to the kick-off of the match, with access to the transmission details for receiving the broadcast signal at a location of UEFA’s choice. These broadcasts can be recorded by UEFA for purposes envisaged in this paragraph and a copy of such recordings will be made available to the host association upon request. If the signal is unavailable for whatever reason, the host association undertakes to provide UEFA with a recording of the entire match, free of charge, in HDCam (or if not available, in Digibeta) format (or such other format as may be requested by UEFA), to be sent to a destination determined by UEFA within seven days of the relevant match.
Article 60  Commercial rights – final tournament

60.01 UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the commercial rights to the final tournament, including those arising at, and relating to, the official training ground of each participating association. UEFA may exercise its right to exploit these commercial rights at its sole discretion and on a worldwide basis.

60.02 The commercial rights arising at, and relating to, the official training centre of each participating association commence the moment the team first arrives at the team base camp and at the latest two days before the opening match. They terminate at the end of the final tournament.

60.03 Each participating association must provide all necessary assistance and cooperation to UEFA in taking any and all legal and other measures that UEFA, at its sole discretion, deems appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the final tournament and to ensure that all the commercial rights remain owned and exercised solely and exclusively by UEFA without restriction. In this regard, no association may use or exploit, directly or indirectly, any commercial rights to the final tournament without the express prior written agreement of UEFA and subject to such conditions as UEFA may require. Each association must ensure that its players, coaches, officials and other employees as well as its partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the final tournament without UEFA’s express prior agreement, which may be granted or withheld at its sole discretion.

60.04 From the association's arrival at the final tournament venue until the end of the final tournament, a participating association may not display (including on any clothing) any third party commercial identification or branding in any final tournament stadium, or at any official UEFA press conference, other than:
   a. on attire used at unofficial training sessions;
   b. manufacturer’s identification on attire in accordance with the UEFA Equipment Regulations.

60.05 Associations participating in the final tournament may be permitted to make coaching films, which must not be used for any purposes whatsoever other than for the instruction of players, referees and officials of the relevant associations. Permission to film and produce such coaching films must be obtained from the UEFA administration in writing. Such permission sets out any relevant financial and other conditions. Available space and locations for the relevant film crews are limited and any such requests for permission must be submitted to the UEFA administration at least 30 days before the start of the final tournament. All practical filming arrangements, including access, working areas, number and size of crews, types of camera, etc., are communicated by UEFA in advance by circular letter or a similar means of communication. All intellectual property rights in and to any and all material recorded for such purposes must be assigned to UEFA in writing and, if so requested by UEFA, a copy of all relevant film material provided to UEFA within 24 hours of any such request being made.
60.06 Each participating association guarantees UEFA optimum support in the implementation of the commercial rights, and undertakes to refrain from taking any steps that would encroach upon the rights granted by UEFA to any of its partners.

60.07 Each participating association must (where applicable) assist UEFA in combating activities that undermine UEFA’s commercial programme and the value of the commercial rights. In this regard, each participating association must provide UEFA with all such assistance as UEFA may reasonably require in order to prevent third parties from undertaking without UEFA’s consent, activities that directly and/or indirectly associate that third party or their products, services or brands with UEFA or the competition. In particular, each participating association must prohibit third parties to which it grants rights from undertaking such activities. In addition, no participating association may admit any person to a stadium who may reasonably be expected to act in a manner which undermines UEFA’s commercial programme.

60.08 Each participating association must support and ensure that its players, officials and other employees support the commercial programme established by UEFA for the final tournament, including, without limitation, the promotional programmes run by UEFA and its partners (e.g. ball boys/girls, player escorts, match-ball carriers, flag bearers, player of the match awards and stadium tours).
Article 61 Responsibilities regarding media matters – qualifying competition

61.01 Each participating association must appoint an English-speaking team press officer to coordinate cooperation between the association and the media in accordance with these regulations. The team press officer must ensure that the media facilities provided by the association for home matches meet the required standards. The team press officer must be present at all home and away matches to coordinate all media arrangements, including pre- and post-match press conferences and interviews. They must cooperate with the other team's press officer during the preparation and delivery of the match and ensure that all accreditation requests come from bona fide media representatives.

Article 62 Media activities on the day before the match – qualifying competition

62.01 Each team must open their training session on the day before the match to the media for at least 15 minutes.

62.02 Each team must make its head coach and at least one player available to the media the day before the match. This may take the form of a press conference or individual interview opportunities. Ideally, these media activities will be staged at the match stadium, but they must, in any case, take place in the city where the match is to be played. The media activities of both teams must be arranged so that media representatives can attend both, and so that media deadlines in the countries concerned can be respected.

