



Full Time Report

Matchday 7 - Thursday 22 January 2026

Stadion města Plzně - Plzeň

FC Viktoria Plzeň

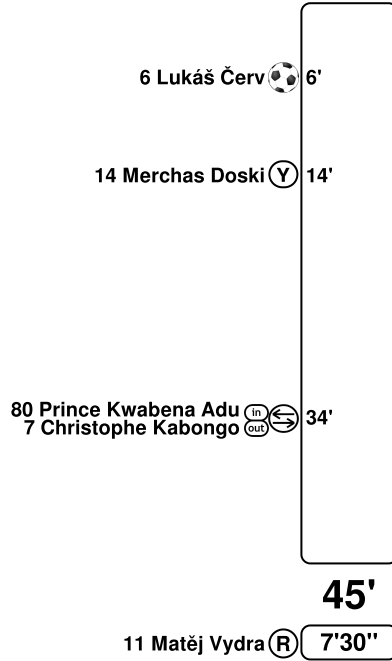
FC Porto

1 (1)

18:45 CET

(0) **1**

- Half-Time
- 44 Florian Wiegele (GK)
 - 5 Karel Spáčil
 - 6 Lukáš Červ
 - 7 Christophe Kabongo
 - 9 Denis Višinský
 - 11 Matěj Vydra (C)
 - 14 Merchas Doski
 - 18 Tomáš Ladra
 - 19 Cheick Souaré
 - 32 Matěj Valenta
 - 99 Amar Memić
 - 13 Marián Tvrdoň (GK)
 - 15 Matyáš Šilhavý (GK)
 - 4 Jakub Chalupa
 - 12 Daniel Suchý
 - 20 Jiří Panoš
 - 24 Milan Havel
 - 33 Adam Novák
 - 34 Petr Kubín
 - 80 Prince Kwabena Adu
 - 85 Adrian Zeljković



- Half-Time
- 99 Diogo Costa (GK) (C)
 - 4 Jakub Kiwior
 - 5 Jan Bednarek
 - 7 William Gomes
 - 8 Victor Froholdt
 - 9 Samu
 - 13 Pablo Rosario
 - 17 Borja Sainz
 - 20 (C) Alberto Costa
 - 52 Martim Fernandes
 - 86 Rodrigo Mora
 - 14 Cláudio Ramos (GK)
 - 24 João Costa (GK)
 - 6 Stephen Eustáquio
 - 10 Gabriel Veiga
 - 11 Pepê
 - 12 Zaidu
 - 21 (C) Dominik Prpić
 - 22 Alan Varela
 - 27 Deniz Gül
 - 72 André Miranda
 - 73 Gabriel Brás
 - 74 Francisco Moura

Coach:

Martin Hyský

	Half time	Full time
Total attempts	7	11
Attempts on target	1	2
Saves	4	7
Corners	1	2
Offsides	1	1
Fouls committed	9	11
Fouls suffered	4	11
Free kicks to goal	0	0
Possession	42%	41%
Ball in play	10'43"	21'20"
Total ball in play	25'40"	51'39"

Referee:

Andris Treimanis (LVA)

Assistant referees:

Haralds Gudermanis (LVA)

Aleksejs Spasennikovs (LVA)

Fourth official:

Aleksandrs Golubevs (LVA)

Coach:

Francesco Farioli

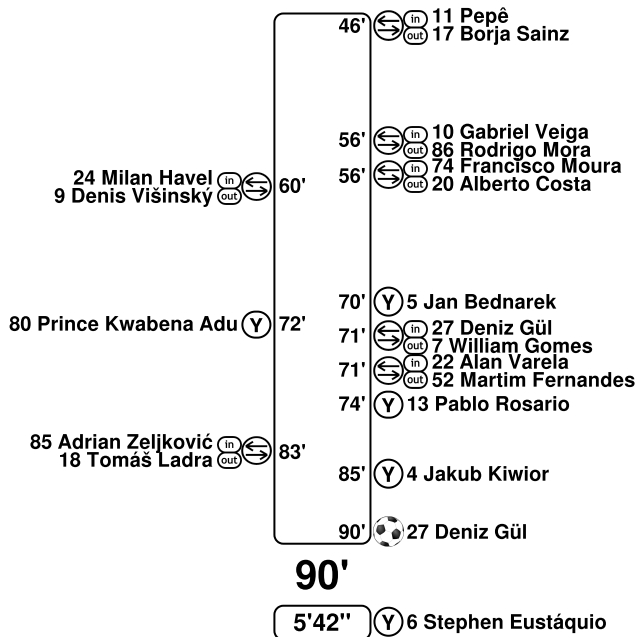
	Half time	Full time
Total attempts	6	20
Attempts on target	4	8
Saves	0	1
Corners	4	7
Offsides	0	0
Fouls committed	4	12
Fouls suffered	7	9
Free kicks to goal	0	0
Possession	58%	59%
Ball in play	14'57"	30'19"
Total ball in play	25'40"	51'39"

VAR:

Michael Fabbri (ITA)

Assistant VAR:

Kristaps Ratiņiks (LVA)



Attendance: 11,108

Goal (Y) Booked (R) Sent off (S) Substitution (P) Penalty (O) Own goal (C) Captain (GK) Goalkeepers (*) Misses next match if booked

00:26:24 CET
23 Jan 2026



RISE UP

#UEL

#FOOTBALL