

# 2020/21 Overall UEFA Nations League Ranking

## 2020/21 UNL access list

Allocation of teams for the 2020/21 edition (see Annex C):

## 2020/21 Overall UNL Ranking

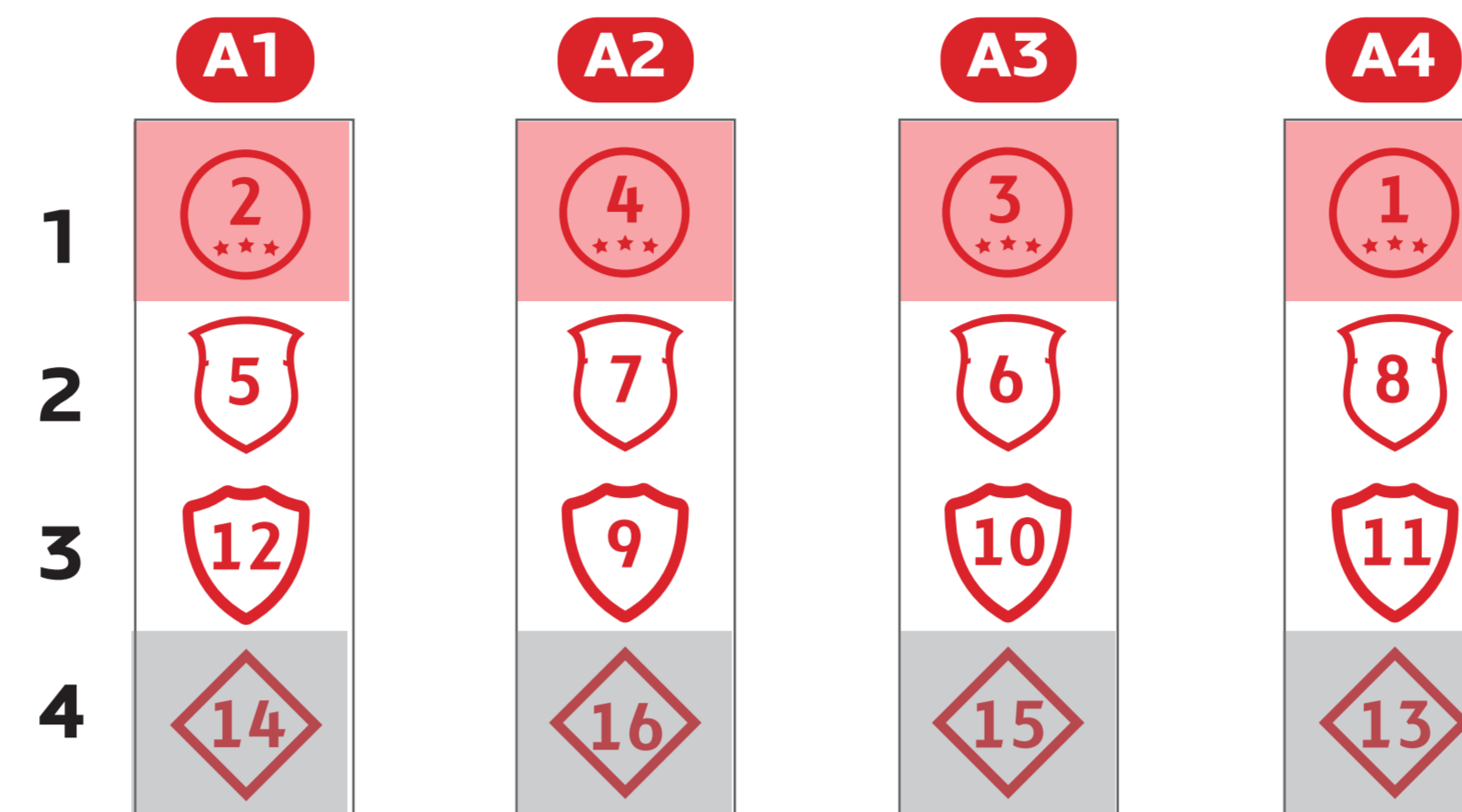
The overall rankings will be established based on the results at the end of the 2020/21 UNL league phase (see Art.19.01-04). The below drawing serves as an illustration based on simulated results.