Article 63 Matchday media activities – qualifying competition

63.01 Pre-match, half-time and post-match interviews can take place with each team at the stadium as follows:
   a. Interviews are allowed with coaches and players before the match, subject to their agreement.
   b. Half-time interviews may be conducted with one of the listed team officials, subject to their agreement.
   c. Post-match super-flash and flash interviews take place immediately after the final whistle in designated areas between the pitch and the dressing rooms. Both teams must make their head coach and at least two key players available if requested.

63.02 Each team must make its head coach available for a post-match press conference at the match stadium. The first press conference must start no later than 20 minutes after the final whistle.
Article 64  Accreditations and access rights – qualifying competition

64.01 No media representatives are allowed to go on to the field of play before, during or after the match, with the exception of the host broadcaster camera crew covering the team line-ups at the start of the match and up to two host broadcaster camera crews filming the teams after the end of the match. The same applies to the tunnel and dressing-room area, with the exception of flash interview positions and a camera of the host broadcaster filming the following activities:

a. team arrivals (as far as to the dressing-room area);
b. players in the tunnel prior to entering the field (before the match);
c. players returning to the pitch at the start of the second half.

64.02 A limited number of photographers, cameramen and production staff of the audiovisual rights holders – all equipped with the appropriate pitch-access accreditation – are allowed in the area between the boundaries of the field of play and the spectators (see Annex C).

64.03 The team dressing rooms are off limits to media representatives before, during and after the match. However, subject to the teams’ prior agreement, one camera crew of the host broadcaster may enter the dressing rooms to film the players’ shirts and equipment. This filming must be completed before the arrival of the players, at least 90 minutes before kick-off. Any additional dressing room access for media (e.g. for post-match celebrations) must be agreed between the relevant team and UEFA in advance.

64.04 A position in the main stand should be foreseen for a camera crew from each team to conduct technical filming. Generally they should be in a central position or a position agreed by the teams and the local press officer.

Article 65  Responsibilities regarding media matters – final tournament

65.01 Each participating association must appoint an English-speaking team press officer for the whole tournament to coordinate media matters in cooperation with UEFA and the media, in accordance with UEFA’s rules and regulations. The team press officer assists UEFA with access to interviews, training sessions and other team media activities, as well as providing operational information, content and statistics as requested. The team press officer must attend all team media activities, travel with the team to all matches and work alongside the UEFA media officer at the match venues.

Article 66  Media activities on the day before the match – final tournament

66.01 The day before the match, each team must hold an official training session at the stadium where the match is to be played. In case of poor pitch conditions, UEFA can ask the teams to hold their official training sessions at an alternative location.
The training sessions must be open to all sectors of the media for at least 15 minutes, regardless of location. If media access is limited to 15 minutes, it is the responsibility of the team press officer and UEFA to ensure that the stadium is clear of media after these 15 minutes and that all permanently installed TV cameras are switched off.

66.02 Each team must hold an official UEFA press conference the day before the match at the stadium where the match is to be played. These must be organised in cooperation with UEFA to enable media representatives to meet their deadlines in the countries concerned. Each team's press conference must be attended by the head coach and at least one player, both of whom must also be available for short interviews with the main audiovisual right-holders from the countries of both participating teams. Associations are responsible for providing interpreters at all official UEFA press conferences.

### Article 67  Matchday media activities – final tournament

**67.01** Pre-match, half-time and post-match interviews can take place with each team at the stadium as follows:

a. Interviews are allowed with coaches and players before the match, subject to their agreement.

b. Half-time interviews may be conducted with one of the listed team officials, subject to their agreement.

c. Post-match super-flash and flash interviews take place immediately after the final whistle in designated areas between the pitch and the dressing rooms. Both teams must make their head coach and at least two key players available if requested.

**67.02** Each team must make its head coach available for a post-match press conference at the match stadium. The first press conference must start no later than 20 minutes after the final whistle. The player of the match, as designated by UEFA, must also attend the post-match press conference.

**67.03** After the match, a mixed zone must be set up between the team dressing rooms and the team transport area. This area offers reporters additional opportunities to conduct interviews and is accessible only to coaches, players and media representatives. The mixed zone may be divided into separate sections for audiovisual rights holders and UEFA's official media platforms, written press, audio media and audiovisual non-rights holders as determined by UEFA. All players from both teams that have taken part in the match, either in the starting line-up or as substitutes, are obliged to pass through the mixed zone for this purpose.
**68.01** The accreditation of media representatives is the responsibility of UEFA, which may consult the associations to verify requests received from media representatives from their countries. Final decisions on the acceptance or refusal of accreditation requests are the sole responsibility of UEFA, at its full discretion. UEFA may withdraw an accreditation at any time.

**68.02** Access devices for final tournament matches and official media activities are managed and distributed by UEFA. Association media platforms must comply with the guidelines provided by UEFA in advance of the tournament.

**68.03** Any live audio transmission of the match(es) via internet and wireless technology, or the sale or distribution of any commentary of the match(es) on any media, is expressly prohibited unless specifically authorised by UEFA.

**68.04** For the final tournament, the following access restrictions apply:

a. No media representatives are allowed on the field of play before, during or after the match, with the exception of those involved in authorised operations of the host broadcaster and other audiovisual rights holders as determined by UEFA.

b. Unauthorised media representatives are not allowed on the field of play or in the area between the boundaries of the field and the spectators. Only media representatives who have been granted permission by UEFA, such as accredited photographers and audiovisual rights holders, are allowed in such areas to carry out their work in the specific locations assigned to them.

c. No media representatives are allowed in the players’ tunnel or the dressing-room area, except for flash interviews in UEFA-approved positions and for authorised operations of the host broadcaster.

d. The dressing rooms are off limits to media representatives before, during and after the match except for those involved in authorised operations of the host broadcaster and any additional access as agreed between UEFA and the respective association.
XIV – Closing Provisions

Article 69  Implementing provisions

69.01 The UEFA administration is entrusted with the operational management of the competition and is therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these regulations.

Article 70  Unforeseen circumstances

70.01 Any matters not provided for in these regulations, such as cases of force majeure, are settled by the UEFA General Secretary, whose decisions are final.

Article 71  Non-compliance

71.01 Any breach of these regulations may be penalised by UEFA in accordance with the UEFA Disciplinary Regulations.

Article 72  Court of Arbitration for Sport (CAS)

72.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the UEFA Statutes apply.

Article 73  Annexes

73.01 All annexes form an integral part of these regulations.

Article 74  Authoritative version

74.01 If there is any discrepancy in the interpretation of the English, French or German versions of these regulations, the English version prevails.
75.01 These regulations were adopted by the UEFA Executive Committee at its meeting on 27 September 2018 and come into force on 1 December 2018.

For the UEFA Executive Committee:

Aleksander Čeferin  
President

Theodore Theodoridis  
General Secretary

Nyon, 27 September 2018
Annex A – Qualifiers Match Calendar

<table>
<thead>
<tr>
<th></th>
<th>July</th>
<th>August</th>
<th>September</th>
<th>October</th>
<th>November</th>
<th>December</th>
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<tbody>
<tr>
<td>Start of week</td>
<td>Mon</td>
<td>EQ</td>
<td>UEFA Women’s EURO Qualifiers group stage / Matches de group / Gruppenphase</td>
<td>PO</td>
<td>UEFA Women’s EURO Qualifiers play-offs / Matches de barrage / Playoffs</td>
<td></td>
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</table>
Annex B – Coefficient Ranking System

B.1 Principles

B.1.1 Matches taken into consideration
All senior women's national team matches played in UEFA European Women's Championship and FIFA Women's World Cup qualifying competitions (including preliminary round, group stage and play-offs) and final tournaments are taken into consideration.

B.1.2 Reference period
An entire championship (qualifying competition plus final tournament) is referred to in this annex as a cycle. A half cycle consists of either a qualifying competition (preliminary round and group stage with or without play-offs) or a final tournament. For the calculation of the women's national team coefficient to be used for the below mentioned draws, as a rule, two and a half cycles are taken into account.

a. Qualifying group stage draw
   – 2015 FIFA Women's World Cup (UEFA European qualifying competition and FIFA final tournament)
   – 2015-17 UEFA European Women’s Championship (qualifying competition and final tournament)
   – 2017-19 UEFA European Qualifying Competition for the FIFA Women’s World Cup (preliminary round, group stage and play-offs)

b. Final draw
   – 2015-17 UEFA European Women’s Championship (qualifying competition and final tournament)
   – 2019 FIFA Women’s World Cup (UEFA European qualifying competition and FIFA final tournament)
   – 2019-21 UEFA European Women’s Championship (qualifying group stage only)

B.1.3 Match points
Points are awarded for each match played in the qualifying competition and final tournament. Match points are awarded only for matches that have actually been played. For each match, points are awarded as follows:

a. 10,000 points (2,500 points for preliminary round matches) are awarded to each national team irrespective of the result.

b. A win is worth 30,000 points and a draw 10,000 points (7,500 and 2,500 points respectively for preliminary round matches).

c. For each goal scored, 501 points are added, and for each goal conceded, 500 points are deducted (126 and 125 points respectively for preliminary round matches). This rule also applies to any goals scored during extra time.
d. For play-offs, points according to paragraphs b) and c) above are awarded after normal time for the first leg and after normal time, or extra time if applicable, for the second leg. No points are awarded for the penalty shoot-out.

e. If a knockout match in a final tournament ends with a penalty shoot-out, both teams are awarded 10,000 points (as for a draw). In addition, the winning team is awarded an extra 10,000 points. The goals scored in the penalty shoot-out do not count.