### Nations League A

16 TEAMS

- National Association**
- 1 Portugal
  - 2 Netherlands
  - 3 England
  - 4 Switzerland
  - 5 Belgium
  - 6 France
  - 7 Spain
  - 8 Italy
  - 9 Bosnia-Herzegovina
  - 10 Ukraine
  - 11 Denmark
  - 12 Sweden
  - 13 Croatia
  - 14 Poland
  - 15 Germany
  - 16 Iceland

Ranks 1-16



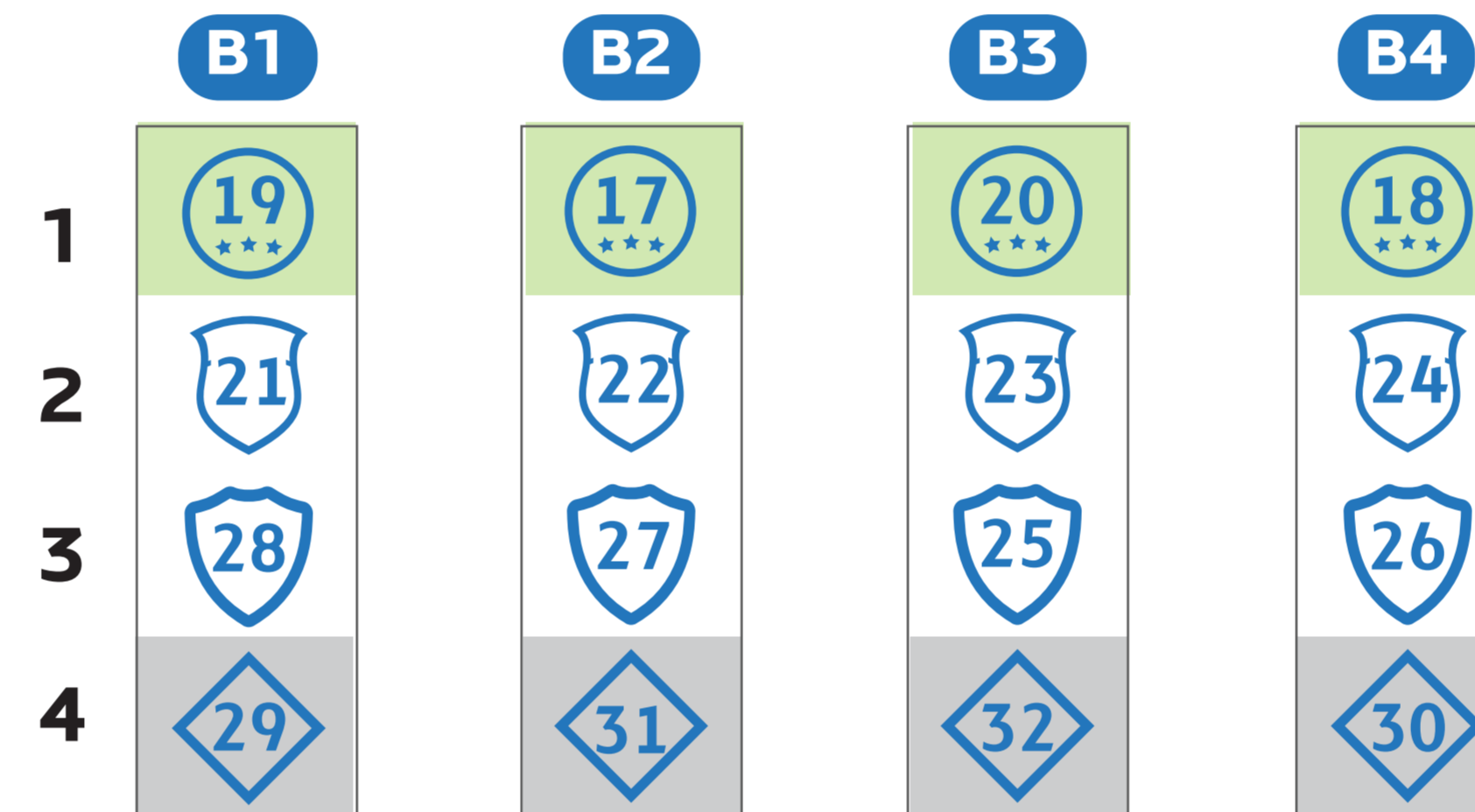
- Group winner
- Group runner-up
- Third-placed team
- Fourth-placed team

### Nations League B

16 TEAMS

- 17 Russia
- 18 Austria
- 19 Wales
- 20 Czech Republic
- 21 Scotland
- 22 Norway
- 23 Serbia
- 24 Finland
- 25 Slovakia
- 26 Turkey
- 27 Republic of Ireland
- 28 Northern Ireland
- 29 Bulgaria
- 30 Israel
- 31 Hungary
- 32 Romania