Example: Team A beats Team B, 4-1

<table>
<thead>
<tr>
<th></th>
<th>Team A</th>
<th>Team B</th>
</tr>
</thead>
<tbody>
<tr>
<td>+ 10,000 points per match</td>
<td>10,000</td>
<td>10,000</td>
</tr>
<tr>
<td>+ 30,000 points per win</td>
<td>30,000</td>
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</tr>
<tr>
<td>+ 501 points per goal scored</td>
<td>4 x 501</td>
<td>1 x 501</td>
</tr>
<tr>
<td>- 500 points per goal conceded</td>
<td>1 x (-500)</td>
<td>4 x (-500)</td>
</tr>
<tr>
<td>Total match points</td>
<td>41,504</td>
<td>8,501</td>
</tr>
</tbody>
</table>

### B.1.4 Bonus points

To acknowledge the different levels of difficulty encountered in different stages of a competition and to give it a weighting in the calculation, bonus points as indicated in the table below are awarded to teams. Bonuses are guaranteed and do not depend on the result of the respective match.

<table>
<thead>
<tr>
<th></th>
<th>UEFA Women's EURO</th>
<th>FIFA Women's World Cup</th>
</tr>
</thead>
<tbody>
<tr>
<td>Play-offs</td>
<td>6,000</td>
<td>6,000</td>
</tr>
<tr>
<td>Group stage</td>
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<tr>
<td>Round of 16</td>
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</tr>
<tr>
<td>Quarter-finals</td>
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<td>18,000</td>
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<td>Semi-finals</td>
<td>28,000</td>
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</tr>
<tr>
<td>Third place play-off</td>
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</tr>
<tr>
<td>Final</td>
<td>38,000</td>
<td>38,000</td>
</tr>
</tbody>
</table>

### B.1.5 Cycle calculation

For each individual national team, the points obtained in all official matches during a given cycle (or half cycle) are added together and divided by the number of matches played during such period. The result is the coefficient of the cycle (or half cycle).
B.1.6 Weighting factor

More recent results are given greater consideration. The coefficient of the half cycle counts twice (weighting factor 2), the coefficient of the most recent cycle also counts twice (weighting factor 2) and the coefficient of the less recent cycle counts once (weighting factor 1).

B.2 Calculation method for compiling the rankings

The coefficients of the relevant two and a half cycles are each multiplied by their respective weighting factor, added up and divided by five (corresponding to the sum of the weighting factors). The result is the overall coefficient of the national team, which is used to compile the rankings.

B.3 Particular cases

a. For associations that have not participated in certain cycles in the relevant reference period, only cycles (and/or the half cycle) in which they were involved are taken into account with their respective weighting factor. The final result is divided by the sum of the weighting factors of the cycles (and/or the half cycle) concerned.

b. In the case of an association that has hosted or will host a UEFA Women's EURO or FIFA Women's World Cup final tournament during one of the reference periods as mentioned under Annex B.1.2 and therefore has no points from the respective qualifying competition, the points earned in the most recent qualifying competition in which the association has taken part are used.

B.4 Same coefficient

If two or more associations have the same coefficient, the following criteria are applied to the most recent half cycle, in the order given, to separate them:

a. coefficient;

b. average goal difference;

c. average number of goals scored;

d. average number of away goals scored;

e. average disciplinary points based only on yellow and red cards received (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

f. drawing of lots.
1. Teams pre-match
2. Photographers pre-match
3. Photographers during the match
4. Pitchside halfway camera
5. 20m cameras
6. Hand-held TV camera (pre-match, line-up and post-match)
7. Steadicams during the match
8. Reverse-angle cameras
9. Additional TV cameras (reserved area of minimum 10x2m)
10. Host broadcaster cameras (only remote cameras in front of boards)
11. Substitutes’ bench

Advertising boards

Note: Diagram shows standard pitch set-up. All details subject to individual stadium conditions. All pitchside equipment to be positioned so that it does not present any danger to the players, coaches and match officials.
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