Ranks 17-32



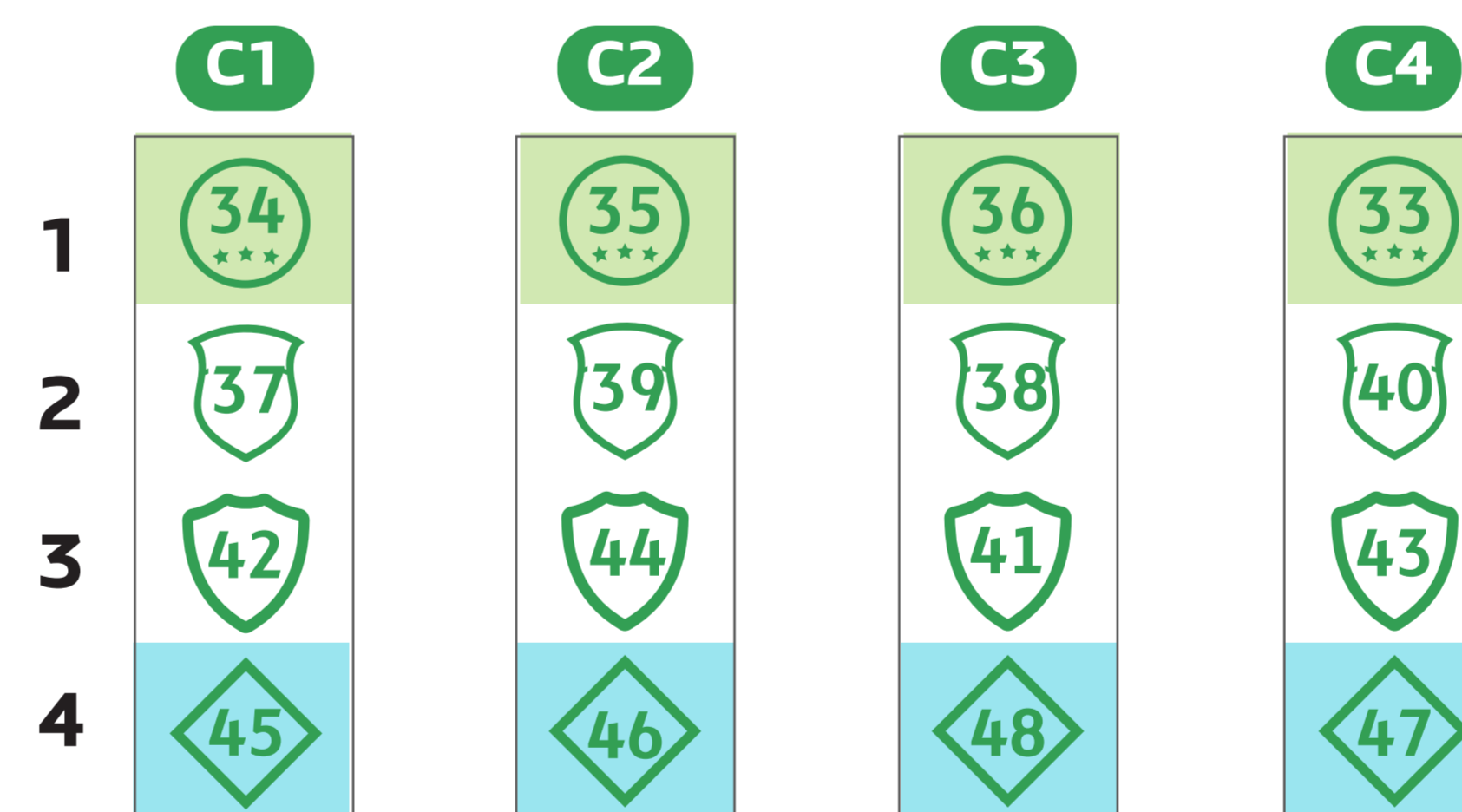
Group Ranking	1	2	3	4
League Ranking	1	2	3	4
Overall UNL Ranking	<b>A</b> 1-16	<b>B</b> 17-32	<b>C</b> 33-48	<b>D</b> 49-55

### Nations League C

16 TEAMS

- 33 Greece
- 34 Albania
- 35 Montenegro
- 36 Georgia
- 37 North Macedonia
- 38 Kosovo
- 39 Belarus
- 40 Cyprus
- 41 Estonia
- 42 Slovenia
- 43 Lithuania
- 44 Luxembourg
- 45 Armenia
- 46 Azerbaijan
- 47 Kazakhstan
- 48 Moldova

Ranks 33-48



- The four group winners of League A play the Finals in June 2021.
- The group winners of Leagues B, C & D are promoted to a higher league for the next UNL edition.
- The four lowest-ranked teams of Leagues A & B will be relegated to a lower league for the next UNL edition.
- The four lowest-ranked teams of League C will play play-outs to determine the two relegated teams for the next UNL edition.

### Nations League D

7 TEAMS

- 49 Gibraltar
- 50 Faroe Islands
- 51 Latvia
- 52 Liechtenstein
- 53 Andorra
- 54 Malta
- 55 San Marino

Ranks 49-55

